

17BIT

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REVISION HISTORY

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Chapter 1

17BIT

1.1 17BIT Level 6 Index

1 7 B I T L E V E L 6 I N D E X

Converted to AmigaGuide by HIBISCH

AGA

Software for your A1200/4000

ANIMATIONS

Like stuff that moves ?

DEMOS

What's hot on the demo scene ?

DISK MAGAZINES

Get informed...

EDUCATION

School's not enough ?

FONTS

All styles, all formats.

GAMES

Give your joystick some training !

KLONDIKE

Oh no ! More cardsets !!!

MISC

Take a trip to the unknown.

MUSIC

Move your feets to the rythm of the beat !

QUARTZ BEST-OF

The best Quartz has to offer.

SLIDES
Art is the only thing.

UTILS
The right stuff for the right job !

ABOUT ME !
Who am I ?

1.2 AGA Software

[AGA]
ANIMATIONS

DEMOS

DISK MAGAZINES

EDUCATION

FONTS

GAMES

KLONDIKE

MISC

MUSIC

QUARTZ BEST-OF

SLIDES

UTILS

M A I N

PLEASE NOTE THAT MANY "DEMOS" IN MORE RECENT TIMES HAVE
BECOME TO BIG TO FIT ON FLOPPY DISKS! HOWEVER ALL THE BEST
DEMOS WILL APPEAR ON FUTURE RELEASES OF OUR 17 BIT CD ROMS!
ALL THESE DISK REQUIRE AN AGA AMIGA, AND SOME REQUIRE EXTRA
RAM, FASTER PROCESSORS 68030 OR ABOVE ARE RECOMENDED, BUT
OFTEN NOT ESSENTIAL.

X3871 C42 DEMO

A superb offering from The Assembly 95 demo competition.
Loads of swirly effects and colours and things. Very nice.

X3872(AB) EMBASSY:THRILLED

Yet another brilliant AGA only demo from Assembly 95. Again, this one has some stunning visuals backed by an awesome soundtrack.

** HARD DRIVE ONLY **

X3873(AB) FANATIC:HATE 2

The third demo to spring up from Assembly 95. This is another hard drive only demo.

** HARD DRIVE ONLY **

X3874(AB) ZIF:PARALLAX

Assembly 95 must have had quite a busy time judging the demo competition. This is another terrific entry.

** HARD DRIVE ONLY **

X3875(AB) SILENTS:FRUIT KITCHEN

The Silents are back with there long awaited follow up to 'Soul Kitchen'. Nearly all the effects have never been previously seen before. A great demo with a soundtrack to match.

** HARD DRIVE ONLY **

X3878 BLITRIS

Blitris is a complete version of "Tetris" for AGA Amigas.

Features :-

- 1 or 2 Players (Simultaneous)
- 5 Different Block Sets
- GameBoy Sound FX
- Ability to use own OctaMED music in-game
- 10 High-Score Tables (All Time Top Ten's)

X3891(AB)CONTROL DEMO

A nice AGA only demo set in a vector world. Loads of vector objects with various lightsources etc.

X3904 UNION:BRAINCELL

A new AGA demo with some new routines. Including various new tunnel routines and some nice music.

X3907 UNION:TEAR DOWN THE WALL

One of the best AGA demos I have seen in a long time. Loads of new never been seen before effects. The sampled soundtrack really is appalling though. One to watch with the

sound turned off i think. !!!

X3911(AB) BLACK LOTUS:QUE

A superb hard drive only AGA demo.

X3912(AB) C-LOUS:INSTINCT

Another excellent AGA demo from the Remedy Party 95.
Requires hard drive.

X3913(ABCD) RAZOR 1911:DALA HORSE

Yet another brilliant show of coding skill in this four disk
AGA extravaganza from Razor. Hard drive and FastrAM
required.

X3921 GREETINGS:A GALLERY II

More AGA only stunning hand drawn artwork from Jason
Jordache. This disk is a must for anyone interested in
graphics and slideshows.

X3944 DELUXE GALAGA V2.6C AGA

This is the very latest version of the greatest shoot-em up
game in PD history. This version is AGA only. New features
include :-

- Small bug fix.
- Added a few more options.
- Made the 140ns sprite switch a bit better.
- Fixed some screen width settings that made
the right border invisibel.

X3948 JPEG AGA V2.2

jpegAGA is, at this time, the highest quality JPEG viewer.
(if a map-file for that picture is available). To use it you
need the AGA chipset, a 68020 or higher processor and OS 3.0
or higher. This program uses the HAM8-mode, grayscale
display will use 256-color-mode. Although jpegAGA 2.x has
many new features it is still fully compatible to the
previous 1.x versions. In this release version 6 of the
Independent JPEG Group's JPEG software is used for decoding.
New features include:-

- progressive JPEG files are supported.
- new program: jpegtran, for lossless transcoding
between different JPEG formats.
- compiled with gcc 2.7.0 and libnix 1.0, switches: -O3
-fbaserel
- all programs should be a bit faster because of that.

X3951 MELON:PLANET M DEMO

A superb demo from Melon.

X3952 ICONIAN 3 V2.96

Iconian 3 is a full featured icon editor. It was designed from the start with AmigaOS 3.0 in mind, and utilizes every OS3.0 enhancement where possible. Iconian 3 includes all most every IconEdit 3.0 feature, without the annoying limitations and bugs:

- 15 drawing tools.
- Can save C, E, and Asm source code.
- Full clipboard support.
- Dithering built into all drawing tools.
- Supports all icon types and highlight methods.
- Can edit upto 256 colors.
- Supports the 8 color+8 plane method used by IconEdit.
- Tooltype editing.
- User defined sizes, including an exotic "explode" method.
- Many preference windows, all co-existing with the main program.
- A beveled box drawing tool.
- A realtime brush drawing tool.
- Support for the right mouse button as a secondary pen.
- A full featured ARexx port. (Work In Progress)
- Extensive online help. (Work In Progress)
- Multiple projects.
- Multiple undo and redo, limited only by available RAM.
- Datatype support, with scaling, aspect retention, dithering, and more.
- Many ways to specify the icon format, size, and appearance.
- Customizable work environment. Gadgets, fonts and pointers.

Iconian 3 fully supports the NewIcon format when the newicon.library is available. Iconian 3 is not limited to designing and editing icons. With an extensive set of drawing tools, plus the ability to import and export many file formats, it is also ideal for designing other small, image related things.

X3958 TEENY WEENYS

Get all, or as many of your Teeny Weenys to the exit before the time runs out! Each Teeny Weeny can start a level with different items in his pocket, these items may be needed to complete the level, as may some of the items that are about the level.

X3972 ABYSS:PIXEL STORM

A great new AGA slideshow of hand drawn artwork from Abyss.

X3984 ASSASSINS A1200 FIXES #3

AmigaToNTSC (V1.2), ChipMunch (V?.?), EmbedderII (V1.0), Fake20 (V1.0), Half-N-Half (V1.0), NoNTSC (V1.3), RunIt

(V1.8), RunLame (V1.34), RunShit (V1.06).

X3985(AB) ULTIMATE TOUR TENIS

Nice Tennis game thingy, good fun!

X3993 ESSENCE:CRAZY SEXY COOL

A fantastic AGA only demo from The Party 5. Many great routines and a superb soundtrack.

X3994 POLKA BROTHERS:NO

Another Party 5 demo from the well established Polka Brothers. Hard Drive required for this one.

X3995 THE BLACK LOTUS:MIND PROBE DEMO

Fantastic demo from the TG95! Posably the most creative bit of texturemapped 3D sourcery, that I have ever seen from the scene!

X3996 SCANIA: DREAM WITH ME DEMO

The best bit of this demo is the fantastic end pictuer. The rest of the demo is all rather, well, MAD actually! To be honest with you, the animation bits made me laugh, but as allways then the phone went ring ring and I misse dthe rest, DOH!

X3999 BEGINNERS GUIDE TO WORKBENCH 3.0 VOL 1 (UPDATED)

An absolutely SUPERB tutorial and learning package for anyone who is having problems getting to grips with Workbench 3.0. The whole tutorial runs from an Amigaguide database and explains EVERY single command, file, and icon on workbench, what it does, what its used for, how to use it etc etc etc. If you are new to the machine or know a bit but want to know more, then this is the disk for you. This is an updated version to the previous disk in our library,

X4038 SWAZBLANKER V2.40

SwazBlanker is a modular screen/mouse blanker providing the following features:-

- Blanking of the screen when computer is inactive
- Blanking of the mouse pointer when you are typing
- Screen can be blanked by pressing a hotkey
- Several different blanker modules are provided
- Auto-sense reblanking/unblanking when blanker screen is not visible.
- OverBlanking if blanker is not receiving CPU

X4041 BRING THA NOIZE

A hardcore rave music disk. Really hardcore, extremely

hardcore. Hardcore muchness.

X4045 SLIDER V2.0

Slider is a puzzle similar to those little number slide puzzles we have all played with at one time or another. This version features a nice high-res marble background with embossed wood pieces. The size of the puzzle is adjustable in width and height. The object is to move the pieces as quickly as possible until they are in numerical order. You move pieces by pointing to the piece you want to move, and pressing the left mouse button. If there is a blank space in the row or column of the piece you click on.

Features:-

- Width and height are individually adjustable from 2 to 8 pieces.
- Different graphics may be loaded in place of the default puzzle pieces. Standard IFF pictures may be used.
- Sounds are in standard 8SVX format.
- Best 5 times for the puzzle are shown.
- The computer can solve the puzzle for you.
- Sound allocation is system friendly. You can play tunes with your favorite mod-player while playing Slider.
- Enhanced graphics for AGA users or WB3.1 users with graphics cards.
- Preferences are saved as icon tooltypes.

X4051 THE WORLD OF FOOTBALL ICONS

The World Of Football Icons is a collection of icons representing the strips of teams from Soccer, Rugby Football & American Football. As i write this there are over 600 icons on this disk and it is 100% full.

X4070 STELLAR:GALERIE

An excellent AGA demo from The Party 5. Requires 4MB Fast Ram to run.

X4071(ABC) CNCD:CLOSER

The winning demo from The Party 5. Excellent routines and soundtrack. 4MB Fast Ram and Hard Drive required to run.

X4072(ABCD) IMPULSE:VOYAGE IN STORM

Another stonkingly good AGA demo, this time from Impulse. 2MB Fast Ram and Hard Drive required to run. Rated very highly in Amiga Format.

X4083 FAIRLIGHT:FAKTORY

One of the best AGA demos ever seen. Superb in all departments. Released at The Party 5. Hard drive required.

X4091 BOULDERDASH 3D

This is the demo version of a new 3D game. The rules of the game are like in old good Boulder Dash 10 years ago: collect diamonds and find the exit. You will have to face brand new obstacles in the 3D version and the game gives new features: view from the player's position, flying, bombs. The program contains review of the characters appearing in the game and a recorded example of a contest. You can try your skills just on one level in this version. More levels and other attractions will be available in the full, commercial-version.

X4099(ABCDE) SKIDMARKS 2 CARS AGA

A whole stack of new cars for Skidmarks 2. Aeroplane, Caravan, Tank, Moped, Van, Rollerblade, Skate, Skier, Starbug and Toilet. These cars will work on the AGA version of Skidmarks 2.

X4100 BIZARRE ARTS:ZIMBABWE

An excellent AGA demo from a recent party. Runs from floppy.

X4101(AB) THE BLACK LOTUS:SPECTRAL

Another superb party demo. Winning demo at Creutz 96. Hard drive required.

X4102 SCANIA:DREAM WITH ME

A strange but well presented demo in the style of the old Roobarb cartoons. Given favorable reviews in the Amiga press. Runs from floppy.

X4103(ABC) EMBASSY:CORONA

One of the great Amiga demo groups brings you a stunning new production. Lots of excellent effects and a superb soundtrack. Hard drive and Fast Ram required.

X4104(AB) OXYGENE:VISION

Another corker of an AGA demo. Released at The Party 5. This demo requires Fast Ram.

X4115(ABCDEF) THE BLACK LOTUS:TINT

The winning demo from The Gathering 96. A feast of visual treats before your very eyes. Hard drive and Fast Ram required.

X4123 SUPER PENGU TWINS

An AGA variant on the Pengu games. Very good, nice gfx and sfx.

X4154 BISMOJO AGA SLIDESHOW

Some sexy, red hot, manga pictures for you to enjoy! The pictures are in GIF format so if you load them into ADPro, PPaint, or another package that can convert them to IFF. You could most probably use them as Wokbench backdrops!

X4155 ENLOCK V3.0

This is a shareware demo of Enlock. A program to protect your hard drive to a certain degree from other computer users. It will not allow anybody to pass unless a correct name and password have been entered. The level of protection is better than anything currently available but it is NOT amazing and any knowledgable Amiga user could get past it. However parents, brothers/sisters, friends etc., will all be stuffed when trying (unless they know about Amiga stuff!!). I've had some people saying "oh it's crap, the protection is really stupid." well I say "It only looks stupid to YOU because you can see how really good it is compared to anything you could have thought of." ...in other words ..."Your jealous!" (help my head is swelling!! hehe).

FEATURES

- o Unlimited Users
- o 23 Character long user names/passwords
- o Impressive User Interface
- o Adjustable Backing Sound Effects
- o Memory Vector Checker (Simple Virus Checker & Killer)
- o Optional Speed-Up For Impatient Users
- o Individual USER: areas
- o Unique Designed Protection
- o Individual User Startup-Sequences
- o Log-File Recording Of EVERY Attempted Access
- o Time Band For Each User To Log-on In
- o Un-crackable Program Code To Prevent Illegal Versions
- o Adjustable Preferences
- o HD Installer, Un-installer & Prefs Ed
- o Encrypted Password/Stats Files
- o Choice Of Sampled Speech Style
- o Updates your Workbench to V42
- o Toolbar on Workbench screen

X4179 BOMB PACK

This game plays very similar to the good old conventional PacMan, but with a difference! The difference being you have the use of bombs to kill the ghosts and blast your way through walls, there is also electronic doors that you have to activate by switches. If I am making this sound to easy then trust me, it's not! The game becomes very addictive (I have spent a good few hours playing this one!), plus there is some nice sound effects too! Good!

X4181 IMPULSE:KENGRU 64K

Most 64K intros are very clever, and whilst they may be a fine display of coding, they also look crap! Well this one is different, certainly the best 64K demo I have seen on the Amiga in a long time! PS:This demo will run a lot better on fast, or accelerated machines, it may not work properly on the bog standard 2mb A1200.

X4183(ABC) WARD:BLACK HAIR TOUNG DESEASE

This one was released at THE GATHERING 97 party. Its a superb demo, with some amazing full screen effects. Including loads of tunnels & unusual fast spinning 3D plasma texture objects! The music is pretty damn cool and so is the, "shave your tongue type theme"! ** 6MB RAM REQUIRED, HARD DRIVE ONLY, SUPPLIED IN ABACKUP FORMAT, WILL REQUIRE ABACUP 5.11 ON DISK 4182 TO EXTRACT DEMO TO HARD DRIVE **

<READY TO RUN ON THE CD>

X4184(ABC) LIMITED EDITION:DEUS EX MACHINA

Another one! 3rd place winner at THE GATHERING 97 party. Most totally kicks ass, with some in your face techno music and some very weird visuals! The only down side to this demo is that not all effects are in full screen, but that doesn't matter much, because the demo is still totally excellent! ** 6MB RAM REQUIRED, HARD DRIVE ONLY, SUPPLIED IN ABACKUP FORMAT, WILL REQUIRE ABACUP 5.11 ON DISK 4182 TO EXTRACT DEMO TO HARD DRIVE **

<READY TO RUN ON THE CD>

X4185(ABCDEFG) ARTWORK:EXIT PLANET DUST (7 DISKS)

2nd place winner at THE GATHERING 97 party! This is a most totally cool demo! The 1st part features a sort of Stone Henge in space theme, which has the programmers & a lot of odd shaped rocks floating about in space 'n' things! After the initial space shit there is more futuristic theme effects, virtual world stuff, tunnels, flying stars, strange metallic spinning, morphing objects etc. etc. Absolutely completely and utterly kick ass kinda demo! turn up the bass and piss of your next door neighbours, because the music is pretty damn cool! ** 10MB RAM REQUIRED, 68030+ REQUIRED, HARD DRIVE ONLY, SUPPLIED IN COMMODORES HDBACKUP FORMAT, WILL REQUIRE HDBACKUP ON DISK 4182 TO EXTRACT DEMO TO HARD DRIVE **

<READY TO RUN ON THE CD>

X4186(ABCDEFG) TRIUMPH:ECLIPSE! (7 DISKS)

Nice effects and music, features some great and often amusing animation/raytraces! The demo runs about 7 and a bit minutes and, got a few of us to laugh a little! ** 10MB RAM REQUIRED, HARD DRIVE ONLY, SUPPLIED IN COMMODORES HDBACKUP

FORMAT, WILL REQUIRE HDBACKUP ON DISK 4182 TO EXTRACT DEMO TO
HARD DRIVE **

X4187(ABC) EPHIDRENA

Features some nice graphics and effects, but shame the screen
is so small! Anyway it's still a cool and colourful demo,
with nice music and effects, tunnels etc! ** 6MB RAM
REQUIRED, HARD DRIVE ONLY, SUPPLIED IN LHA FORMAT **

<READY TO RUN ON THE CD>

X4188(ABCDEF) THE BLACK LOTUS:CAPTURED DREAMS (6 DISKS)

1ST PLACE WINNER at THE GATHERING 97 party 26-30th March
1997! 1st place winner at THE GATHERING 97 party! 1st place
winner at THE GATHERING 97 party! 1st place winner at THE
GATHERING 97 party! The 1st thing that you immediately
notice about this one is the impressive sub base sound track!
The demo then moves on into a virtual world of great effects,
(some of wich put the Play Station to shame)! Is the Amiga a
dead platform that can't keep up? I think not!!!! Although
this demo is very good I think that the "X4183(ABC)
WARD:BLACK HAIR TOUNG DESEASE" should have won the demo
contest because that was full screen and this one isn't.
Then again I am not much of a coder compared to these guys,
so I guess personal opinions don't count! Get this demo now,
and put your friends incompatible computer platforms to
complete and utter shame (well almost)! ** 6MB RAM REQUIRED,
HARD DRIVE ONLY, SUPPLIED IN ABACKUP FORMAT, WILL REQUIRE
ABACUP 5.11 ON DISK 4182 TO EXTRACT DEMO TO HARD DRIVE **

<READY TO RUN ON THE CD>

X4199 TO THE DEATH

This is a shareware demo of a superb street fighter type
clone. It only costs a few quid to register with the author
which is probably very much worth considering! The game says
it will work on a 68000 based Amiga but it only actually
loaded on my A1200? Anyway, if you have an A1200, then this
is well worth a look at by far!

X4214 ULTIMATUM

It is the year 2030 AD and the Earth is no longer the place
it once was. Crime levels have increased exceptionally -
Arson, theft, extortion, assault and murder are at record
highs. Most citizens refer to the new breed of criminals as
Transgressors. Highly organised, these criminals have a hand
in almost everything that goes on within the city - from
politics to medical facilities. Extremely territorial, most
cities have only one Transgressor gang. Scientific personal
have secretly researched genetics and weapons, with
government assistance, in an effort to develop some form of
anti-crime personnel. After five years of trials, the first
of these crime-fighters are now ready. Known as Vindicators,

these civilian volunteers are a cut above any normal human. Possessing better reflexes, intelligence and perception, the Vindicators are perhaps the last chance for law and order. Ultimatum is a 3D tank game in the vein of Battlezone and Cybersled. You play the Vindicator Rick Murphy and must fight Eight opponents - Seven Transgressors and their leader Traxxion. Each fight is one on one and takes place within the city's Battle Arena. The game is very fast and furious and includes:-

- A full 3D arena
- Intelligent and varied opponents
- Standard Laser and Missile weapons
- Over 10 special Power-Ups and Extra-Weapons
- Digitised Speech for the Opponent, Commentators and Crowd
- Digitised Sound Effects
- Full Music score
- Practice mode
- In-game Help Screens
- Options to suit your playing preferences.

** HARD DRIVE REQUIRED, SUPPLIED IN LHA FORMAT, LHA PROGRAM ON DISK **

X4232 AMIGA PROMO SLIDE

Got a shop? Yes! Then get this! This disk contains screen shots of some of the best titles available on the Amiga. Ideal for anybody with a computer shop that sells Amiga stuff!

X4248 ZERO GRAVITY

Zero Gravity is a tunnel racing game written in 100 % assembly for AGA This freeware game is brought to you by Matthijs Hollemans, 1997 who has successfully rivalled the play station with this game! Get a copy now, you don't know what your missing! Have fun! *** FASTER WITH FAST RAM BUT NOT ESSENTIAL ***

X4256 EXCELLENT CARD GAMES III

Totally bloody brilliant! The graphics are not as good as Klondike AGA (featured on another disk in the library), but there are more games to this one and you don't need a hard drive! Nice amusing sound effects too!

X4257(ABC) DELUXE CARD GAMES

CardGames Deluxe contains two games, BlackJack and VideoPoker. Both these card games are fully compatible with the REKO cardsets made for Klondike 1/2/3 by REKO Productions. There are 100's of cardsets going around, so you won't have any trouble getting new cardsets!

X4259(ABC) CINDY CRAWFORD THE WORKS V2.0

Well you have all been begging us to include such stuff as this! Do you really think I would stoop so low as to include this sort of thing! Dam right I will! Have fun guys (just don't make a mess all-over the keyboard) TE HE HE!

X4260(ABC) ELLE MACPHERSON THE WORKS

More flesh on a disk for you to drool over! There is a certain something about a girly who likes to stick her hand down the front of her knickers, whilst posing, innocently, in front of a of the camera!!!

X4261(ABC) CLAUDIA SHIFER THE WORKS

There is two very appealing sides to this bird, girly and innocent, and the more mature experienced look of a seducing woman! What more could you wish for, if you have the earlier CLAUDIA SHIFER AGA disks, featured earlier in our library then you may have already seen some of the pictures on this slideshow.

X4262(AB) NIKY TAYLOR SLIDESHOW

Very high quality images on this disk, very nice sexy looking girly!!! Nice music too. But then again you are not really going to buy this one for the sound track are you!?! This is the best slideshow we have had sent in recently!

X4263(ABC) KYLIE MINOGUE SLIDESHOW

Most of the pictures on this disk are crap. Although there are 1 or 2 good pictures, I don't really recommend this to you unless you really, really like Kylie!

X4264(ABC) FEMALE BODY BUILDERS SLIDESHOW

Do You like them to look very well toned, physically very strong and muscular? Yes! Then this is the one for you!

X4280 BLOOD DEMO

This animation was inspired by the classic Lemmings game on the Amiga! Lemmings die a horrible death, backed to silly music remixed by mat of Quartz PD, oh ye! Blood, more blood, squashed heads and more blood and guts, great stuff!

X4282 GAMES STASH #3

DynaBlasterSB Dynablast clone!
MarryamPic New card compatible card game!

x4286 SMELLON DESIGN:FIND YOURSELF

Great little demo, features an animation backed to silly samples! The animation is the intro from "Bottom" that was on the telly a few years back! Great stuff!

*** 6MB RAM REQUIRED I DONT KNOW WHY? ***

X4288 MPIMAGE V7.5

MPImage is a tool for viewing, scaling and converting Images.

It can load the following formats:

ILBM : All ILBM formats including EHB, HAM6, HAM8, 24bit;
 PBM : All formats (P1, P2, P3, P4, P5 and P6);
 DataTypes: Any datatype supported format;
 JPEG : Loads JPEGs with Djpeg;
 PNG : Loads PNGs with pngtopnm.
 DCTV : DCTV ILBMs with dctv.library version 3.

It can view in the following modes:

Workbench : View in a window on the Workbench;
 Public Screen: View in a window on a named Public Screen;
 EGS Screen : View in a window on the default EGS screen.
 Screen : View on a custom screen

It can save in the following formats:

Greyscale: ILBM 16 shades and 256 shades;
 HAM6 : ILBM HAM6 fixed, computed or supplied palette;
 HAM8 : ILBM HAM8 fixed, computed or supplied palette;
 EHB : ILBM EHB with computed or supplied palette;
 COLOUR : ILBM with computed or supplied palette, 2 to 256;
 ILBM24 : 24 bit ILBM;
 PPM : P5 and P6 modes.
 JPEG : JPEG with Cjpeg.
 PNG : PNG with pnmtopng.
 DCTV : DCTV ILBMs with dctv.library version 3

X4289 SUPER CDA PLAYERS

Two nice WB3+ CD Audio players for IDE and SCSI CDROM drives:- GrovyPlayer V1.08, MegaCDPlayer V2.3.

X4293 ANADUNE:QUARK

A C00L 64k intro from Kindergarden '97 party! Well worth a look at if you're into demos! *** 6MB RAM REQUIRED ***

X4300(ABCD) TRAITOR

Syndicate style game, very good!
 *** REQUIRES APROX 4.5+ MB HD SPACE ***

X4301 GLOOM DLX DEMO

Doom clone, huge level!

X4302 GLOOM DATA DISK #1

Extras for Gloom and GloomDLX some stuff works on PD version
 some works on Gloom PD demo, contains: NewBaddies,

GloomCP10, GloomCheat, GDSelector, GloomTrainer, GDTrainer
GloomPic.

X4303(AB) GLOOM MAP EDITOR #1

Gloom (+Gloom DeLuxe) Level & Map Editor Now here's a hot one for you all. Made by Mark Sibly, this is THE level editor used for creating Gloom levels. It has never been released before and very big thanks to Mark for letting us all have it. As Black Magic have stopped Amiga activities and the sequels to Gloom were never released, Mark thought to give this level editor for free as to bring out new life to Gloom (it certainly will!). The editor is meant for the original Gloom but might work with Deluxe too. Remember to read the instructions carefully. Note: All bug reports should be sent to Mark Sibly as he might even fix them! Requirements: AGA Amiga & the Original Gloom, but might work with Deluxe too.

X4304(AB) GLOOM PLAYER LEVELS #1

Gloom Mini Levels - 3 mini levels from Terry Jay Stone data-disk style. New SpaceHulk Levels - Thanks to Chris Collings & Jon Bullard. Install info included. Read the readme! Maps - Two separate maps from the same boys. Combat Maps - Seven new combat levels with ENEMIES! By Jon Bullard. Computerlevels V1.1 - Computer levels by Jon Bullard. Including home made textures! :) Jon is working on his own baddies too.

X4305(AB) GLOOM BREED #1

GloomyBreed256 - The first five Gloomy Breed levels (256 colors) GloomyBreed256 textures - 256 colored textures for the GB levels GloomyBreed4096 - 4096 color versions of the five levels GloomyBreed Readme GloomyBreed Readme - Read this for all kinds of info!

X4312 GFXLAB 24 V1.8.1

Superb image processor, very good review in Amiga Format! GfxLab24 is an image processing program, which can deal with bitmap and 24-bit pictures. It can convert pictures between many file formats, and/or apply many effects to enhance or modify the picture. GfxLab24 is a 24-bit and bitmap image processing program. It runs under AmigaOS 3.0 or higher. Here are some of its features:

- Loading :
 - IFF24
 - IFF 2 à 8 - HAM6 - HAM8
 - JPEG
 - TARGA
 - PNG (bitmap & RGB)
 - Any picture DataType (GIF, BMP, PCX,... etc.)

- Saving :

- IFF24
 - IFF 2-8bit, HAM6, HAM8
 - GIF (specs GIF87a et GIF89a)
 - Jfif (JPEG)
 - TARGA.
 - PCX
 - PNG (bitmap & RGB)
- 24 processing operators: Colour To Gray, Mask Filter , Brightness , Scale (reduction/enlargement by % or with height/width in pixels) , Crop , Emboss , Sketch , Negative (on any of the three RGB components) , Rotate , Bicolor (Turn picture to black and white. 9 halftones.) , Flip (horizontal or vertical) , Visual Aspect (modify the display and pixels ratios) , Quake (horizontally or vertically) , Disperse pixel (setting the radius and the probability) , Convolve (Applying/Editing/loading/saving matrices library of convolution) , Remove isolated pixel , Quantize palette (Quantizing/loading/saving palette) , Balance filter (modify gamma,sin,brightness,contrast) , Fade (fading between two pictures) , Whirl , Brush copy (with transparent colour) , Text , Noise (white or coloured) , Mosaic
- Built-in Virtual Memory management, available on ANY Amiga computer, even WITHOUT MMU, and fully adjustable.
 - Intuition 3.0 interface, and preference management.
 - ARexx Port allowing automatic processing. Some ARexx scripts are provided as example.
 - Best of all, GfxLab24 is FREeware !!
 - Display the picture from 2 to 8 bitplanes + HAM6/8, with or without a fixed palette (13 halftoning/error diffusion modes).
 - Fast previewing window. Operators applied in REAL TIME!

X4327 CAPITAL PUNISHMENT DEMO

 Fully playable demo of Click Booms best Amiga game! You can have loads of fun just playing the demo version! Please be warned this game does contain a lot of blood, gore, and violence! Free Teserae game is also included on this great disk!

X4328 BEASTIES DEMO V2

 This is a demo version of the full title, only available directly from 5th Dimension Licenceware. It is based on "Worms" as you've all played this, I won't bother with the game explanation. The controls for Worms has been copied (more or less) to make you lot feel at home with it. CD\$^3\$\$^2\$ Joypads are supported also Licenceware demo of a superb worms type game!

X4331 SUPER BALLS

This is a scrolling 'Marble Madness' type game, where the aim is to roll a small ball around the levels, to activate all of the switches which will open the exit, allowing you to progress to the next level. It features 2 two-player split screen modes - Race mode and Team mode. In team mode, players work together to activate the switches, then must get to the exit. In race mode, there are no switches, and exits are open at the start of the level. Players must race each other to the exit. The winner will gain a life, and the 1 loser will lose a life. The game also features a Level Editor, so you can create your own levels (or edit the existing levels if you want to cheat). Most of the game graphics are IFF files, so if you want, you can modify them in most paint packages. Also the Sound FX are AIFF samples, if you want to try changing these. (note that RAW samples will not work) This superb 3D board game got a great review in CU Amiga magazine! Just make sure you don't fall into space or you will explode! This game, including the level editor, is FREWARE! 2 free games also included on this disk!

X4332(AB) DNX

Play station type game for the Amiga! This game is a bit like Supper Star Dust or Zero Gravity, only with much better graphics! The object is to collect plenty of DNX which you will need to complete the game. Should you fell the need for some Amiga trigger happiness, you can also shoot the odd asteroid just for good measure! Superb explosion and tunnel effects, COOL!

X4333 CONQUEST REMIX

Conquest is a one player Mega-lo-Mania clone, a God sim, like Populous, Sim City, Settlers, or Warcraft. Conquest lets you choose to assume leadership for one of these civilizations: Roman, British, Hispanic or Gaul.

X4335 KICK IT

I can relate to this game in a big way! Have you ever noticed those brainless staff / zombies in console game shops? We have some just down the road who say that there is no money to be made from the Amiga market, er, ye, sure, what ever?!?!? Why am I working late if it's not going to make me a FEW GRAND ON THE AMIGA? I probably wouldn't do this if it wasn't very profitable! Well anyway, the ZoMbIeS from the console shop have escaped, the object of the game is to kick as many zombies as you can or they may take over the planet! You have to be pretty quick and kick them or they will tickle you in a way that I'd rather not say! Well that's the review finished, I'm off now, I am going to the console freaks down the road, and I'll show them this game! TE HE HE!

X4337 SPEED BREAK

A cool arcade style blaster game with a groovy sound track and flash graphics! SPEEDBREAK is a DUEL-like game where 2 ships are opposed on a variable number of stages depending on the game mode. Between them, there is a brick wall they have to break down as fast as possible. When the wall is down, the central gate opens and the players have to shoot each other. To put it more simply: The idea of this game is to blast your way through the wall and then shoot your opponent, awesome!

X4339 SLIPSTREAM

A fully-fledged Wipeout clone for the Amiga. It uses some funky techniques to get some really fast texture mapping out of the humble Amy, and doesn't cut too many corners when it comes to visual effects either. This is the best game I have "ever" seen on the Amiga! On a FAST machine like the A4000 we have in the Quartz PD office, it easily rivals the PC, Saga, and PlayStation equivalents! Just check out the features list:-

- * 100% texture mapped graphics
- * Multiple texturing routines
- * Lighting effects
- * Tunnels
- * Shadows
- * Translucency effects
- * Rotating bitmapped backdrops
- * Dynamic craft physics (e.g. for moving tracks)
- * Arbitrary camera angles
- * Multiple screen modes (all AGA for the moment)

A Doom II slide show is also included on the disk just for good measure!

X4340 LEADING LAP

Superb car racing game, one of best on the Amiga, what's more it's PD! It doesn't quite make it to compete with virtual carting (the best Amiga racing game) but who cares it's good enough!

X4351 WITNESS

A very high end defender clone! The Solar System has been invaded by an alien fleet, the only planet still free is Earth. You must free eight planets of the Solar System. To do so you have to destroy all enemies in each planet and protect small friendly civilian-shuttles that fly around randomly, avoiding to be captured by enemy transport-shuttles. One man is needed to protect them, that man is you!

X4352 MEGA TYPHOON DEMO

Fully playable demo of a superb vertical scrolling shoot'em

up! The fastest arcade action game ever made for the AMIGA, the best I have seen in a long time! This one has come all the way from Germany, where the games market is light years ahead of the games market in the UK, and this game is worth it's weight in gold! A free, full "Grebblies" game is also included on the disk!

X4353 PLUBZ

Your mission is to destroy as many PlubZ as possible. If two PlubZ-parts with the same colour lies on the bottom row of the arena, they will pop off through the nossu-level-magneticfield; they'll be exterminated! With your ojke-board, you can drag a PlubZ-part out of a row, and put it in another row. By using your ojke, you have the ability to destroyed loads of PlubZ-parts in one single move; just put them together by their colours. But as soon as a part has been dragged out, another one will fill the empty space up... It MAY seam pretty hopeless, but if you make many suc- cessfull moves, the whole PlubZ will move one step up, and when it rea- ches the top, it'll be destroyed completely! But if you do to many dumb moves, the ground will move one step up; it's a tv-show, and there must be SOMETHING exciting! You loose when your ojke-board pops between the ground and the PlubZ. This game is so damn addictive! There is also a free game included on this disk!!!

X4354 BANANA ISLANDS

A cute platform game like Rainbow Islands (Rainbow Islands clone). Superb platform game! Ideal entertainment for the kids! Or for those of you who like platform games!

X4365 BOOT UP ENHANCER PACK

Various utils to enhance your workbench boot up, and thus help remove boredom! Autoboots as a demonstration but will work best if installed to hard drive!

X4368(ABCD) PATHFINDER SLIDESHOW

On these disks you will find loads of stuff to do with the recent mars landing probe/buggy, called Pathfinder! Get out your 3D glasses and apreciate the pictures tpo full ++++++ effect!

X4392(ABC) SOUND 2 MOTION

Sound2Motion is a quick and easy way to add sound and Music to your Animations by simply clicking on boxes that represent the frames in the Animation. You can then save the information out to a file. you can then set your Anims Default tool as the s2m pod which puts everything together and plays your anim with sound fx added. If we decide to go-ahead with setting up QUARTZ GAMES (the new games production side of Quartz) The guy who produced the anims

will probably be doing the animations in our 1st COMERCIAL GAME!

X4397 HD CLICK V3.00

HDClick is a program-selector/HD-menu. With HDClick, programs can be started very easily by selecting gadgets with your mouse. You can choose between a Screen or only a small window on the Workbench. HDClick also has an AppIcon and AppWindow-function that make it possible to easily view pictures, texts or decrunch files by dragging Icons on the AppIcon/AppWindow. HDClick can be used as a Workbench-enhancement to launch programs more quickly than from the Workbench; As a Bootmenu to choose between several startup-sequences and/or programs; As a diskmagazine-program which perhaps doesn't look as nice but is easier to create with HDClick than with other, uncomfortable programs; "A gadget for every useful function"! HDClick can replace many tasks that otherwise would have to be done with Shell. Advantages of HDClick over similar programs:-

- * HDClick is very easy to configure. Gadgets that start programs can be created very fast.
- * HDClick opens a Screen full of gadgets. This leaves plenty of space for other things your Workbench. No flipping and searching between hundreds of windows on your WB - just press the Hotkey and HDClick's screen pops to the front.
- * With the Quickstart Tutorial and many included example-configs HDClick can be used immediately without having to learn much.
- * HDClick has a good and understandable documentation that beginners will be able to follow. With many examples!
- * HDClick can be designed the way you want with or without graphics etc. The screen-resolution and number of colors can be adjusted. With the iconify-function additional memory can be saved when launching programs. HDClick can be uniconified very fast.
- * You can also use HDClick as a small Window on your Workbench. It's possible to switch between several "icon-banks" very quickly.
- * Because switching between several configfiles/gadget-groups is very fast, an endless amount of gadgets/programs can be reached immediately, much faster than going through drawers on your HD with Workbench.

X4398 SATURN MOON PICS

JPEG pictures of Saturn and the plants moons. Auto boot, or can be used from Workbench!

X4399 VIRTUAL KARTING DLUXE DEMO

PLAYABLE demo of the commercial game.

X4401(AB) WANDERERS:SILLY SLIDES

Lots of really funny jokes! This disk was generally making

most of us in the office laugh a lot! A bit rude, but very funny! Te He He! Views as a slide show!

WARNING: SOME PEOPLE MAY BE OFFENDED BY THE NATURE OF SOME OF THE JOKES ON THIS DISK!!! NOT RECOMENDED FOR YOUNG CHILDREN.

X4403 WANDERERS:BROLLY ANIM

Anther hilarious production from the wanderers! This one is a rather sick but funny animation!

WARNING: SOME PEOPLE MAY BE OFFENDED BY THE NATURE OF SOME OF THE JOKES ON THIS DISK!!! NOT RECOMMENDED FOR YOUNG CHILDREN.

X4405 BRAIN DEAD DEMO

This is a 3D engine thing in the style of doom, gloom etc. The game runs a bit slow on a standard A1200 and it crashed on our A4000/040, maybe 030 users will have a bit more luck! Well anyway it looks nice!

X4409 VERMONE II

The ancient worm/sanake game CLONE! but it has... 32 colors screens, 33 levels, Superb SFX, Hi-score saving, and much important a useful level editor, so you can create up to 100 custom levels! You can use custom SFX also! All in all though its a good game with nice cute sound FX good gameplay and nice graphics!

X4411(AB) MATCH

So, what is Match? Well, Match is a simple little mind game, if you don't mind, neither do I! A little joke there! Anyway, Match IS a mind game (You have to remember stuff). The idea is simple. All you do, is to match, hence the name, the different picture cards, to each other. You get, two of each picture card, and you have to match a card with another one the same! It is basically, like 'snap'. Sort of?! You'll see what I mean! So then, what else? Well, It's got nice sound effects, sampled speech, and some nice graphics!

X4416 COLOUR MANIA

Guide the little colour blobs into the right paint pots useing the adjustable pipeline (kinda like lemmings). Sorry if that's a bad description, it's the best i can do it's a bit difficult to describe really, well anyway this is a very good game and it even had me glued to the A1200 monitor for about 2 hours! Yes that's right I probably spent 2 hours losing money via playing this game when I should be copying disks, it really is that addictive!

X4417(AB) ULTIMATE TOUR TENIS

Nice Tennis game thingy, good fun!

X4419 ALIEN FORMULA ONE PLAYABLE PREVIEW V0.9

THIS IS THE BEST CAR RACING SIMULATION ON THE AMIGA, RIVALS THAT OF ONES ON THE PC!!! Have you ever wanted to try the feeling of 300 kmh speed? Have you ever wanted to race head-to-head with the best F1 drivers in the world? Have you been waiting for years for a good F1 simulation game for your beloved Amiga, seeing instead only stupid d**m clones? Well, your wait is finished. The Alien is proud to present you its FAST, REALISTIC, BREATH-TAKING GFX Formula One Car Racing Simulator DEMO!!! features: (YOIU MUST SEE THIS DISK, WHO SAID THE AMIGA IS NO GOOD FOR GAMES? NOT ME!)

- * Full TEXTURE-MAPPING/LIGHT-SOURCING/GOURAUD-SHADING 3D GFX ENGINE in 1x1 FULL-SCREEN directly coded onto the planar architecture of the AGA chipset (NO STUPID CHUNKY ROUTINES, NO STUPID CHUNKY-TO-PLANAR CONVERSION REQUIRED) for the maximum of the speed, capable of very very smooth animation even on slow 25MHz 020/030 Amigas (if you own a 060, it'll even better, of course)
- * First-person perspective improved by the VirtuaCockpit(tm) feature, your car's cockpit is not pre-painted, it's REAL TIME RENDERED in full 3d, allowing for driver's head motion simulation
- * Realistic Car Simulation, obtained by real-time integration of the differential equation system of the mathematical model of a REAL F1 CAR (NO EURISTIC ALGORITHMS USED, YOU'LL NOT SEE AN OUT-RUN CLONE), allowing for realistic car set-up sessions with lots of controls to play with (tires, tires pressure, tires camber, shocks, spoilers, engine ROM mapping, etc.)
- * 40 sec. of Instant Replay to see crashes, tail-heads etc. with Fast Forward and Still Motion features
- * Pseudo-Intelligent Opponents to make the game even more realistic - race tire-against-tire with the best F1 Drivers!!!

X4420 TORQUE

Pure and simply this is a Uridium clone. It's not a straight conversion, doing it that way but what a waste of the Amiga that would be. The author has tried to capture the elements of the original, the fast scrolling, the instant playability and the fun. Features lots of nice graphics, plenty of cool shoot'em up game play + nice music and sound FX! This is totally FREeware! NO restrictions and NO Shareware fees!!! Enjoy the destruction...

X4427 AMPU v1.01

A M P U - The Ultimate Humanoid Game! AMPU is yet another artillery game but it's lot more BETTER than any other except worms of course! Basically it's a lot like worms but it has AGA Gfx and lots of interesting weapons and tools. cool things:-

- * 25 cool items. (weapons, tools etc.)
- * you can make your own battlefields!
- * AGA (256 colors!)
- * Lots of animation.
- * 640*400 levels.
- * Team 17 provided samples from Worms!
- * It's FREEWARE!

*** REQUIRES 2MB CHP RAM + 1MB OR MORE OF FAST RAM ***

X4428 64 COLOUR ICONS

"Another icon-package, why?" Well this is what the author had to say:- It's true, there are many other icon-packages, but at the moment I had installed my CyberVision64 graphic card and changed my Workbench up to 256 colors, I couldn't inspect, why icons should only have eight or sixteen Colors. Well, until now I couldn't find a reasonable answer, so I began to create my own palette for icons with more colors. For the first 8 colors I've taken the Magic-Workbench colors, the next eight colors are taken from the enhanced ROM-Icons. The rest is filled with picked colors from a Palette I've found sometimes, named Magician (never seen icons, which use this palette ;-). To support a function called "NO BOARDERS" of the NewIcons V3-package, I used color 0 only for background. So you can use Magic-Workbench, RomIcon, NewIcon Icons and at the same time this 64 Color-Icons.

X4429 TEXTURE JPEGs #1

Some nice full colour JPEGs suitable for use in DTP, Video Tilting, convert them for use on your backdrops, or just load them into a paint package.. (obviously one that takes JPEG files...!)

X4430 TEXTURE JPEGs #2

More of the same high quality JPEG textures.

X4433 COLOUR WB

Nice workbench thingy!?!?!? Take a look, see what you think!

X4441(ABCD) WILDFIRE V3.82

Wildfire - where dreams become virtuality. A Special Effect Program and much more! Wildfire is not only another brandnew image-processing-program - it's a professional animation-processor with some really new concepts. It allows you for example the creation and processing of animations in several formats, the generation of time-dependant special-effects and the design of large projects containing several animations and frame-synchronized sound-effects. Because the common animation-formats on the Amiga have too many lacks or restrictions we have tried to create a better one: YAFA. This animation-format for example features many

compression-methods and realtime-zooming. One of the outstanding features of Wildfire is the fact that it makes for you no difference if you apply changes to a whole animation or if you process only one image. A single image is only a very special case of an animation. In contrary to common image-processors you can use envelopes instead of plain numbers as effect-parameters. This makes the creation of complicated time-dependant special-effects very easy. So you haven't to fight against the "do"-loops in an ARexx-script to get an animation outside your image-processor any more. All of the numerous effects can be arranged in any number and combination. Because the output of any of these effects can be one of the 8 "flat" or 4 3D-temp-buffers Wildfire allows you to perform "impossible" operations easily and in a very comfortable way! These 4 disks contain the main program and example "plug-ins" files for macines with normal 68020 CPUs or better, and also vesions for machines with 68881/2 co-processors. Main Features:-

-fast and comfortable Converter:

input: YAFA, ANIM5/7/8, mpeg, image-sequences

output: YAFA, ANIM5/7/8, image-sequences

-preview for almost any operation (including realtime)

-Project-Editor which allows the creation of large and complicated projects easily using the mouse

-effect-generator featuring time-dependant parameters via envelopes

-a stunning library of effect-PlugIns (about 80)

-some really unique effects

-3D-engine with multiple lightsources and phong-shading

-superposition of 3D-effects (PowerPlugs!)

-superposition of Lightwave-objects and images in the threedimensional space

-(un)loading of PlugIns at any time

-Envelope-Editor

-Timecodes-Editor

-Transition-Maker for easy creation of transitions between two animations

-easy-to-use Player-interface

-Filmstrips to simplify the perfect timing of huge projects

-AnimInfo-function displaying size-profiles etc.

-fontensitive GUI without MUI

-internal gadget-toolbox which handles mathematical expressions instead of only plain numbers

-calculator which allows for example the export of user-defined symbols to the gadgets in the whole-program

-Drag&Go

(using drag.gadget 1.0 beta Copyright © 1997 Jörg Kollmann, see bonus drawer!)

-ARexx-port with about 400 commands

-macros, custom-windows, docks

-import of images from other programs

-Developer-Kit which allows you to create your own effect-PlugIns

- + MUCH + MUCH ++ MORE!!!

X4445 DNA PREVIEW

This is a superb overhead graphical roleplay adventure in the style of Valhala and such like. I could spend hours playing this game, COOL!

X4446 KICK EM

RiDiCuLoUoUoUoAwOoSe beat em up! Spanish beat em up thing with some really crazy moves! Nothing super advanced or amazingly fantastic, but good VIOLENT BEAT'EM UP fun non the less! PS:it made us all laugh a bit!

X4447 MAGNUM

No it's not an ice cream or a large gun! It is however a collection of lots and lots of nice Workbench backdrops!

X4450(AB) ARIEL RACERS v0.98

Aerial Racers is a 3D overhead stock car racing game. It's an almost perfect clone of the commercial "SKIDMARKS" game by Acid Software.

X4452 TETRAS

a really good AGA tetrus clone, along the lines of the COOL Intel OUTSIDE theme! Features a really nice intro just for good measure!

X4479 FEARS 3D DEMO

The original shareware release of the fears 3D engine. The demo level is huge, and it will probably take you weeks to complete that music, let alone the full game! They might have well give you the full game for free!

X4480 FEARS PREVIEW

Preview of the commercial version, more of a fast, but chunky pixel approach to thing this time. This preview also features a very large demo level, good eh!

X4485(AB) PHASE^D:SYMBOLIX

A superb music disk thingy! The music on this one is as at maximum clarity, all in all it's really very good! Don't sit around moving the pointer about on your workbench when there is nothing to do! Get this disk, you need never be bored ever again, stimulate your brain, with this music demo!

X4486 STROBE:DREAMS PACK 6

It's been a long time, but we continue to improve the library, since the 17 bit take over! We are very happy to receive the 1st in what we hope will be a whole new series of COOL new INTRO packs!!! Contents:

LIMBO:911, SCOPEX:ZERO G 111, MYSTIC:FAT, HAUJOB:WITH STYLE,
NAH-COLOR:THE PROFECY, RADIO:MEMORIES OF FOG, DA
JORMAS:TOUGHE, APATHY:GET TOUGH.

*** SOME DEMOS MAY REQUIRE ABOUT 2-6MB FAST RAM ***

X4487 QUARTZ PACK #1

This is the Quartz PD contribution to the ScEnE! Yes it took
me about an hour to compile, but with a little work I am
proud to present this COOL intros pack! Contents:-

Floppy: EnCoRe, Floppy: PaLeO, FaCtOr: MeMoRiEs, PrOfEcY:
NaH-KlOr, ScOoPeX :PeRfOrMaNcE, ApATHY: GeT-ToUgH, FlAmE
CuBe ThInG, DoT TuNnEl ThInG.

*** SOME DEMOS MAY REQUIRE ABOUT 2-6MB FAST RAM ***

X4490 (AB) BRONX DEVIOUS TOOLS 114

More of the utility packs, they just get better and better!
What's interesting about this one is that it is the 1st AGA
only one I have seen as yet, but what's more interesting is
that it has come all the way from Australia, good eh!

X4498 VISUAL PREFS V1.0

VisualPrefs is a patch which allows you to customize with
great freedom many aspects of the look of the Amiga GUI.
Change the look of intuition.. make it COOL! Forget
urouwack, centerwin, newgadtools... THIS RULES!! Change
sysi gads, window title positions, window colours for
active/inactive windows, nearly everything!! Using the
supplied comfortable preferences editor, you can configure
many details like:-

- Different light/dark colors for active or inactive windows
edges
- Thickness of all four window borders (also with system
gadgets)
- Height of window/screen titlebars regardless of the font
used
- System gadgets style (also for MUI/KingCON/ClassAct
titlebar gadgets)
- Exact look of the BOOPSI and GadTools 3D frames
- Look of GadTools proportional gadgets
- Position of window titles (centered in dragbar or in whole
titlebar)
- Fill color of inactive window borders
- Good reason to own an Amiga, it looks better than Win95!
- + MUCH MORE!

X4513 QUARTZ PACK #2

More cool intro stuff on this one, oh the scene is making an
appearance in our library again, oh yes, oh yes it is (AT
LONG LAST)! Lots of pixel'd texturemapped swirly twirly

virtual reality flying bytes of data and your head may become a crazy bulbus punchbag of sound (so remember you have been warned, if you have a modem or not, this is THE hottest pack in the scene! Contents:-

GROUP NAME	DEMO NAME
ArTiFiCiAl PeOpLe.....	PrOfUsIoN
GrAcE, RaMoN & CrUs.....	BaNaNaN DaNcE
FLOpPy.....	LuPeRkALiNe
FLOpPy.....	RuMpElStIlTcKi
PaS MaTeRs.....	TrAsH
NuAnCe.....	TrIlObYtE! #7
PaS MaTeRs.....	TwIgGy
FLOpPy.....	UnAiMiTeR

*** SOME INTROS REQUIRE FAST RAM, 68030+ ETC. FASTER = BETTER ***

X4519 STROBE:DREAMS PACK #1

 this was the 1st of the intro packs, intros pack disk 6 was released on library disk X4486 STROBE:DREAMS PACK 6! Well anyway there is the usual high quality selection of cool demos & intros etc. Contents:

ANADUNE:VECTOR, LOONIES:TRAVELLERS, SMOKE:427, SUBSPACE:DUAL, IMAGE DREAMS:FUDGE96, IRIS:WORLD OF CHIPS#5.

*** SOME DEMOS MAY REQUIRE ABOUT 2-6MB FAST RAM ***

X4520 STROBE:DREAMS PACK #2

 More of the same groovy stuff:-

DA JORMAS:SUTJU, CYDONIA:NO SHAME, FOCUS DESIGN:PULP, CAPSULE:CHANGING DEPTH:BOLDUR, ETHIC:X-FILES #15.

*** SOME DEMOS MAY REQUIRE ABOUT 2-6MB FAST RAM ***

X4521 STROBE:DREAMS PACK #3

 IRIS:TCP INVITE, PSB:WHITEROOM, APATHY:THE HASTY 3D, X-FILES 16. Very good!

*** SOME DEMOS MAY REQUIRE ABOUT 2-6MB FAST RAM ***

X4522 STROBE:DREAMS PACK #4

 More superb demos on this one:-

HAUJOB:AWAKENING, TRIBUTE:BEFORE, SCOPEX:PHORCE, KINKY:KLITORIS, KINKY:OUT OF SPICE, DCS:FLOP HIDDEN PART.

*** SOME DEMOS MAY REQUIRE ABOUT 2-6MB FAST RAM ***

X4523 DATA DEVISION:DOKS DISK!

Ha ha ha, you have been a bit naughty right! Then this is the disk for you! Instruction on how to type in codes for games, and Installation instructions for various games and Applications. Also includes game cheats, and cyber hacking information etc. Includes the following stuff:-

THE BIG RED ADVENTURE [AGA] DOCS, NETWORK PC DOCS, QUASAR WARS LEVEL [MISSION CODES], HOW TO USE LINUX ON AN AMIGA, HOW TO SET UP IDE CD ROMS [ATAPI] ON AMIGA, THRILL KILL [FULL DOCS], MIAMI DEVELOPER INFORMATION 1.4 [PART 1 + PART 2], PRIMAL RAGE CHEAT, ULTIMATE SOCCER MANAGER HANDY CHEAT, CAPITAL PUNISHMENT CHEAT, CHEAP PROVIDER & ADDED DOCS, HACKING SPEED CAMERAS, MOBILE PHONE FRAUD, GET CHEAPER ELECTRICITY [HOW TO HACK THE METER] (old trick, re-vamped).

X4524 POLATAA IV (AGA)

This game is a sort of break out clone, the difference in this one is that you play the game with 2 paddles one either side of the screen. The 2 paddles can be controlled by 1 or 2 players.

X4526 GIGATRON AGA

This demo is not a new release, but anyway who cares it is still very nice to watch! The demo has some nice GFX effects 'n' stuff including a swirly twirly thingy that looks pretty cool! This demo was the winner of the Hackerence 1995. Nice heavy metal sound track!

X4527 RAPE:NEEDLE FREAK

Just another cool AGA demo which has some really hypnotic routines! Also includes a superb street style backing tune that makes me so cheerful I think I want to hang myself! YOU MUST HAVE A MONITOR TO WATCH THE DEMO BECAUSE THE DEMO IS IN NTSC & NOT PAL, A CM8833-II A MICROVITECH MULTISYNC, ANY COMMODOR, AMIGA TECHNOLOGIES OR AMIGA INTERNATIONAL MONITOR WILL DO THE JOB JUST FINE!

X4528 NAH KOLOR:SPEED #29

A diskmag by some of the scenes hottest new groups (nah-kolour, floppy etc.)! The mag also has a small selection of intros for you to watch. Great stuff! What ever happened to grape vine? Now I have seen this who cares!

X4529 GRAVITY PACK

Anther pack from submitted to us from Wizzball (one of our top mail traders). Contents:-

BANANA 64K, INDUSTRIAL 64K, O.K, Obliette executable, SLD, Spawn.

X5430 SUGGAR AND SPICE

Lots of intros from the recent Intel Outside 4 and Gravity 97 copy parties. There is loads of them, 4k ones, 64k ones, 0k ones?! Good!

X5431(AB) FLOPPY:EMBRACED

Lots 'n' lots of cool effects and routines, nice sound track too! One of the hottest demos by one of the scenes hottest groups!!! (Thanks Wizball!)

*** HARD DISK REQUIRED ***

X4532 ANIMATORS:BOOZ-O-METER

Err, well, this disk is from the Party 94! Yes it's a bit old! I have actually had it in the junk box bin (a large box of naf disks) for some time. Well this one is not that naf, I just forgot about it, and I was too (hic!) drunk at the time, so I never included it in the library. Well anyway the basic Idea of this game is to have various compressions, play quiz games and various silly game-tro things, very good for a laugh. Ideal for those Saturday nights back from the pub!

+4533 DEMO GUIDE #4

The complete hitchhikers Amiga.Guide documentation to demos, mega demos, intros, dentros, dintros, kisktros, pootros etc. The whole thing loads into multiview and includes the odd screen shot or two. This is really very nice if you are into watching demos 'n' stuff - this one is for you!

X4559(ABC) DRIFTERS:PARDISIO

A funny music video animation, all the way from our hilarious animator friends, who go by the name of The Drifters! Good!

*** HARD DISK REQUIRED ***

X4561 FREEZERS:HYPER - THE DEMO

Another cool demo sent to us by one of our top mail trader contacts. Thanks Wizzball. Lots of nice effects and bizarre graphics 'n' stuff, plus a good sound track! Very fast texture mapping in this one, including a nice texture map tunnel effect too!

X4562(AB) ALIEN PONG TRILOGY II

A nice pingy pongy ball game thing. Can be played by 1 or 2 players. the graphics are approaching rank average, but the game play is 101% c00l, great music too! A very enjoyable game, form the fantastic Data (Legal) Division (thanks)!

1.3 Animations

AGA
 [ANIMATIONS]
 DEMOS

DISK MAGAZINES

EDUCATION

FONTS

GAMES

KLONDIKE

MISC

MUSIC

QUARTZ BEST-OF

SLIDES

UTILS

M A I N
 +3900(ABCDEF) CHARLEY CAT #12:COWBOY CATS

 This is the latest CHARLEY CAT cartoon, the twelfth in the series, and Charley is in the Wild West this time, along with his two feline sidekicks, Jake (an overall poser) and Ricky (mad on gunpower). Their adversary is Tiger, the yellow striped cat from the first, second, fifth, eighth and ninth cartoons who pestered Charley relentlessly, usually trying to suck up to his girlfriend Alyson. This cartoon has been split into four parts, each requiring 2Mb. Yes! This is open to ALL A1200 users!

+4011(ABCD) CHARLEY CAT 13:CAMERA-RADERIE

 Charley and his beautiful girlfriend Alyson take their cameras and try to win a competition in which a grand can be won if their picture is considered to be the best entry. However, being a cat-hater, the evil dog Mutch (who was last seen in JAP CAT JAPES), is out to get them - and no, he will not treat Alyson any differently as she is still a cat - and Mutch absolutely LOATHES cats! This is another fantastic cartoon style animation from Andrew Whittaker. If you like Eric Schwartz anims, then get this and all the others in the series as well. This one lasts for about 4.5 minutes. The anim is on 4 disks and requires 2.5MB of RAM to run. Hard drive or external drive(s) strongly recommended.

+4047(AB) STARTREKKIN

An animation, and a pretty crap one at that. Don't blame me pick up the phone dial 100, and ask for free phone JR hartly complaints dept!!!!

+4117 MIDGET MASSACRE

A lemmings style series of animations With the little blighters being murdered in various ways. Excellent little anim. Funny, and a bit sick at the same time, + it made us laugh a lot!

+4171(AB) CARLY CAT QUICKIE 2

This movie setter animation is yet another one featuring are almost famous charly cat. This time charly is very thirsty as it is very hot, the cartoon has a rather yuckie, but humorous ending! Short but funny! You'll need 2Mb to run the cartoon, and a second drive is useful but not essential. The 2nd disk has a nice bonus animation that may be useful for those of you interested in creating your own Dpaint anims. Good disk set! What ever happed to Amy the squirrel? Well no to worry these have taken over those old anims by eric!

+4488(AB) CHARLEY CAT QUICKIE 4

Hello, again, everyone! Still got your Amigas? Good! 'Cos I've got here another cartoon starring Charley Cat, Anthony Whitakers star creation (and good friend, I suppose) and overall dude of British cats. Yes, this fourth Quickie (which I never thought I'd do in light of recent Amiga problems) is here, and with it comes a new character! The basic story is that Charley's preparing a romantic meal so that he and his beautiful fiancée Alyson can dine together. Trouble is, he's got no fish left, so he must somehow get hold of a suitable one. And he's got a new enemy to get around in order to do it - a greyhound guard-dog named Scooter!

*** 2MB RAM REQUIRED ***

1.4 Demos

AGA

ANIMATIONS

[DEMOS]

DISK MAGAZINES

EDUCATION

FONTS

GAMES

KLONDIKE

MISC

MUSIC

QUARTZ BEST-OF

SLIDES

UTILS

M A I N

+3967 ALCATRAZ:ODDYSEY

This is the A1200 fixed version of the demo that rocked the Amiga world about 3 years ago. If you already have the demo, then just order this disk on its own. If you want the whole demo, then order this disk AND 1574 disks B, C, D & E.

+4306 PYGMY PROJECTS:GFORCE DEMO

I have had this disk for ages, oh what a joy when I remembered I still had it in a disk box somewhere! Despite it's age, this demo has the best texture mapping I have ever seen! We have all those programmers saying it can't be done but it can even on an A500!!!

+4510(ABCDEF) SUNTEAM:MANGA WORLD PACK

It's a slideshow, it's a game, is a megademo, it's educational, it's full of Manga, and more to the point it's in our library! The only regret I have is that I hadn't included these disks in the library a bit sooner!

Disk #1: Contains a conversion of the superb ESWAT game from Saga. Eswat is a game in the style of the good old scrolling street fighting games, like RoboCop, Double Dragon etc. The game on this one kept me playing for hours!

Disk #2: Educational, your chance to learn some Japanese! Full sampled speech 'n' all!

Disk #3: The 1st slide show, yes please! Contains various stills from the film, including some pictures of those sexy Manga babes (drool)!!!!

Disk #4: The 2nd slideshow disk, yes sir I'll take two please! Plenty more stills including lost of Manga violence and some more pictures of those sexy Manga babes (drool)!!!!

Disk #5: MANGA/AKIRA VIDEO! More animation and slideshow stuff, tells a sorry with pictures etc. COOL!

Disk #6: TROOP JUGERNORT! The 1st part of this disk is a megademo that tell a story and then you are presented with a

commercial quality game with Street Fighter II/Manga style graphics! You have to fight a pack of wolves etc. C00L!

+4533 DEMO GUIDE #4

 The complete hitchhikers Amiga.Guide documentation to demos, mega demos, intros, dentros, dintros, kisktros, pootros etc. The whole thing loads into multiview and includes the odd screen shot or two. This is really very nice if you are into watching demos 'n' stuff - this one is for you!

1.5 Disk Magazines

AGA
 ANIMATIONS
 DEMOS
 [DISK MAGAZINES]
 EDUCATION
 FONTS
 GAMES
 KLONDIKE
 MISC
 MUSIC
 QUARTZ BEST-OF
 SLIDES
 UTILS
 M A I N
 +3877 WAC SPECIAL DISK MAG

 A disk magazine for AMOS users. Features loads of articles, hints & tips etc etc etc.

+3892(AB) NFA:THE WORD #7

 NFA are back with the scene mag that seems to be taking over Grapevines place at the top. Loads of articles about hacking, cracking, packing, smacking and wacking amongst a whole load of others.

+3893 THIRD DIMENSION #17

 3D Construction Kit users come hither and read this disk mag

all about your favourite utility.

+3901(AB) SHAREWORLD #5

A disk magazine all the way from New Zealand. Loads of articles about various Amiga and scene related topics.

+3909 THIRD DIMENSION #18

Yet another issue of this popular diskmag for 3D Construction Kit users.

+3941 RED DWARF DISK MAG #1

This is the first disc based magazine for Smeggies, Dwarfers, and other general fans off the excellent BBC sci-fi TV show RED DWARF. This magazine is extremely small at the moment. It will run bi-monthly. Quite a few articles on here.

+3942 THIRD DIMENSION #19

The latest disk mag for all you 3D Construction Kit users. Lots of articles, hints and tips etc etc.

+3956(AB) NFA:THE WORD #8

Rapidly taking over Grapevine as the most popular 'scene' mag nowadays. Articles include hacking, games, general, whats hot and whats not etc etc. An excellent read.

+3982 THIRD DIMENSION #20

3D Construction Kit users, Come on Down. This disk magazine is especially for you.

+3983 THE ZOO #1

A superb new diskmag with lots of interesting articles.

+3988 ZX FILES #2

The second issue of this wonderful nostalgia diskmag containing all things Spectrum. Screenshots, instruction manuals, charts and loads more.

+4009 THIRD DIMENSION #21

The very latest issue of the 3D Constructin Kit users disk mag.

+4027(AB) AMIGA FRONTIER #4

A great diskmag with some very interesting articles.

+4050 THIRD DIMENSION #22

This disk magazine goes from strength to strength. Essential

for all 3D Construction Kit users.

+4058 MIGGYBYTE #5

More grooy stuuf from the magnificant - Ben L Gaunt. Or pickled fish as we like to call him! Well anyway, this diskmag is as good as the previous ones, it's so good that one can quite posotively say it's really rater spiffing, wich it is too!

+4067 THIRD DIMENSION #23

It's the 3D Construction Kit users bible.

+4078 MIGGYBYTE #6

The latest edition of a good disk mag. Its back again with news and pics on the Walker' plus all the usual texts and music.

+4079(AB) AMIGA FRONTIER #5

Another great disk mag.

+4097(AB) THIRD DIMENSION #24

Tony Hartley just keeps em comin.

+4111(AB) SHAREWORLD #6

The latest edition of this excellent diskmag all the way from New Zealand. Lots of articles, both Amiga related and general interest.

+4126(AB) POWERTEK:BEYOND SANIT-E #3

The third and best issue of this great diskmag. Filled with articles on a wide range of subjects. This should keep you going for a while.

+4130 THIRD DIMENSION #25

Roll Up, Roll Up. 3D Construction Kit Users. The latest edition of the diskmag dedicated just for you is here.

+4134(ABC) ZX FILES + 3

SPECTRUM/SPECTRUM EMULATOR USERS DISK MAGAZINE, Issue 3! This is a great disk mag with a very interesting and unique theme, enough said!

+4153 THIRD DIMENSION #26

Roll Up, Roll Up. 3D Construction Kit Users. The latest edition of the diskmag dedicated just for you is here. Issue 26 of the superb Third Dimension diskmag. An interesting read it is indeed!

+4159 MIGGY BYTE #8

A great disk mag featuring loads of articles, some nice music, lots of bad language etc. What more do you want from a mag?

+4160 (AB) BEYOND SANIT-E #4

What is this I see before me, is it a bird is a plane, is it a can of beer, no, it's another COOL 2 disks worth of COOL disk based magazine to entertain your brain! If you are easily offended then go buy another some other disks but not this one (but for those of you who don't run away from the 'F' word, get this now NOW, it's a real corker of a mag)! Great music, articles, scene stuff 'n' all that kinda thing!

+4165 (AB) ZX FILES #4

Two more disks full of quality diskmagic! SPECTRUM/SPECTRUM EMULATOR USERS DISK MAGAZINE, Issue 4! This disk mag continues with to be very interesting and unique! Spectrum games on your Amiga, err yes ill take two please!!

+4166 THIRD DIMENSION #27

If there is one thing that is most certainly very alive during these hard times on the Amiga, then it is the disk magazine scene! By golly, we have had loads of em sent in recently! THIRD DIMENSION #27 good as always!

+4167 THIRD DIMENSION #28

My word it's another one, good eh!

+4177 DOUBLE CLICK! #1

The very first issue of DoubleClick!, The PentriSoft diskmag. This mag was intend it to mainly cover programming, but, there are more general articles too. Using this DiskMag is very easy as it is all in HTML. To scroll, you use either the scroll bar to the right, or the arrows next to it, or the Up/Down buttons above. Any blue/white text is hypertext, and may be clicked on. Infact using this diskmag is very similar to, and is just as easy as, using an internet web page! Very good!

+4178 (AB) CARNAGE:THE WORD #14

This disk was submitted directly to me by Carnage at the World Of Amiga Show 1997. Well I could go on about how great the show was, and how I spent most of the time standing behind the Weird Science Stand, but I think it a better idea not to! Anyway this is a really great mag and covers loads of topics. I don't usually have a really good read of these things but this one was different and it really kept me glued to the screen for some two hours or so! Well anyway the magazine has a very "FOR THE USERS BY THE USERS" feel to it,

and is not simply just another scene mag! The topics covered, include, stuff about:Blond Babe Slappers, the PC demo scene, Life and Death of the Amiga (to be or not to be) stuff, programming, Telephone Phreak shit, bler blar blar etc. etc. to name but a few!! *** KS2/3+ & 2MB RAM REQUIRED ***

+4310AB CARNAGE:THE WORD #15

The latest and greatest in disk mags from carnage! (2MB RAM REQUIRED). Our customers just keep asking for it, so we just keep on downloading it from carnage!

*** 2MB RAM REQUIRED ***

+4390 MIGYBYTE #12

Another cool disk mag returns to our library! Latest, greatest, and all in all rather nice! This one is by a web page designer who goes by the name of PiCkLeD FiSh / Ben Gaunt, and was sent in to us directly by Ben himself, thanks mate!

+4509(AB) CARNAGE:THE WORD #16

Yes folks it's another edition of your favourite Amiga magazine on a disk! Have fun reading! PS: Carnage sing silly intro tunes at Amiga shows (SAD ISN'T IT)!

*** 2MB RAM REQUIRED ***

1.6 Education

AGA

ANIMATIONS

DEMOS

DISK MAGAZINES

[EDUCATION]

FONTS

GAMES

KLONDIKE

MISC

MUSIC

QUARTZ BEST-OF

SLIDES

UTILS

M A I N
+3886(AB) BATTLE OF BRITAIN

This 2 disk educational title is excellent for anyone wanting to know about the Battle of Britain. Written in Hyperbook, it covers every angle of the battle, including the number of planes/soldiers involved, who was in charge, who shot who etc etc etc. A whole dumper truck full of information at your fingertips.

+3926(AB) THE JUDGE & JUDGING

Another photographic tutorial telling you how to win loads of moolah by taking the right sort of pictures and entering them in competitions.

+3986(AB) FLASH & FLASH UNITS

The use of a flash gun is an extremely important part of photography. Everyone who takes pictures, seriously or just of the kids at Christmas, uses a flash. Usually, all that they do is switch it on in blissful ignorance and hope for the best. The contents of this disk is a tutorial designed to help get better results at both basic and more advanced levels.

+3989(AB) SELLING PICTURES

This tutorial leads the prospective money making photographer through some of the possibilities and sets out the pitfalls to watch for.

+4002 KIDS ONLY VOL.1

This program consists of a collection of seven activities for children aged 5 and older. The user interface used throughout has been kept as uniform as possible, all buttons have explanatory text under pictorial representation of what action 'clicking' the button will produce. The activities included on here are Colouring Pad, Dot 2 Dot, Pairs, Picture Slide, Music Maker, Word Search and I Spy.

+4057 REVISION MASTER V1.0

RM is a cheap but extremely powerful tool to help people revise for exams. If your a student with an Amiga and are not using RM, you are missing out on this excellent program, whether you are doing GCSE's, A-Levels, at university or whatever. However, the program has many other uses too. How about if your going on holiday abroad and want to brush up on your language skills?, RM will help you. If your taking your driving test why not let RM test you on the highway code? If your an Amiga coder, you could even use RM to help you become familiar with commands, the uses of RM are unlimited. In fact just about anything in life which requires a good sound knowledge of something, RM can be used! With RM, YOU enter the questions and answers into the program to suit your own

knowledge. It's important that you balance the questions at the correct level, ie. don't make them too easy or too hard. You could even get a friend to produce the questions and answers for you if you like to make it more difficult. Entering questions yourself then being tested on them when you've already entered the answer yourself may seem pretty ridiculous at first, but it isn't. By the time you build up libraries of questions over several weeks and start testing yourself on them later, you'll have to perform well to get them all correct and will find it challenging.

+4080(AB) CLOSE UP PHOTOGRAPHY

A tutorial disk about taking dirty pictures. Readers wives and all that nonsense. NO, BUT HONESTLY, HAS NOTHING TO DO WITH READERS WIVES REALLY! THE ONLY "ANATOMY" ON DISPLAY IS THAT OF INSECTS! Thanks to MR PD Brained, Peter D Bain, for pointing this out to us! Well, thats life you isn't it, te he he!

+4207(AB) GLOBAL FACTS

IF YOU ARE LIKE ME, CONFUSED ABOUT ALL THE NEW COUNTIES IN GREAT BRITAIN THEN THIS PROGRAMME WILL SERVE YOUR NEEDS. IT IS AN AMIGA GUIDE DOCUMENT THAT GIVES A ROUGH GUIDE TO ALL THE METROPOLITAN AND NON METROPOLITAN COUNTIES OR SCOTTISH REGIONS IN GREAT BRITAIN AND NORTHERN IRELAND. There has bee a compete lack of educational software on the Amiga, so we think it's time to start adding some to our library!

+4208(ABC) NIGHT MATH ATACK

An educational maths game with nice graphics and music to keep the kids interested, good idea eh!

+4209 A-Z COUNTRIES OF THE WORLD

This is a continuation of disk 4207. This programme has been written in Amigaguide, as it is easy and simple to use. There are no maps as it is just an A to Z of world countries. Included are enough items of interest to make it acceptable as a quick reference guide for which it is intended. Being a reference guide this programme should be used in conjunction with an up to date atlas. The author has included locations which make the countries easy to find. He has covered all of the worlds countries and most of the islands belonging to those countries with the exception of a few isolated tiny islands due to being unable to gain any information.

+4210 THE WEATHER GUIDE

An enjoyable and informative presentation on the science of technology. This presentation aims to explain how and why weather formations occur and shows the various physical processes going on in the atmosphere. To do this we must explore the Earth in space, the oceans, the land and of course the atmosphere. In this interactive program you can

investigate the weather in our temperature latitudes and look at the special weather informations in the tropics. So let's grab a broly and get on with it!

+4211 ANIMAL LAND

Animal Land is aimed at 4yrs and upwards to aid children in recognising numbers using animals and animations to help them remember. It also gives the child an insight as to where and what a particular animal lives and looks like. the program is also designed so that the parent can join in with the child while the child learns and plays. After loading you will be asked were a certain animal lives using either the numbers on the top of the computer or the numeric keypad located on the right of the main key pad. Get your child to find the number on the screen and the to find that number on the computer. Asking the child what number they are pressing will encourage them to recognise the numbers as well as count.

+4212 BAR TENDER V1.1

The Hitchhiker's Guide to the Galaxy states "The best drink in existence is the Pan Galactic Gargle Blaster". The author was unable to locate the recipe for that one, so these other 1000 will have to suffice. The program lets you browse through a 1000 drink mixes, complete with separate ingredient listings and preparation instructions. Hmm, interesting, always wondered how they made the salt stick to the rim of a Margereta, well now I know!

+4213 EARLY LEARNER

A very simple words and pictures program. Great fun for the younger kids!

+4544 CP V0.205

CP is the most advanced, feature-packed kid's package currently available on any system. That is what they will say when the full version is released!! Incorporating full-screen animation with an advanced GUI and full customisation, CP truly represents the ultimate in children's software. Add a wealth of fun-packed features and you can't help wondering why something this great hasn't been done before! CP is currently at version 0.205, with 0.25 coming soon. Only the paint package side of the software is available at this stage, but more and more parts of the system will be included as version after version is released. It concentrates on fun, graphics, power and ease of use. It represents a new era in software - CP is the most user-friendly software on any platform - a major point considering it has been designed for kids. But what are you reading this for? CP is waiting for you...

*** HARD DRIVE REQUIRED ***

1.7 Fonts

AGA
ANIMATIONS
DEMOS
DISK MAGAZINES
EDUCATION
[FONTS]
GAMES
KLONDIKE
MISC
MUSIC
QUARTZ BEST-OF
SLIDES
UTILS

 M A I N
+4019 ASTERIX CLIPART

This disk contains loads of black and white images of Asterix, Obelix and all his friends and enemies. The images are all very large, to ensure the highest quality and enable you to scale them down to the size you want them - hopefully without losing too much quality. All the pics are stored in IFF format.

+4020 PEANUTS CLIPART

This disk contains loads of black and white images of Charlie Brown, Linus, Lucy, Pattie, Marcie etc... The images are all very large, to ensure the highest quality and enable you to scale them down to the size you want them - hopefully without losing too much quality. All the pics are stored in IFF format.

+4116 ASTERIX CLIPART #2

This disk contains loads of black and white images of Asterix the Gaul etc. The images are very large, to retain the best possible quality of reproduction. The large sizing also enables you to scale pics down to the size you want them - hopefully without losing too much quality (look at the title pic when the disk loads to see how good the clips can be).

+4381 SPICE GIRLS CLIPART

Very popular girly colour clipart!!! Suitable for loading in to Dpaint, PageSetter, or can be previewed as an auto booting slideshow!

+4382 MOVIE STARS CLIPART #1

Black and white clipart of famous film star type people!

+4383 MOVIE STARS CLIPART #2

Black and white clipart of famous film star type people!

+4384 EXPLORERS CLIP ART

Black and white clipart of famous explorer hill claiming type people etc!

+4418 JESUS ON E'S CLIPART

Do you remember the Jesus On E's demo from LSD that rocked the Amiga demo scene in 1992? Well this is all those nice little Black & White pictures that featured in the background!!! We out the only PD library currently allowed to stock this, so don't bother to look else where for it!

+4442 FOOD CLIP ART

B+W Clipart of various types of food and kitchen items (yawn!).

+4469 ANIMAL CLIPS #1

B+W animal clipart.

+4470 ANIMAL CLIPS #2

More of the same...

+4471 ANIMAL CLIPS #3

More of the same...

+4472 ANIMAL CLIPS #4

More of the same...

+4473 BEARS BEATRICE POTTER CLIPS

B+W clipart of bears and Beatrice Potter type stuff.

+4474 MEDICAL CLIPART

Medical clipart of various tools and people with headaches etc.

+4475 FLOWERS AND PLANTS CLIPS

B+W flowers and plans clipart

+4476 BLUE ROSE FOTS #4

Groovy looking colour fonty wonty type stuff!

*** NOT ILBM PICTURE, LOADS STRAIT IN AS A FONT ***

+4565(AB) WEDDING ANIM AND CLIPART

All you so called video-ographer people will find these pictures rather useful. Move your Amiga into your edit sweet, plug it through the vision mixer, and load these files into Dpaint 4 / 5 or what ever. I worked in video duplication for a bit, and most video-ographer people are real amateurish. Put yourself a cut above the rest via some nice animation, and at the same time, make your very boring job, slightly less boring!

1.8 Games

AGA

ANIMATIONS

DEMOS

DISK MAGAZINES

EDUCATION

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KLONDIKE

MISC

MUSIC

QUARTZ BEST-OF

SLIDES

UTILS

M A I N

+3880 SUPER ELF SQUAD

A strange platform type game set in the lands of snow and ice. Shoot the bad guys while collecting the things to collect (?) Then jump on them to turn them into snowballs. Sort of. I think.

+3884 BOUNCER

If you've been playing computer games (or "Entertainment Software" as the industry now like to call it) for a good few years, you will remember a game called "Bouncer". Bouncer was inspired by Bouncer on the 8-bit machines (no surprise there, then!) The basic idea is to guide "Bouncer" safely from the start of each level to the end without getting killed. Use the joystick (up/down/left/right) along a safe path to the end of each level. White direction arrows will point you in the right direction, but they may sometimes lead you to a more trickier route. Bouncer is set Waaaaay up in space on some floating tiles. Strange it may sound, but that's it, hence, the scrolling starry background!

+3888(AB) MOVIE MAKER 2

Movie Maker 2 is a game based around the movie industry. Your role in the game is as a movie castor and movie producer. There could be many aims in the game - the player could choose his own aims (a bit like Elite 2). It could be the player wishes to get as many films to the number 1 slot in the American Cinema charts as possible, or to make so much money it's obscene. The player could also want to break all box office records by consistently creating movies which smash all records year after year. But, by far the most popular is the oscars night. The main aim in Movie Maker 2 is the oscars - how many oscars can your films win each year - have you got what it takes to win all ten? Or then again, your aim simply might be to survive without going bankrupt.

+3895 CARDZ

Cardz is a NON AGA conversion of Klondike deluxe for all Amiga owners to use. Cardz retains one of the best features of Klondike Deluxe i.e. the ability to load other card sets. Cardz uses MODIFIED Klondike AGA cardsets. These sets are converted from AGA (very often HAM8) images and reduced to 16 colours to retain compatibility with the entire Amiga range. Using dithering techniques quality loss is kept to an absolute minimum.

+3902 BURGER BAR

The object of this game is to manage a burger bar. Hire and fire the staff, create the recipes, buy the tables and chairs etc and try and make lots and lots of money.

+3906 MASTERBLASTER V2.2

This game is based on the idea of Dynablaster. You can play with up to 5 oponents at the same time. The main goal is to survive and kill all the other enemys. You can do this by placing bombs on the ground. They will destroy the brick walls around you and may even release some extras to collect.

New features in V2.2 include:-

- completely rewrote keyboard-handling
- added second keyboard control
- improved standings
- fixed bug with 31kHz-screenmodes
- fixed small bug in player-gfx

+3908 ULTIMATE MANAGER V1.10s

 The Ultimate Manager is a realistic football management game with a unique results system. You get to see all the other results and scorers during your game. The match happens in real-time so you can make changes when you think they are necessary. You can also view how a rival team may be getting on. This budget priced football management game is merely a launch pad for a new football management game which will be based on The Ultimate Manager. This game is aimed to beat all other football management games on the Amiga. Currently, The Ultimate Manager is aimed to be the most enjoyable and exciting football management game. Enjoy!

+3914 COALA

 A playable demo version of a helicopter warfare simulator from Empire Software. An 020 processor and 2MB RAM is required.

In this demo you will encounter the following military hardware:

Model	Popular Name	Number	Type	Side
CH-47	Chinook	6	Transport Helicopters	West
KA-41	Hokum	1	Attack Helicopter	East
SU-25	Frogfoot	1	Attack Plane	East
AH-1	Cobra	1	Gunship	West

In this scenario you can play 2 missions, one for the western side and another for the eastern forces. When you enter the battlefield you have friends nor enemies. By attacking one side you got yourself involved in the battle.

+3915 PLOORDS

 The game is played on a 8x8 grid, with player one able to move only horizontally, player two only vertically. There are a number of tiles on the grid, some yellow, some purple, the yellow ones represent a positive value, the purple represent a negative value. The aim of the game is to complete the grid with a higher score than your opponent. Plorrrds allows you to play a tournament against your opponent of one, three, or five rounds. Plorrrds also features a timer facility to make the game more challenging, this can be set to five, ten or fifteen seconds, or turned off altogether.

+3920 POWEROIDS V1.2

 Poweroids is a 1-4 player Asteroids style game with raytraced graphics. An O20 processor and 1MB of ChipRAM is required.

Features in this version include:-

- Flickerfree double buffering (only with Kickstart 3.0 or better)
- Improved sound routines (music fades, sound priorities)
- Improved Battlemode
- Possibility to disable four player joystick adapter
- Extra files are crunched
- New Titlemusic
- Less stars in title picture
- Cruiser shot sample changed
- Bug fixed: Saucer shot was harmless
- Bug fixed: Incorrect checking of parallel port joystick adapter
- Bug fixed: Sound dma failed sometimes
- Bug fixed: Poweroids didn't work with Kickstart 2.0
- Bug fixed: Channels weren't allocated
- Bug fixed: Extra ships were not displayed correctly
- Bug fixed: Gamespeed was too fast with more than 50hz

+3922(AB) CHANEQUES

 The goal of the game is to steal all the things you can find on screen (TV's, chocolates, diskettes, books,...) by pushing them through an interdimensional door (commonly known as Chandra), but this must be done before the rooster sings (this one sings by midday). Each chaneque (whose name are Chanok, Chencho, and Chepo) has distinctive abilities. Chanok can walk, push objects and dig. Chencho can walk, push objects and climb. Chepo can walk, climb and bridge (bridging?, make a bridge?...)

+3928(ABC) A MATTER OF TIME

 This game is an introductory level adventure using a simple keyboard interface. There is no need to type in commands or the names of objects to control the game. Simply select a key from the selection of options available and press return. The puzzles in the game were kept purposely simple, as the game is designed with the beginning adventure player in mind.

+3935 PENGUINS DEMO

 Nice little demo of a superb platform game. Full game is only £6.99. Gooood!

+3937 U.F.O ENEMY UNCLOTHED

 Demo vesion of a sort of cute version of God Sim thing!
 Interesting, and odd!?!?

+3939 BLACK DAWN 6:HELLBOUND

Now is YOUR chance to play what has been described as the best BD game ever. It certainly looks good and plays great. If you don't know what a Black Dawn game is like yet (where have you been living, in a cave?) it's a kinda Dungeon Master clone, you rove around a 3D tunnel type maze thingy, kicking butt and running away a lot. HELLBOUND contains much more than any other of BlackDawn games before it. HELLBOUND is the first Black Dawn game to contain multilayered levels so keep an eye out for lifts and holes to other levels. HELLBOUND is the first Black Dawn game to be able to load and save games at any time when playing. So if you think theirs trouble ahead SAVE IT FIRST!!!! This is the playable demo of an F1 Licenseware title. The full version is available from us at 4.99 + p/p.

+3943 DELUXE GALAGA V2.6

This is the very latest version of the greatest shoot-em up game in PD history. New features include :-

- Remade the whole preference screen.
- Added mouse control.
- Added bonus and money limit.
- Added screen borders.
- Speed up some routines a little bit.
- Adjusted some features.
- Added a little bit more color to the explosions.

+3946 FLYING TIGERS

Flying Tigers is a side-scrolling Attack Helicopter Arcade/Sim, fast action, realistic Controls, Enemies, and Weapon Systems. Fly one of 7 different modern Helicopter Gunships. Big Explosions and Digitized Voices. This is a Playable Preview, it has Three Missions full of things to blow up. Watch for a -DEMO- with about 30 missions and info on how to get the Full Shareware Version to come in the next few months.

+3947 ROBS HOT GAMES #16

Blob Kombat: The aim of the game is simple. You are a blob who must fight for your life in an arena against other blobs. To kill the other blobs you must jump onto their eyes and squash them. Upto three blobs may fight in the arena at once. The game allows for two players on joysticks and one player on keys.

Macho Killers: Macho Killing game thing, bit like mission wolf.

+3954 ALIEN FISH FINGER

Alien Fish Finger is a flip-screen platform shoot em' up game. You guide a little bloke around lots of levels blowing the guts out of lots of Aliens. It's as simple as that.

+3957 ARGUS V1.2

Argus is a vertically scrolling shoot-em-up written using assembly language. It features over 40 unique enemy ships, 9 levels, each stage with it's own unique landscape, and a range of weapons and utility powerups. This version of Argus has been made slightly easier after some feedback. Argus is shareware. Argus should work on all Amigas with at least 1Mb of Chip RAM. Argus runs in both PAL and NTSC screens.

+3961 MANGLED FENDERS ARMOURED COMBAT EDITION

You can wreck a golf course, drive on the moon, even park in a handicapped stall, but don't think you're going to get away with it. Mangled Fenders is a top view, 6 player demo derby game, where the objective is to destroy all of the other vehicles, by crashing into them. There are cash awards to all the players, depending on the order in which they are destroyed. There are different types of vehicles, so you can pick the one that suits you. The Armored Combat Edition lets you stock your arsenal and blast your way to victory in a battle between six of your friends.

+3962(AB) AUTOMOBILES V1.5

Automobiles is a top-down car racing game for up to four players. The Three/Four player option is only available with 14mhz or faster Amigas. The game might slow down a bit with 14Mhz machines with 4 players unless some FAST RAM is present. Automobiles currently includes 17 different tracks. Extra tracks can be installed easily into the game. This new version includes the following new features:-

- Four simultaneous Players: Red, Blue, Yellow And Grey.
 - Better car sounds. Sample of car starting from Kraftwerk's Autobahn. Audiorealisation of the synthesized car sound developed at the OverFlow studios. Also a great totally new Automobiles Theme by Lagers.
 - More realistic car handling. You really have to really learn some tracks to be good at them (the Complex is particularly painful :) Not too realistic, however. You can still rotate the cars while not moving.
 - Totally Improved Menu Operation with either keyboard, joystick or mouse.
 - Better Lap Counter.
 - Alterable Gravity (some did not like the flying).
 - SEVEN new tracks! Total of 17 tracks. Of the seven new tracks, two have been previously released as a 'trackdisk'. Hopefully improved track design on the new tracks. We noticed that tracks with relatively flat racing lines were more fun to play than the hillside tracks. This is even more true with the new car handling.
 - Default Setups file.
 - Smaller, neater font, more information (Compared to v1.11).
 - Better track file handling. (It was necessary)
 - Intro Title screen by Runelord.
-

+3980 THE Z-SOFT COLLECTION #1

Two excellent games on here especially suitable for kids.
Bounce and Rock Hard Willy.

+3981 PARASITE

Black Dawn is back again! This improved version is now 1 or two players and has "layered" levels. If you don't know what a Black Dawn game is then take a peek at 3939 and 3836, needless to say it is as good as the rest of the BD's, if not BETTER! This is a demo version of an F1 Licenseware game. The full version is available from us at just £4.99 + p/p.

+3990 BLOBBLE

Blobble is similar in gameplay to Jumpy. The object being to make your around the platforms which are suspended high above the ground and collect the goodies. Some of the platforms have tile on them which do different things, i.e. make you change direction, disappearing squares etc etc.

+4003 PHANTOM

Guide your Phantom fighter through a blistering high speed galaxy. Blasting alien fiends into pyratechnic particle displays and rescuing captured Space Junkies. Only the crazed joystick freaks need apply. This game is based on the old Williams classic 'Defender' It has all the essential elements - Speed, Simplicity and oodles of particle explosions (There so satisfying to watch). Note: The particle engine is tweaked so as to change depending on the speed of the chosen machine. i.e better machine more particles.

+4007 SHANGHAI COLLECTION

China ChallengeIII V3.0. ChinaTiles V1.0, DragonTiles V2.0, Piles o Tiles, ShanghaiIII.

+4008 TOTAL SPECIES

An overhead 'Valhalla' style adventure game.

+4013 PUNTER V3.1

Punter is a horse racing game for 1 to four players. You can play Punter just for the fun of betting on horses and winning money or you can play it as a serious racing simulation, studying the detailed form generated for every horse and every race. This demo version has an annoying requester and no Load/Save Game, apart from that this is the full version. The full version is available from us at £4.49 inc P/P. Quote F1-122 to order full version.

+4014 AQUAKON

You all know what Doom is, well this is Doom on water. No girly walls to hide behind here. This isn't just another Shoot-Em-Up there's a lot more to it than that. Aquakon contains 1.5 Megabytes of graphics. 2 MB RAM required. This is an F1 Licenseware demo. The full version is available from us at £6.49 inc P/P. Quote F1-091 to order full version.

+4015 WILLYS WEIRDY NIGHTMARE

Willys Weirdy Nightmare is based on an old Spectrum platform game called Jet Set Willy. This version, however, is greatly enhanced. Willy has fallen into a deep nightmare in which his mansion has been taken over by a hoard of WEIRDYS. To escape from the nightmare, Willy must go around his mansion and collect all the magical items and then return to bed so that he can wake up ! He must avoid contact with any of the WEIRDYS to survive. One touch means Willy must lose a life and if Willy runs out of lives then he is trapped in his nightmare, forever ! This is an F1 Licenseware demo. The full version is available from us at £4.49 inc P/P. Quote F1-116 to order full version.

+4032 MASTER BLASTER V2.21

This game is based on the idea of Dynablaster. You can play with up to 5 opponents at the same time. The main goal is to survive and kill all the other enemys. You can do this by placing bombs on the ground. They will destroy the brick walls around you and may even release some extras to collect. New features in this version include:-

- fixed standings in teammode
- fixed bug in keyboard handler (again...)
- minor bugs fixed

+4042 MARBLEOUS

Control a marble in a maze. Direct

+4044 SCREECH V2.34

A racing game with some really good violent fun...2 player or 1...it's your choice. Race against 9 other opponents or just run over anything that is stupid enough to walk on to the track! Now includes error trapping of file access and memory allocation. A few little extra touches etc! BTW: Don't forget to assign it! In the vain of Super Sprint, but with a lot more to offer! For A1200's or equivalent machines....does NOT require AGA..just equivalent speed machines!

+4046 COSMIC BATTLES V2.47

Cosmic Battles is a tactical combat simulator based on the game Cosmic~Balance©. In the game, you design ships and send

them into combat. There are two distinct parts to the game. The design lab, where you~ build your technological wonders; and the battle zone, where you watch those~wonders burn in space. Cosmic Battle requires 4MB of Ram & KS2+ to run.

+4048 NESQUIK GAME

An absolutely superb platform game, one of the best that has appeared on PD for years. Unfortunately all the documents and menus are in German but the game is easy to play anyway.

+4059 PIC IT 2.0

Trivia quiz game. Previously released as CLR licenceware.

+4065 CHARLIE J COOL

This disk contains four levels from the platform game Charlie J Cool. The idea is to collect a key (which isn't always in the same place) and then go to the GOAL sign at the end of the level. Collect coins and other goodies to boost your score, collect power-ups to give you extra abilities. You may notice that some creatures kill you, some don't. In the final game, the ending is controlled by you - kill enough harmless creatures and you'll go to hell, kill enough nasty creatures and you'll go to heaven (both are bonus levels). Kill an equal amount of both for a third outcome. Oh, almost forgot - press down to enter secret rooms, you'll have to find them first though.....there's a power-up which will point them out for you if you're lazy.

+4068 ALIEN BASH 2

A Chaos Engine clone. This is a great game, the quality is just so good, it's just too good to be true. The basic idea is to blast the hell out of anything that moves with rockets, granades, and of course your fully automatic rifle/gun etc. Whilst killing as much as you can you must try to collect all the dosh you can. Superb, gimme more, more, more! Yes sir I'll take two please with shugar on the top (in other words this is a very, very good game indeed)!

+4073 BOMBMANIA

A Dynablaster clone, given a very good review in CU Amiga Magazine.

+4077 STATIX

An excellent version of Columns, but this time played on a seesaw. You have to make columns of the same pattern but also keep the seesaw balanced at the same time. Very tricky.

+4112 BATTLEDUEL V1.03

Two players fight against each other with cannons placed in a windy mountainous landscape. To hit the other they change

the power and angle of the cannons. A duel is finished if one of the cannons is totally damaged.

Some features:

- up to 4 players
- ~computer opponents
- normal duel mode, 2 tournament modes, practice mode
- ECS/AGA/GraphicBoard support (only one program)
- nice graphics and sound effects
- full multitasking
- ~OS friendly

Hard Drive required.

+4124 THE EXPERIMENT

One of the very first adventure games written with the astoundingly good Fl Licenseware title, GRAC. This is a playable demo version but the full game features:-

- Over 60 rooms on 3 disks
- More than 20 characters
- Complete game introduction
- Advanced character animate and walk routine
- Scrolling screens
- Multiple choice conversations
- Superfast character scaling
- Complete interactive Space Adventure storyline
- Full music and sound effects
- Hard drive installation
- Save option
- Loads more stuff

+4125 BLACK DAWN REMIX

Another in the infamous Black Dawn series. This is a full game, not a demo version. probably one of the best games EVER to have been released as PD freeware. The game is a graphical dungen style role play game. Great review in Amiga Format magazine!

+4132 POOYAN

In this game you fly your porky pig type character down a nice colour cycle tunnel. The basic aim of the game is to collect the bubbles whilst trying to stay alive, this is easier said than done due to the increasing number of rock creatures (which kill you if you crash into them) in the later levels, cool!

+4133 POOL 4133

Looks impressive, but is in no way anything like conventional pool. I can't tell you much about the game because the docs are in interword word processor format. I don't have a copy of interword so I can't open the docs. AGHHHHHHHG, that's

annoying! Not sure if this is a shareware demo or what? Don't blame me I didn't put this one in the library! Looks nice anyway!

+4135 CLIMBING UP

This is a great "atoms" type game (only better), it's the follow up to "Falling Down" - Amiga Format game compo winner! Shareware puzzle game (14 levels). PS:Incase you missed the coverdisk version of "Falling Down" we will be including it a little later in the library, (in other words when I get off my arse and start trying to compile it), so read on! THE PREDECESSOR TO THE ABOVE, AND WINNER OF THE AF GAME COMPO - "FALLING DOWN" NOW MAKES AN APPEARANCE ON "17 BIT DISK #4171"

+4145 BIRDIE

Jump on the grey blocks, turn them into colour blocks. Sounds easy eh? Actually it's not that easy, there are little monsters after you who show no mercy in eating you! Occasionally throughout the game appears a green head that flys around, catch this, it will give you an extra life (something much needed in this game)! All in all this game is great stuff, easily rivals some commercial games with it's cute colourful graphics, and superb playability!

X4151 DAVID SCHOFIELD GAMES COMPILATION

This disk contains two playable demos of two games Cantaloupe - a good fun and addictive Amiga version of the old C64 game & Kumquat an Amiga version of C64 Zolox. Also includes Splel Chicker - a superb spell checker util! All games work with an unexpanded A1200. Splel Chicker will work with any lmeg Amiga.

+4148 VILAGE CRICKET DEMO

If you like cricket then this is for you, if not then steer well clear of this one!

+4163 WORLD GOLF DEMO

This disk from Adex Systems, is a playable demo of their commercial game. The game looks and plays in a similar style to that of Canon Fodder, and will appeal mostly to golf type people!

+4172 FALLING DOWN

This game is a superb 5 level shareware game! It is unique to any game I have ever seen before! This game is also the winner of Amiga Formats "write a game" competition, which it deserves to be, due to it's originality, (although the best pd game at the moment is probably M*A*S*H)! The folow up to "FALLING DOWN" called "CLIMBING UP", can be found earlier in the library on disk 4135. CLIMBING UP is a great "atoms" type game (only better), good eh!

+4173 TOTAL DOMINATION 2 PREVIEW

The Earth has died, mankind had no choice but to leave it. After travelling for 37 years into deep space, UK arks malfunctioned and the nation was awoken. They had been stranded in an Asteroid Belt, but some one else was after it as well, another nation that had the same problem, UK must claim the belt, something must be done. This is a fully payable Sim City/Settlers game preview. The main difference between games like Sim City and Total domination, is that Total domination 2, is played entirely in space! Good twist of the original!

+4196 LASER RACE

This game is a great Light cycles clone. For those of you with no idea what Light Cycles is, it was an old game inspired by the film "Tron" and was released on the BBC computer and such like. The object of the game in to keep driving without crashing into your own or your opponents tale, which is easier said than done. The game has been spiced up into the 90's with nice music, flash graphics, bonus items, the ability to jump etc. Very addictive and very payable game! Can be played by 1 or 2 people!

+4197 KNOCK OUT

Another little goodie! This is a sort of futuristic stock car racing game. The idea is to knock your opponents off the race track - that is ever decreasing in size! Once you have knocked em off they will die a most horrible death and be sucked into oblivion! Last one left standing is the winner!

+4198 DUNGEON HERO

This game is a graphicly orientated adventure role play game, it's very similar to the old dungeon master games, or the more recent black dawn games etc. The object is to find your way out of the maze of dungeons by collecting the right items, opening doors, casting spells, and generally navigating your way out of the place! I sometimes wonder if the creators of games like doom, gloom, and so on, got inspiration from games like this? Anyway, very tricky, and very addictive!

+4223 WHEELCHAIR GLADIATORS

The idea is to go around the stadium in your Wheelchair an bash the hell out of your opponents! The last one left standing is the winner. The game play is enhanced by the aid of bricks, boxing gloves, baseball bats etc. All in all this is a superb game which is as fun to watch, as it is to play!

+4224(AB) THE LAST SOLDIER

Blast your enemies in this superb platform em up! In 1980's

games like this would easily have been top selling commercial games! The QUALITY of these games that we have been receiving lately, is most certainly ON THE UP AND UP!!!

+4231 PARADROID II

Paradroid II is a superb game based around the old commercial version released originally on the Amiga, C64 etc. In this game you have to shoot the other droids and take over their brains! The higher levels get harder because the higher power droids, can shoot back at you, and they get faster, more intelligent, and more powerful! However, it shouldn't be too hard for you to eventually kill your way to the end level, just as long as manage to takeover enough brains!

+4239 NIMBLE!

Nimble is an addictive graphical puzzle game (similar to the Valhalla). Great sound effects, and nice ideas, make this game great fun to play!

+4246 GAMES STASH #1

This one contains two superb brain teasing puzzle type games:-

Overdose - Very, very, ADDICTIVE and very, very, GOOD!
MasterMind - 1st real computer conversion of the superb board game!

+4247 GAMES STASH #2

This one has more of a focus on "SHOOT 'EM' UPS" (don't you love em!). Oh yes and I almost forgot, it auto boots!
Contains two great games: Galax & Planet Zybex!

+4255(AB) GEORGE GALAXO

Fantastic quality platform type game. Good fun but rather difficult!

+4292 BOULDER DASH V4.00

There are loads of boulder dash clones out there in the PD, only a select few have appeared in our library! This one is about as identical to the original as identical can get! You do know bolder dash? Yes? No? Well it was the most classic game on the C64 and it is one of the best game ideas ever. Basically you have to go around a maze and avoid the falling rocks (which can kill you) and collect all the crystals, then make your way to the exit, before the time runs out. A simple but enjoyable sort of game which soon gets tricky in the higher levels!

+4308 ROACH MOTEL

Groovy platformer game, stamp on the roaches, collect the

spray cans, good! This game, along with games like DlxGalaga, Paradroid & minskies, are probably the most "over" played games in the office at the moment (Oh it's such hard work isN'T it)!

+4309 MONSTER MAZE

Over head maze game, bash the little monsters over the head and collect the gems etc. Blood gore and monster guts, Good!

+4315 SOLITON V1.50

Great new Solitaire card game. Flash MUI based interface + nice graphics! Features:-

- * Cardsets are loaded via datatypes. You can also make them easily by yourself using any size or color depth you like.
- * System-friendly MUI user interface, runs on workbench or any other screen. Works fine on cybergraphics, too.
- * Opaque drag'n'drop card movement.
- * Selectable background pattern.
- * Many game options.
- * Languages: English, Deutsch, Italiano, Norsk, Francais, Svenska, Nederlands, Espanol

*** REQUIRES MUI 3.6 OR ABOVE ***

+4316 CHARR

Charr is loosely based on Artillerus. Artillerus was slow, quirky, and not all that good. When it came out though, it was the closest thing to Scorched Earth on the PC, so it was well received- it was the best Artillery game on the Amiga, period. Then Mike Welch came out with Scorched Tanks, which was similar to Artillerus, but a much better example of how an Artillery game should be done. It was slick from top to bottom and fun to play. Thus, Charr was born! The basic concept behind Charr is simultaneous action. Many different weapons can be fired at once and in different patterns with each "bullet" proceeding independent of the others. For example, a lava can be flowing while another shot is still in the air and a bomb is exploding. There are only 26 weapons in the game; but when used together, millions of combinations can be achieved. This creates great variety and there are no scripted gimmicky weapons (like in Artillerus). I've tried to make everything about Charr smooth, professional, and open-ended. In some ways this is similar to the many Worms type game clones that are around at the moment!

+4317 POPCORN

Popcorn is a scrolling 3D board "maze-game" that consists of 25 levels. You play the role of Jill, famous space-heroine. The objective of the game is to collect popcorn for your popcorn-powered rocket. The popcorn are spread out all over the planet, and are popping slowly on the hot surface. Jill also has to look out for the three types of creatures that

live on the planet. If Jill gets hit by a creature, she will lose one life and float up in the air for a couple of seconds. During that time, you can still move Jill and for instance move her away from the creature (what a bright idea eh!). Don't fall off and don't get eaten, just collect those bits of popcorn, very good!

+4318 PILL MANIA

PillMania is based upon an idea "borrowed" from Nintendo. It reminds of the well-known game Tetris, but it is actually better! Although it may at first glance look like Tetris in the way the game works, it is not merely a Tetris-clone. The object of the game is to clear a pill-bottle of bugs. These nasty little suckers are of three colors: red, green, and blue. By changing the level, you can choose the difficulty, that is: the number of bugs in the bottle. From the top, PILLS will drop, which you can steer. Each pill consists of two halves, each in one of the three mentioned colours. The point is to arrange these pills, so that four of the same colour will be aligned, either horizontally or vertically, which will lead to the elimination of the four- on-a-row. The only way to rid yourself of the bugs is the include them in the "accidents", so that they blow up. well that's the best I can do! It's bit hard to describe really, but basically speaking it's a VERY GOOD Tetrus / Dr Mario clone!

+4319 ROBOT REBELLION V2.2

Unusual platform game thing. Crap graphics but great fun to play!

+4321 INFILTRATOR

The playing area is divided into two halves both players have their own halve. Object of the game is to make a goal on your opponents halve, if you manage to do that you will be rewarded one point, however if your opponent hits you in his own zone you'll lose one point. All in all a good 2 player game, simple but fun, and a bit hard to describe?!?!

+4322 THE LAST REFUGE

Easily rivals Deluxe Galaga and such like! Don't be put off by this slightly crap review it's a great shoot em up game! Nice sound track, superb graphics and game play! Can not fault it!

+4323 CYBER SPHERE DEMO

Playable demo of a great break-out clone.

+4324 ALIEN HUNTER

One of the best games we have had in a long time! Alien hunter is an over head alien breed clone, with miniature cannon fodder style graphics! If you like miniature sprite games stuff, then

this is for you!

+4325 MINSKIES & FURBALLS

This is a sort of a Dr Mario / tetrus clone. The object of the game is a little different. You have to get four furballs in a row and stay alive longer than your opponent to win. Can be played by 1 or 2 players. Brilliant game!

+4326 TUBEULAR WORLDS

This is a superb Project-X style shoot'em up with superb graphics! Horizontal scrolling is something the Amiga is very good at, and this game really show it!

+4329 SENSI MASSACRE

Do you hold a grudge against a certain foot ball team? Or maybe you just don't like foot ball? Well this is not really a foot ball game, the object is to shoot the hell out of the players as they run around a foot ball pitch! Silly, but fun!

+4330 TRW LEMMINGS

PD Lemmings clone!

+4334 WOGLIES

Maze-game in the style of Pengo featured earlier in our library. The maze is made up of blocks, which you can push. You have to trap the wooglie before he eats you! If that sounds confusing (and it probably does), play the game, and you'll understand what I meant. 2 free games also included on this disk!

+4336 NIBBLER SUPER X

This is a bit like a one of those old snake style games, where you have to eat the pill things and make you self longer to score pints, but at the same time avoid crashing into yourself! This old game idea has been transformed into the 90's with a fancy maze thing to navigate around plus flash graphics & sound to boot!

+4338 BRICK FIGHTER

Hey presto another Break-out / Arkanoid game clone, this one is quite good! 2 free games also included on this disk!

+4348(ABCD) ANGST

Gloom / Doom clone and a very big one at that! ANGST from RAVE software WAS originally going to be a commercial release, but they have decided to bring it out as PD. Let me quickly tell you the basic premise: You are a new worker on a star freighter, you awaken in the middle of the night to

find your cremates dead. Enemy aliens have you biological weapons to slice through the hull of the ship and destroy the crew. All manner of beast and machine have been unleashed into your ship to destroy the crew, and allow their alien keepers to board the ship and take it without any resistance. You've got to get off the ship - somehow. At the start of the game you have NO security clearance. As the game progresses you will find access cards scattered around bodies. You will also find weapons scattered throughout the ship. Superb stuff! If you like this sort of game, why not also check out Black Dawn Remix, featured earlier in our library.

+4349 SHEEP SHOOTER

Shoot the sheep before they get away. Silly, stupid, but good for a laugh anyway! 2 free games: "Duck Shoot" & "Sha Na Na Na Na!" are also included!

+4350 GONY SHOOT

This is a great little vertical scrolling space shoot'em up, all the way from Japan! Your craft has a unique lazer super weapon that is activated by holding down the fire button for a few seconds! Although not essential, it is recommended that you have a 68020+ to play gonny shoot. A free game is also included on this disk!

+4355 PSYCHO WARD

A weird role play game, you have to escape from the NuT HoUse! Well it made us laugh alot here at Quartz PD W.H.Q!

+4356 CREEPY CRAWLIES

The 1st really good 16 BIT conversion of "Centipede" for the Amiga! Nice graphics, and game play that's better than the original!!!

+4358 POINGY PACK!

Bat'n'ball games, break out clones, Archanoid clones, you name it it's on here!!

+4386 GENETIC SPECIES

Genetic species is a doom / gloom clone type thingy, that some say is actually "better" than the ones on the PC! This is a huge fully playable demo version that features an absolutely huge level!

*** SUPPLIED IN LHA FORMAT, REQUIRES HD INSTALLATION ***

+4389(ABCDEFG) TOM CAT "VIDEO" GAME

Tom cat? More like Dog Fight! REAL TIME VIDEO - A game, so far advanced that you must watch your missiles take down at

least one enemy mig before you can see the quality graphics!

*** HARD DRIVE ONLY, INSTALLER SCRIP INCLUDED ON DISK ***

+4395 NIGHTMARE CASTLE

Superb dungeon style role play game!

*** 2MB RAM REQUIRED ***

+4396 HARRY HADDOCKS

A superb James pond clone! This great platformer game will keep you entertained for hours on end! Features Nice graphics and good game play!

+4404 FINAL SPLAT

Play against a friend or up to 9 players in tournament mode. You can play by most won games or by points. You can choose between 18 levels. You are controlling a little man (Verry little - in the style of games like Worms or lemmings) and have to kill the other to win. You have 3 weapons: Gun, mine, remote controlled bomb. You can kick your opponents, but it don't make any harm. All weapons+your energy can be refilled. The game runs in 64 colors. (You can also draw your own levels, by loading a level into DPaint or PPaint etc.).

+4406 BARRVENTO BEAT'EM UP

A bit unusual this one!?!?!? It's sort of a Spanish beat em up thing? The players do a dance as their fighting?!?!?! Strange but fun!

+4410 SENSIBLE WOLD OF MOON SOCCER

Remember Sensible Soccer? Well this is a direct PD clone of the game! The only difference is that you are playing football on the moon!?!?! I know this sounds a bit odd, but this game is really COOL! Lets not forget that Sensible Soccer was the most popular game on the Amiga a few years ago, and more recently in, Amiga Format issue 100, Sensible Soccer was rated as the BEST GAME EVER to be produced in the history of the Amiag! This is an almost direct clone of the game, it is just as good too!

+4412 SPACE CHASE

This is a great little platform game, it's a bit different to most platform games because it scrolls from bottom to top not from left to right. No documents came with the game so I'll make up a story line, which will hopefully describe the game for you in the process! Well anyway here goes - you play the part of a space super hero (called bob, don't ask why I called him bob he just is). Bobs mission is to free the world from evil alien slime. You are armed with a roller

bomb launcher that can blow up things 'n' stuff (which is pretty damn COOL)! The object of the game is to blow up all the fluggle bins (a space age equivalent of dust bins). The fluggle bins contain little creatures and some contain extra weapons etc. Some of the creatures have already escaped from the fluggle bins and you must kill these with your roller bombs, or they will eat you and take over the planet! When you have killed all the creatures you must make your way to the exit (this will take you to the next level)! PS: Remember to avoid the slime and spike walls! GROOVY!

+4413 STATISTIC MONOPOLY

Yes that's right, another Monopoly. But why? Well, why not. The only other Public Domain Monopoly game I have seen is a version that was written back in the days when we were still using Disk Doctor! It wasn't that good (No offence to the author) and some guy had a few other ideas. Statistic Monopoly is full of features that you will either find extremely trivial or rather useful. Nice graphics and a lot less messy than the baud game (you wont have to look for the pieces under the settee/couch/arm chair any more!

+4414 DELUXE MANOPOLY

This is another good computer version of Monopoly, this one is much the same as the above. Special Features of Deluxe Monopoly: Loans, Lottery Square, Auto Payment, Remove General and/or Street Repair cards from Chance deck, Turn Auctions On\Off, Give away sites and money. This version of the game is in hi-res wich nlooks very nice on a decent monitor, if you haven't got a GOOD monitor (you are using a TV set), then this game will look a bit gittery!

+4415 CODE NAME MANO

A superb, addictive, tricky, and very playable shareware gravity game. The object of the game is to rescue all crew (and pet dogs!) from the space complex without crashing into the walls. The game soon gets tricky because you are continually having to battle the forces of gravity, in order to avoid crashing! Includes 2 very huge playable levels! COOL!

+4422 BRUTAL HOMICIDE V1.96

Brutal Homicide is a game for two players, each player is awarded one half of the screen. I'd better say this in the beginning, and I will advise it more, TO GET FULL PLEASURE OF THIS GAME, TAPE A BOOK, PIZZABOX, OR ANYTHING TO DIVIDE THE MONITOR IN TWO HALVES. When you can see what the other player is up to it mostly spoils the fun and the whole idea of radars is rather useless, what's the point in buying a radar and then your pal can look on your radar without buying one of his own? Well anyway it's good fun, oh ye and by the way you will need a 2nd joystick! *** 2 MB RAM REQUIRED ***

+4434(AB) WORMS PREVIEW

This is a fully playable demo of the commercial game, the only limitation being a time limit, this will give you enough time to decide if you want to buy the game (you would be a fool not to!).

+4436 PENG0 (REGISTERD VERSION)

Pengo is a maze game. The maze is made out of ice blocks, which you can push or melt. Blocks are melted by pushing a block that has another block directly in front of it. If that sounds confusing (and it probably does), play the game, and you'll understand what I meant. This is the REGISTERED version of MartinSoft Pengo, which was released as FREeware in December 1996. COMERCIAL QUALITY!

+4437 PENG0 II

In some silly way Pengo, has got himself up to the North Pole. Your goal is to get him back home to the Antarctic. To do so, you have to 'battle' your way through 10 different locations (missions) around the world, each consisting of 5 levels. Each mission has some sort of sub-story, always concerning getting diamonds together, and a picture of the place which will be shown when starting the mission!

+4438 PENG0 CLONES DISK

More pengo! Contains various clones of the game:-

Mutant Pengo - Pengo with mutant slime!
Pengo Artic Fire - Pengo with ice melting, pengo eating fire!
System pengo - Pengo with floppy disks for ice blocks!
!!FREE GAME!! - The idea that pengo came from (PACMAN)!

+4448 ATOMIC FOOD CHESS

Chess with food instead of pieces? And who said PD programmers mad!

+4449 RICOCHET

Table tennis game thingy (which is good because I like table tennis)! Can be played by 1 or 2 players COOL!

+4451 SPACE TAXI 3

Well the graphics are a bit naf but the game payability makes it 101%, fun to play.

+4453 ASTRO KID

Sort of a 3D shoot em up thing! The game is a mix of all sorts of game types, and the different chapters are the same as levels or stages in other games, interesting idea eh!

+4454 JIMMY'S FANTASTIC JOURNEY

Jimmy's fantastic journey is a platform game by Melon DeZign. The game consists of various stages located at four different worlds called: House of fun, Deepspace melon, In the woods and Hectic Harbour. You will have to guide Jimmy through these levels to complete the game. You will meet a lot of monsters on the way, who will try to prevent you from completing your quest. But Jimmy is a skilled bubblegum shot, and the monsters can be killed by shooting them with the gum bubbles. Futhermore the bubbles can, and must, be used as platforms! Sometimes when an enemy is killed a bonusball appears, you can either just take it and get extra points, or you can shoot at it to make it change into a bonus weapon or extra life. The more bonusballs you pickup the more weapons you will have to choose from. There are loads of secret passages, and rooms in the game, try to find them as they will often make your quest a hole lot easier. This is defiantly THE best platform currently to be placed in the library in recent times!

+4455 UNDERWATER CAPERS

We all know how bad games can be when created with reality, however that doesn't mean there are no good ones. Well this game is here to prove this point. Basically this game is sort of a Project-X type game (horizontal scrolling shhot'em up), and in terms of addictive game play, it is actually rather superb!

+4481 GAMERS GLORY

Includes a DGTrainer for DLXgalaga! Also includes lots of cheats, pokes, and HD installers for various other comercial games!!! The following files are on the disk:-
TESTAMENTCHEATER, TRICKYQUIKYCHEATER, DENNISAGA, DGTRAINER,
DRACULACHEATER, FEARSCHEATER, KNAXHD, LEGEND,
LEMMINGS3CHEATER, NEMACIVCHEATER, PROPOWERBOAT,
SSDTUNNELCHEATER, TELEKOMMANDOHD.

+4503 CROSSFIRE

This is a very good game indeed, it's very addictive and playable. The object it to shoot the hell out of your opponents craft! The one left standing is the winner! Crossfire is a very variable 2-4 Player Shoot'em up game with nice features, including:-

- 5 Weapons (out of 17)
- 7 other Items (out of 15)
- only one round (up to 25)
- only one gamemode (out of 4)
- Highscores (only registered Version)
- Prefs-Program to configure (nearly) everything you want to

*** 2MB RAM REQUIRED ***

+4504 NANOFLY

You pilot the Nano Fly in to the Nano-Tech Tower and hopefully out again. It is no easy ride though. While inside your aim is to destroy as many of the purple floppy disks as possible! There are a number of items to help you. These include extra flies, energy replaces, rocket decoys, restart points and various other stuff. Up against you is the Tower's security system. Be careful not to get squashed, blown up, or wet! You would think that because of this danger your fly would be spanking well tough, but it's not. Bumping the frail little thing in to anything will cause it damage (indicated by a red line) as will standing near your own exploding bombs! The Tower is made up of a number of large areas, each containing a disk. Certain areas have multiple exits. It's up to you to find the best route through the tower to destroy the most disks. And take note: you can't return to any area you have already been in.
COMMERCIAL QUALITY!

+4505 X-BREED 96

X-breed is a totally FREEWARE Command and Conquer clone! It's similar to games like Sim City, Settlers, Godsim, etc. Basically speaking you take control of an area of land, you are given funds by the government. You are responsible for building development, taxes etc. Your job is to see that things run smoothly, which, often, is easier said than done (especially when your city grows and it's population increases and so on)! Great fun! COMMERCIAL QUALITY
FREEWARE EDITION!

+4506 JUIPTER

Over-head puzzle maze game thing. Good if you like this sort of thing!

+4507 SPLAT 2

Well heres another one direct from the author (FRAISER HAY), it's his 2nd game to be included in our library, the 1st was called Birdie (also in our library)! Basically speaking this game is sort of a Arachnoid/Break-out clone, this one is a little different to all the others out there, this time you have to kill lots of lobsters by hitting them with your bat! Every time you hit a lobster it will scream, or make a crunching sound! When you kill a lobster it's blood splatters on all over your screen! NOT A GAME FOR LOBSTER LOVERS, OR ANYONE WITH A WEAK STOMACH, COOL!

+4510(ABCDEF) SUNTEAM:MANGA WORLD PACK

It's a slideshow, it's a game, is a megademo, it's educational, it's full of Manga, and more to the point it's in our library! The only regret I have is that I hadn't included these disks in the library a bit sooner!

Disk #1: Contains a conversion of the superb ESWAT game from Saga. Eswat is a game in the style of the good old scrolling street fighting games, like RoboCop, Double Dragon etc. The game on this one kept me playing for hours!

Disk #2: Educational, your chance to learn some Japanese! Full sampled speech 'n' all!

Disk #3: The 1st slide show, yes please! Contains various stills from the film, including some pictures of those sexy Manga babes (drool)!!!!

Disk #4: The 2nd slideshow disk, yes sir I'll take two please! Plenty more stills including lost of Manga violence and some more pictures of those sexy Manga babes (drool)!!!!

Disk #5: MANGA/AKIRA VIDEO! More animation and slideshow stuff, tells a sorry with pictures etc. COOL!

Disk #6: TROOP JUGERNORT! The 1st part of this disk is a megademo that tell a story and then you are presented with a commercial quality game with Street Fighter II/Manga style graphics! You have to fight a pack of wolves etc. COOL!

+4516 DIAMOND CAVES II SNEAK PREVIEW V0.8

This is a preview of the up and coming Diamond Caves II which will be available in October 1997. This version contains 5 Levels playable with one or two Players. Diamond caves is basically like bolder dash, only a LOT better, THIS GAME IS EXCELLENT!

You need an Amiga with OS2.0 (or higher)
and 1MB chipmem/ 2MB fastmem (absolute minimum).
a fast processor (68030) is recommended

*** REQUIRES MUI 3.x INCLUDED EARLIER IN THE LIBRARY HARD
DISK REQUIRED ***

+4518 GAMBLE MANIA

A fruit machine simulator, all the run without the need to waste your money! Very easy to learn, and very addictive, great stuff!

+4525 BLASTED

Shoot the ducks out of the sky, I know this review sound crap, but honestly it is a really good game!

+4534 INFINITY/ZELDA GAMES

Submitted to me by some guy who was logged on to the Digital Candy BBS at the same time I was! Well anyway this is the result. There are several games, and you can select your own music at boot up from the music menu. The games are mainly maze games and such like. Very good! Thanks to the guy who

sent me these, EEK I CAN'T REMEMBER YOUR HANDLE!!! Sorry!

*** 2MB RAM REQUIRED IF RUNNING ON AN A500+ OR A600 ***

+4535 DWEEK

This is a game by Mr. Tickle (one of our modem traders on DCandy BBS). I wont waste your time writing a review, these words are from the man himself:- This is a quite groovy puzzle game I wrote many years ago, but never released because I didn't have a modem back then. I recently found it again, and decided to release it! Go on, give it a go!

*** 2MB RAM REQUIRED IF RUNNING ON AN A500+ OR A600 ***

+4536 CAPTAIN CUSTARD

There are some corners of the Universe which have bred the most terrible things, things which go against everything we believe in. They must be fought.' Cpt. Custard is (loosely) based on an old arcade game called Time Pilot. The game is a shoot'em up, you have to fly your cute little space ship about a space battle zone and shoot everything in sight. The game soon gets frantic due to the increasing number of heat seeking missiles, that don't hesitate to always follow you on your tail! Features some most totally awesome game play, graphics, and adrenaline pumpin action! Defiantly the best shoot'em up of the month, COOL! It is extremely configurable to suit your machine type and your personal preference. This game is a NON Aminet release by the Data Legal Division submitted directly to us. Get this game of miss out on hours of pixeld pleasures!

*** !EASILY RIVALS COMMERCIAL GAMES QUALITY! ***

+4537 CRAZY EIGHTS V2.3

This is the Amiga version of the old card game of Crazy 8's. Oh its a card game, but not just any card game, it is one that I personally like a lot! another one that is definitely played a lot in this office (and you can quote me as saying "so called work place")! The game is very addictive and has some very amusing sound effects and funny little comments that are displayed at the bottom of the screen from time to time! This is a two player version, you against the computer (well O.K so it's a one player game, te hehe)! The game is fully Mouse-driven (Every AMIGA ever made came with a Mouse, didn't it?).

+4538 GAMES STASH #4

Ho Yes, Yes, Yes, oooh, ahhhhh, yesssss! (no need to get excited now). Yes it is another one of those wicked 'n' wonderful games compilations by ME! As always only the very best games appear on here you know (on I'm a sad git poet and I never did know it)! DISK AUTO-BOOTS! Contents:-

Geenie - Geenie is the story of four little-cute-green creatures travelling through worlds and jumping about on 3D platform things.... Another superb from the excellent by Backyard Brothers. v1.48.

Amiga Win - Nice little Fruit Machine game! v1.05.

Teddy - nice little dyna blaster clone. Plant the bombs, destroy the blocks, kill the monsters, and find the exit, Very addictive!

UiTron - A tron/light cycles clone, based on the old film, great fun!

*** SOME REQUIRE 2MB RAM IF RUNNING ON AN A500+ OR A600 ***

+4539 BOMB SQUAD

This is basically a memory game, you play the part of a bomb disposal expert. It is your job to defuse the bombs, you will have to remember what wires to cut in what order. The game is great fun to play but don't expect anything to fantastic to happen in the way of fancy graphics.

+4540 BUBBLE POP MEMORY

Bubble Pop Memory V1.110. Bubble Pop Memory is a small card game created by Software Of Sweden. the basic idea is to remember where the cards are, reveal two of the same cards to score one point, remove all cards to complete the game. Nice colourful graphics and music! AGA AND ECS VERSION ON DISK.

+4541 SHANG HI 93

An updated 1993 release clone of the old Shang Hi 87 (from 1987) by Activision. You know how to play Chinese tiles right? Yes? No? Well now's the time to start learning. Chinese tiles it's a memory game that will keep you occupied for hours on end, great! Full, strait forward documentation on disk.

+4542 INSECTOIDS 2

this one was released some time ago on a magazine coverdisk. Lost then found, filed and forgotten, I have now included this disk in the library. The game is a very, very, addictive shoot'em up. Similar in the style of Galaga, Galxions, etc. Well it's here now for everyone to play, so make sure you get a copy or you'll miss out on all the fun, because this is a very good game indeed!

+4555 EGG SALAD

Avoid the eggs or get nuked! The music is a lot better than the graphics, but who cares it is a jolly good laugh, te hehe! Soon gets tricky in the higher levels due to increased egg acceleration!

*** REQUIRES 2MB RAM ON A500+/A600 ***

+4556 SCAVENGER 2

This is an absolutely fantastic game by the highly talented Ben Write! The game is a huge "scrolling" Asteroid game with a difference. You have to survive 12 levels by shooting rendered asteroids, collecting bonuses and avoiding the guardians.

+4557 DIAMOND CAVES V2.8

This game is based on the idea of Boulder Dash back on the good old C64. The author has added some new ideas (and some gfx/sfx) of Emerald Mine by Kingsoft and a bunch of his own ideas (and ideas of friends, other users, ...) as well. The main goal is to collect enough "Emeralds" and reach the Exit in time. This task may be mastered alone or in teamwork. If you have a vague knowledge of what the game is about, you may start right now, playing the 25 Levels. They will introduce you into all of the important things and extras of Diamond Caves. Additionally, there are 10 Easy-Levels and 25 Game-Levels. The Game-Levels are for advanced players. A nice update of the version that appears on disk 4516. This version requires at least 1 MB fast mem and a hard disk.

*** HARD DISK + 1MB FAST RAM REQUIRED ***

+4558 THE DAY OF THE ARDVARK

Absolutely fantastic, a playable voxel engine 3D landscape type game. Basically this is a shoot'em up, action packed flight sim / virtual reality game. The object of the game is to take down an enemy craft via the use of your gun bullets, or with one of your missiles. The game requires a certain amount of skill. A1200 users will be pleased to hear that the faster and more powerful your machine is, the better the game play will be! Now why can't commercial games on the Amiga be this good?

+4563 KRUSHA

KRUSHA by Stuart Brown, was written in a very short time - about a month from conception to the finished game. The graphics have suffered due to the short time scale it was produced in, but yet again 101% game play makes up for this minor flaw! You are the wizzy red/white car in the centre of the screen. You have to try to squash the small pink/white cars, whilst avoiding the (nasty guy!) yellow steam roller. The pink cars are crushed when you drive over them, and another appears elsewhere. The steam roller follows you (slowly) and if he catches you he will crush you (eek)! The amount of cars you get and the time you last goes towards your score. The game soon gets frantic, due to the fact that the steam roller gets faster and faster! Provides a good laugh or two, as was proven by the fact we had a tournament

here in the Quartz PD office! A very enjoyable game, form the fantastic Data (Legal) Division (thanks)!

+4564 POLE 2 POLE

A tricky puzzle game, puzzle people will like this one (I did)!

+4566 NEWICONS 4

Latest update, don't bother, just get them off the 17 BIT LEVEL 6, they are ready to run (un-archived) on there!

+4567 AMICDFS V2.39

Very latest bit of driver stuff for CD-ROM owners. "Essential" if you own a CD-ROM drive, or if you are thinking of getting a CD-ROM drive for your Amiga!

+4568 CYBERPET V1.05

A cyber pet thingy that is not on this 17 BIT LEVEL 6 CD!!! Want a copy? Ya gona have to pay for it mate! Just £1.00 a disk + 70p P+P! That's a lot less than you pay for one of those crappy things in the shops (the ones in the shops are about £20 or so)! This one was sent to me directly by the author, thanks!

1.9 Klondike Cardsets

AGA

ANIMATIONS

DEMOS

DISK MAGAZINES

EDUCATION

FONTS

GAMES

[KLONDIKE]

MISC

MUSIC

QUARTZ BEST-OF

SLIDES

UTILS

M A I N

THESE DISKS ARE FOR USE WITH KLONDIKE AGA (AVAILABLE ON
REQUEST). THEY ARE FOR AGA (A1200/A4000) ONLY.

X3881 CLAUDIA SCHIFFER CARDSET

The barrage of Klondyke cardsets has started again. This one
features Mrs Copperfield herself wearing not a lot really.

X3882 BABYLON 5

A cardset for all you Sci-Fi fans of this excellent TV show.

X3883 VOYAGER CARDSET

The tenth cardset with a Star Trek theme.

X4192 CA-REKO CARD SET

Another klondike cardset for klnodike AGA!

X4192 CA-REKO CARD SET

Another klondike cardset for klnodike AGA!

X4423 BJORK CARDS

A very, very popular klondike cardset indeed! Lots of
pictures of the sexy & strange singer who we all know so
well!

1.10 Misc

AGA

ANIMATIONS

DEMOS

DISK MAGAZINES

EDUCATION

FONTS

GAMES

KLONDIKE

[MISC]

MUSIC

QUARTZ BEST-OF

SLIDES

UTILS

M A I N
+3918 MAGNETIC FICTION

A collection of spooky horror and strange stories for all you literature fans. Some of the stories in MF contain explicit language and sexual scenes. The authors have voluntarily rated MF (15) Not suitable for anyone younger than 15 years old.

+3966 MAGIC PAINT BOX DEMO

This is a Public Domain version of the full F1 GOLD title. This version has some of the major sections disabled, ie,

SAVE PICTURE
SAVE PALETTE
PRINT PICTURE
SOME DRAWING TOOLS AND PICTURE TOOLS

The full version is available from us at £7.49 inc P/P. Please ask for F1-Gold Magic Paint Box when ordering.

+4021 ADVENTURE & RPG GAME SOLUTIONS

Loads of solutions for popular RPG games.

+4026 SPECTRUM SOLUTIONS #1

Loads of solutions for Spectrum games ????????????????

+4040 WORM MAPS

A disk full of map screens for Team 17's classic Worms.

+4066 ADVENTURE & RPG GAME SOLUTIONS #2

Another disk full of adventure and RPG solutions for all of you.

+4069(ABCD) MOVIEGUIDE V3.0

MovieGuide is a comprehensive movie guide for the Amiga home computer, which gives you information on the more than 18.000 movies and TV-series currently in this system. It utilises an easy-to-use 'point-and-click' and/or keyboard-controlled user interface, so that most people should be able to familize him/herself with the program very quickly.

** HARD DRIVE REQUIRED **

+4098(ABC) SKIDMARKS 2 CARS ECS

A whole stack of new cars for Skidmarks 2. Aeroplane, Caravan, Tank, Moped, Van, Rollerblade, Skate, Skier, Starbug and Toilet. These cars will work on the ECS version of Skidmarks 2.

+4096 WORMNOIZ

This is a complete sound sample replacement for the game Worms. It replaces all the sound samples in your TWEnglish drawer with new ones. Based on the CU Amiga Magazine sound replacement given away on the CU CD2 but so much better. Features sounds from Dr Who, Army of Darkness, Red Dwarf, Porky Pig, Bottom, CU Amiga team and more !!!

+4109 WORM MAPS #2

Another 16 extra maps for the classic game, Worms.

+4127 SPECTRUM SOLUTIONS #2

A whole stack of solutions for Spectrum games which we all love to play on our emulators.

+4131 SMASH TIPS

Hints, Tips, Hacks, Cheats, Pokes, Peeks. All for your luvverly Spectrum games. PS:If you don't have a copy of ZXAM, then why not? It is a most excellent Specy emulator!

+4138 AMIGA GAME SOLUTIONS VOL 3

This one contains loads of Amiga game cheats, about 3 x Menumaster menus worth of game solutions etc. To many to list (then again, actually I am just to lazy to list all of them!)

+4139 - 4144 (6 DISKS) NOZZIE SOLVES

This is a series of disks (6 in all) which holds the entire A-Z Nostromo stock of adventure solutions, cluebooks Spellbooks, Hints tips AND Maps for looooooads of adventure type games. I say adventure TYPE games because not ALL of the solves are for adventures only. There is a wide variety of games covered and I am sure that there will be a solve for the game you want somewhere amongst this lot! These 6 disks contain a total of 8.8Mb of solves etc. These have been compressed down to 3.4 Mb which is 1.9 Mb of text and 1.4 Mb of Maps. The list of games covered is huge, so much so that I really could not go and include them all in this catalogue text because there really are to many to list!

+4152 THE WRM FILES

Where would we be without our monthly helping, dosage, and indulgence of custom levels for best game ever produced by

Team17, the game I am talking about is of cause "Worms".

+4174 SPECTRUM SOLUTIONS VOL.3

For those of you who are now making use of a decent spectrum emulator on your Amiga such as ZXAM 2.0. Then you will probably be glad to hear that you can now get your hands on the 3rd disk in this series. This disk contains another A-Z listing of more spectrum game solutions! Thanks to this disk I will be able to completed some of those old games like "PYJAMARAMA" (AT LAST)!

+4191 EX-FOX PD WORM LEVELS

Where would we be without our monthly helping, dosage, and indulgence of custom levels for the best game ever produced by Team17, the game I am talking about is of cause "Worms". There was a bit of disk space free so I included a load of 64k intros just to help fill the gap, good eh!

+4193(ABC) DEMO MANIAC EXTRAS

Additional routines, data, extras and so on for use in Demo Maniac by Black Legend. I have actually had these disks quite a while, but didn't include them in the library. Anyway not to worry they are in here now, and are ready for use. If you have Demo Maniac and want to do a bit more with it than you can do with the program at present, then take a look at these 3 disks, that are crammed with various data files! Very good!

+4194 CHEAT COLLECTION

This is a big, yet very easy to use list of cheats, solutions, tips and other hints to as many games as this guy has got. I have only included the English version in LHA format, this is due to limited disk space (the list is very big)! Works on all machines, that have enough hard disk space to extract the archive to, and which are able to start an AmigaGuide viewer (Amigaguide viewer "PPGUIDE" is included on disk). Simple enough to use and yet very comprehensive!

+4216 THE TALKING THERAPIST

This is an early example of virtual intelligence programming. Not sure just how old this one is, but it is far from being new! Despite being quite old, this program is quite interesting and is rather good fun to play about with!

+4222 SWEET CHEATER V4.0

This cheat list contains over 900 cheats, hints, and level codes for the Amiga and CD\$^3\$\$^2\$. All the games with an asterick (*) in front of them have been verified.

+4385(AB) A-Z OF PD MANUAL

Documents for many programs that where originally distributed
without documents. Very useful!

+4421 CHATTERBOX

This is a very interesting and very amusing program.
Basically you select words from the menu to form a sentence.
Each word is a vocal sample of Agent Scully from X Files on
the telly! It can be very amusing to play about with this
program, here at QPD we where able to get her to say things
like "take my clothes off and touch my naked body please"!
there is a controllable echo/reverb function and also a pitch
control to make it sound more realistic! Ooh er Mrs, that's
a bit naughty! I am not shure why people create things like
this on the amiga (you certainly don't get stuff like this
from microsoft do you!?!?). Well anyway, good for a laugh
'n' that's for shure!

+4456 CUSTOM WORMS LEVELS #1

Where would we be without our monthly instalment, indulgence,
dosage, handful and enjoyable helping of custom levels for
Worms! All for medicinable purposes of course! PS: CHECK
OUT THE PREVIEW OF THE COMMERCIAL GAME, AVAILABLE ON DISK
4434!

+4457 CUSTOM WORMS LEVELS #2

Take two bottles into the shower not me I just play with my
worm, levels!

+4458 CUSTOM WORMS LEVELS #3

Do it safe, always use an additional set of worm levels jut
for good measure!?!?!?

+4459 CUSTOM WORMS LEVELS #4

More of the same!

+4460 CUSTOM WORMS LEVELS #5

LEVELS + SOUND FILES 'n' ALL! By J.R.hartly!

+4461 CUSTOM WORMS LEVELS #6

Worms levels, don't go fishing with out them!?!?!?!?

+4462 CUSTOM WORMS LEVELS #7

More of the same....

+4463 CUSTOM WORMS LEVELS #8

Play it safe, cote your worm with the best armour
available!?!?!?

+4464 CUSTOM WORMS LEVELS #9

Team 17 is most totally C00L, once upon a time they owned 17 bit software!

+4465 CUSTOM WORMS LEVELS #10

Err like it's kinda like levels 'n' stuff ya know, and it's for that computer game thing called worms ya know!

+4466 CUSTOM WORMS LEVELS #11

Ho no more lemmings. DOH! I mean worms levels!

+4467 CUSTOM WORMS LEVELS #12

Probably the best game levels in the world!

+4468 CUSTOM WORMS LEVELS #13

More of the (Yawn!) same...!

+4508(ABCDE) BURN OUT EXPANSION FILES

Expansion files for Vulcans burnout game. Some other PD libraries stock some of these disks, but un-like us they are not all stocking all of these disks only some of them. An add-on that you cant be without!

*** MUST BE EXTRACTED TO HARD DRIVE (EXTRACTION UTILITY INCLUDED) ***

+4510(ABCDEF) SUNTEAM:MANGA WORLD PACK

It's a slideshow, it's a game, is a megademo, it's educational, it's full of Manga, and more to the point it's in our library! The only regret I have is that I hadn't included these disks in the library a bit sooner!

Disk #1: Contains a conversion of the superb ESWAT game from Saga. Eswat is a game in the style of the good old scrolling street fighting games, like RoboCop, Double Dragon etc. The game on this one kept me playing for hours!

Disk #2: Educational, your chance to learn some Japanese! Full sampled speech 'n' all!

Disk #3: The 1st slide show, yes please! Contains various stills from the film, including some pictures of those sexy Manga babes (drool)!!!!

Disk #4: The 2nd slideshow disk, yes sir I'll take two please! Plenty more stills including lost of Manga violence and some more pictures of those sexy Manga babes (drool)!!!!

Disk #5: MANGA/AKIRA VIDEO! More animation and slideshow stuff, tells a sorry with pictures etc. C00L!

Disk #6: TROOP JUGERNORT! The 1st part of this disk is a megademo that tell a story and then you are presented with a commercial quality game with Street Fighter II/Manga style graphics! You have to fight a pack of wolves etc. C00L!

+4533 DEMO GUIDE #4

The complete hitchhikers Amiga.Guide documentation to demos, mega demos, intros, dentros, dintros, kisktros, pootros etc. The whole thing loads into multiview and includes the odd screen shot or two. This is really very nice if you are into watching demos 'n' stuff - this one is for you!

+4554 GREENWOODS V1.9 XTR TRACKS

Tracks & Gfx for XTreme Racing. Can you believe that it's almost exactly a year since the first release of these tracks? I suppose it's pretty sad that I'm still fiddling with them really. Anyway... This is almost the same version of the GreenWoods set that was submitted to magazine cover CDs some time ago, with a few minor differences :-

- o The water tiles have been redrawn in DPaint - so that they can colour cycle. Personal Paint, despite being a much better package in every other way, didn't seem to support this.
- o Compression of files has been changed from CrM2 to XPKZ, in order to make the tracks compatible with earlier versions of XTR. Thanks to the makers of "XTR UTIL" - without which I wouldn't have known why my tracks weren't working with V1.00 of XTreme Racing or have been able to do anything about it.
- o One new track! (Rocky Road 2).

PS: NOT TO BE USED BY PIRATES! - It's because of you that we won't be seeing an XTR2!!!

1.11 Music

AGA

ANIMATIONS

DEMOS

DISK MAGAZINES

EDUCATION

FONTS

GAMES

KLONDIKE

MISC

[MUSIC]

QUARTZ BEST-OF

SLIDES

UTILS

M A I N

+4000 (AB) NFA:DOS DEDOS MIS AMIGA

An excellent 13 track rave music collection from NFA.

+4043 (ABC) BORDERLINE

Hardcore jungle music on three amazing disks. Free lion with every order.

+4105 (AB) ROYAL:PHUTURE TRAX VOL.1

A 2 disk music collection of hardcore you know the score, kickin' chillin illin and willin ravey tracks. Great !!!

+4371 CROW OCTAMODS

Octamed MeTaL music modules, player included on disk!

+4320 VALLEY OF THE SHADOWS

Superb musical masterpiece house / rave style diskmod remix thingy!

*** 2MB RAM REQUIRED ***

+4424 (AB) DREAMTHEME:FLYING WAVES

A superb music disk, with some really cool tunes, something for everyone here! WARNING: THE INTRO TO THIS DISK CONTAINS SOME BAD LANGUAGE.

+4489 THE PRODIGY FIRE

A great musical remix!

+4560 (AB) BEN WRITE: THE BLACK CHURCH

Just as the Amiga demo scene seems to have gone into a state of despair (because Aminet will not accept DMS files any more, no NDOS loaders in other words). I was delighted to receive this new 2 disk music demo direct from the author (Ben Write). All you HeAvY MeTal fans will love this one, lots of very HeAvY stuff! Plenty of grave yards, but not a single bit of church music (which is probably a good thing I

think)!

+4106 OCTAMED 6 AREXX SCRIPTS

 Various Arexx scripts to use with Octamed 6.

+4108 PROTRACKER SUPPORT DISK

 Full documentation, support librarys, example modules, executables and source code. All for Protracker.

+4227 HIPPO PLAYER V2.39

 HippoPlayer (HiP) is a multiformat module player for the Amiga. It works perfectly under Kickstart 1.2 and has all the same and even more features than the players requiring Kick2.0+ to run. At first HiP may seem complicated. Learn to use HiP, it should be worth the effort :)... HiP has good support for Screamtracker]I[, Fasttracker 1 & 2, Taketracker, and Multitracker modules (from here onwards referred as PS3Ms, meaning that you can listen them with a 68000 Amiga with listenable quality. All are played by the famous replayer by Guru. HiP was the second (or was it third?) program to use the PS3M-routines after Guru's own player. Some features in HippoPlayer:-

- Screamtracker]I[, Fasttracker 1 & 2, Taketracker, Multitracker, lto32ch
- SID-emulation by Håkan Sundell & Ron Birk (works even on kick1.2)
- TFMX-modules, normal and the seven channel ones
- A bunch of 4-8 channel sample & synth music formats
- Easy to use, nice 3D-interface
- Keyboard control
- AppWindow
- ARexx
- Public screen support
- Internal multitasking
- Loads and decompresses XPK, FImp, PowerPacker, LhA, LZX and Zip files.

+4229 SOUND STASH #1

 MPEGa, MPEGa_GUI, MidiConv, Play16, TREG.

+4245 DIGI BOOSTER V1.5

 Best 8 channel music sequencer with CIA timing & all options from ProTracker with ability to read/write/compose XM modules + new design + much much more:-

- very fast player (8 channels on A1200 takes about 0.25 - 0.5 frame)
- full multitasking with possibility of setting priority
- Cia & Vbl timing
- finetunes from -128 to 127

- 14 bit mixed samps does not halve samps like others 8 channel progs.
- 128 patterns - 256 positions & 32 samples
- player plays modules which are also in Fast Ram
- compability with most popular program like ProTracker
- new options for example: robot, playing sample from backward etc.
- you can use longer samples than in PT - to 16MB!
- you can loop sample with precise to 1 byte
- the same options (almost) in editor like in PT
- option e6x (loop) actives not only in one, but in few patterns
- in confrontation with other 8channel programs (Oktalyzer, TFMX, OktaMED & StarTrekker) DIGI Booster has possibility to play 8 channel looped samples, full control of volume, CIA timing etc.)
- PowerPacker depack routine, uses XfdDecrunch & XPKlibrary, Lha, Lzx.

+4249 ALGO MUSIC V2.0

Ever been tired of looking into your soundmodule-directory and yawning your head off because you've heard all your boring mods thousands of times? Well, here is the ultimate solution! AlgoMusic is quite a complex program that creates and plays a song randomly out of a series of algorithms in a Techno/House manner. Just try it, it sounds nice. :) AlgoMusic will read it's samples randomly from different directories. You can add, delete and configure these files. A prefs-program which also features a GUI for everyday use with MUI 3.x is included.

+4250 ALGO EXTRA SAMPLES

Some extra sample files for use with the above. Only really of use to those who intent to use Algo from a hard drive insatllation!

+4266 SOUND CONVERT

A sample format converter to convert 8<->16BIT audio files! Supports sample conversion of: IFF 8SVX, AIFF, RIFF WAVE, SUN AU, MPEG MP2, MPEG MP3. can also convert following sequencer module formats to samples: XM MOD, SM3 MOD, MODULE MOD. All in all an excellent package!

+4267 SOUND STASH #2

Opus8 (MAC sound file converter), Xmodule v3.4, med2xm.

+4274 MUSIC MANIA

Loads of cool music stuff, fun for anyone to play about with! Includes lots of utils but I am a lazy git, so I am only going to list a few of em te he he: Metro, PMPlay, ModUtils, MedUtils plus lots lots more that I wont tell you about, you'll just have to see for yourself.....

+4277 SOUND STASH #3

8to16 v1.3, ChipSaver v1.83, MpegA v2.4.

+4279 PENTAGRAM PLAYER V1.1

What is this thing ? Well, this is new-kind-of moduleplayer (MODs only) which uses own screen and creates nice effects right of music. Got it ?!? Anyway, this look good on techno, and especially on Jungle-type <--- important! music, keep it on mind, because melodic-MODs don't look good at all. Actually it's kind of trackmo/music-demo where you can select your own music, now that's what I call cool!! =8>) This is not mented to be any Hippoplayer/Delitracker replacement player, but player that you can leave playing MODs, when you don't need to use your computer for a while, like when you:

- render pictures (if you got enough memory)
- download big files
- just want to look it for fun
- impress your friends :), who are PC-(l)users
- do anything you like !

I think you get it...?

+4295(ABC) AHI V4.13

Retargetable audio for the Amiga v4.13. This is the complete distribution of AHI, everything you need to use for programs that require AHI, and documentation in AmigaGuide format. Also includes Developer an source files.

+4296 DIGI BOOSTER PRO V2.13

1st sequencer to support AHI on the Amiga. the results can be pretty damn amazing but you will require an 68030+ to truly benefit. some of the features:-

- Export *.MOD MOD.* files (4-32 channels) - not in unregistered version
 - up to 128 channel (4/6/8/10/././128)
 - up to 7 octaves
 - 16MB maximum sample size
 - AHI support (at this moment there's support for following sound card: Tocatta, Delfina, Wavetools, Prelude and of course for Paula)
 - max. 256 samps (only in editor, file format (DBM) supports max 65535)
 - max. 1024 patterns -||-
 - max. 1024 positions -||-
 - two different commands in one line and in same time. It means that you can use for example: sample offset command 9xx and vibrato 4xx
 - 8 and 16 bit audio modes (so you can load to Digi Booster 16 bit samples) formats supported: IFF8SVX ; IFF16SV ; RIFFWAV 8BIT; RIFFWAV 16BIT; AIFF 8/16BIT / STEREO/MONO
-

*** REQUIRES 68020 OR HIGHER & AHI ON DISK 4295(ABC) ***

+4369 BARS AND PIPES PRO

Bars and pipes is the most powerful music sequencer on the Amiga! In the past this software was available as commercial software and would have set you back a few £100. The authors of Bars and Pipes no longer support the Amiga version, it has now been made available, free of charge! Bars&Pipes, the Amiga's first object-oriented musical composition environment. Once you have tried it you wont regret it and, you will soon understand why you've made an important musical choice in purchasing this program. With Bars&Pipes, you're truly bound only by the limits of your own creativity. Bars&Pipes' musical environment consists of four central parts: the Pipeline, the Toolbox, the Sequencer and the Editor. Bars and pipes is at it's best when used sa a MIDI sequence, however it does allow you to use the Amiga's internal sounds capability instead of MIDI. Full documentation is included on the disk! David Pleasance set up a recording studio after Commodore went bust, Bars and Pipes was then used for creating the EVERYBODYS GIRL FRIEND CD!

+4370(AB) BOOM BOX

Old yet totally cool algorithmic music package!

+4373 ANSWER BACK #1

Do you want an answer phone message like the one on the Quartz PD answer phone!?!?! well here we have a few cool ones for you:- After Life, Answer, Bolton, Bush!

+4374 ANSWER BACK #2

More of the same: Butt Money, Clint, Far Phone.

+4375 ANSWER BACK #3

More of the same: Dial Ass, Elvis, Kermit.

+4376 ANSWER BACK #4

More of the same: Madonna, Mission, RenStimp.

+4377 ANSWER BACK #5

More of the same: Trek Phone, Sly, Spock (you know this one)!

+4378 ANSWER BACK #6

More of the same: Alsimers, JimmyStewart.

+4379 ANSWER BACK #7

More of the same: Homer, Im Busy, Karloff.

+4380 ANSWER BACK #8

More of the same: Bruce, Clary, Clouseau, gazza.

+4387(ABC) MAD SAMPS

This is the result of what happens at the QPD offices when let loose with an expensive effects box, a sampler & reverb etc. Silly, strange, odd, but rather amusing vocal sound samples are the result! All sounds are produced vocally, or via the use of mikes strange collection of musical instruments (Appellation Dulcimer things etc.)!

+4482 SOUND STASH #4

AproSys (a superb synth sequencer!!!), CLI-Tracker v1.0, SinED v1.15 PRO.

+4483(ABC) SYMPHONIE III

Symphonie is THE best 8/14/16 bit music sequencer on the Amiga On this disk: FREE FULL VERSION OF SYMPHONIE III, Player Pro V3.0 and a demo version of Symphonie V2.4. Features: 256 Physical Audiochannels, 16 Bit Software DSP, 16 Bit Samples MODs have a resolution of at least 20 Bit if you use 16 Bit Samples Hires Frequency resolution, Hires Volume Resolution, Midi Dsp Plug in System, Audio Rendering. 100 Khz Sample support Realtime Timestretching, Realtime Pitchshifting 2 Phase Oversampling, 250 KHz Mixrate, 3D Surround Sound 256 Independent Outputchannels possible... - DSP: RAPID PROTOTYPING Dsp PlugIn System for Developers ! - DSP: General DSP PlugIn System for MOTOROLA 68k Processors - DSP: SuperSupportTable (SST) for easy realtime access to SymphonieOS

*** FUSS FREE AUTO BOOT DISK, BUT CAN ALSO BE USED FROM HARD DRIVE! 68030CPU OR BETTER + FAST RAM RECOMENDED ***

+4484 ENTERPRE V1.10

Euterpe is a multimedia MIDI sequencer. Detailed features are:-

Recognised file formats: For songs: MidiFile type 0 and 1, SMUS (read only), and ETSF (specific IFF format), For the sounds: AIFF, IFF 8SVX and DataTypes, For the pictures IFF ILBM and DataTypes; Genlocks Support; Unlimited tracks (theoretically); Tracks Types: Instrument for the notes and Samples for the sounds; Unlimited patterns on tracks; Patterns types for instruments tracks: Channel, Common and SysEx; Instruments types: Midi, Midi Drum, Audio, Audio Drum, Texts, Pictures, ARexx and XApp; Recognise formats General MIDI and Roland GS; Knows most constructors sysex codes and most Control Changes by name; Events Editor and Bar

Editor; Sample Editor with Fast Fourier Transformation option for sound frequency calculation; Midi Test functions (notes, programs and banks); Synchronization Midi Time Code, TimeClock and by sampling; Metronome; Midi Mixer; Midi Effects; ARexx macros definitions; Multifiles: Up to 10 songs can be used simultaneously; Display sensitive to fonts and supports all resolution starting with 640x200, 8 colors; Midi Access via devices or CAMD.library (optional), Audio Access internal or using AHI.device (optional); ARexxPort; Public Screen; Internal resolution from 96 to 768 pulses per quarter note (192 is default) Supports external controller via Joystick port; Master Track allowing tempo and signature changes; Knows latin, english and german writings for notes; Multi-tasking; Use realtime.library, allowing a real pause when playing; Looping modes, using two locators; AppWindow and AppMenuItem; Localisation; Online Help and Menu Help. All in all one could say it's just a bit too good for PD!

*** REQUIRES HARD DRIVE ***

1.12 Best Of Quartz PD !

AGA
ANIMATIONS
DEMOS
DISK MAGAZINES
EDUCATION
FONTS
GAMES
KLONDIKE
MISC
MUSIC
[QUARTZ BEST-OF]
SLIDES
UTILS

M A I N

PU DISKS are mostly A500 only, most generally work under relokick emulation QU968. PU DISKS marked up as +, as a general rule, also work on A1200. If you want a copy or QU968 just ask us for a copy, tel: 0161 702 6737. Oh, and by the way, you may also want to try NSA-Patch available on 17 Bit disk 4512.

* = 1mb A500/QU968 + = A500+/A600 Y = A1200

=====

===== UTILITIES & MISCELLANEOUS =====

=====

Some titles indexed here may not be supplied on this CD

PU044 MEMORY TEST * +

=====

This one auto boots to a replacement Workbench type setup, however a bit of setting up is required to get things working properly. A knowledge of Amiga DOS is essential. Docs are on disk.

This will run memory tests on your memory. The options are: ,
 -F Test Fast memory, -S Test System Chip memory, -L Long memory test enabled, -V Verbose messages, -D Debug messages, -A all memory tests performed (except Long), -B values test, -E sum

PU050 DUNGEON MASTER THE SOLUTION * +

=====

Yes you guessed it, this is the solution for dungeon master. This one was also down the back of the desk! They where joined together with an elastic band so here's the 2nd very dusty disk ;-D.

PU058 JAMCRACKER V1.0 * +

=====

This is a sequencer, ripper, player disk! Used to play rip, compose and edit JamCracker Songs. Player can be used to play songs written with JamCracker V1.0. and the ripper Rips songs from memory. This disk is very good, I have installed some of it on my hard disk. The intro to this disk is bloody brilliant, it's almost one step away from a mega demo! Main contents of disk:-

JamCracker V 1.0 Editor (main sequencer), JamPlayer, general docs, JamCracker Editor Docs, Jamplayer Docs, JamRipper.

PU088 ULTIMATE BOOTBLOCK COLLECTION * +

PU089 ULTIMATE BOOTBLOCK COLLECTION

=====

As you can see this 2 disk compilation is probably one of the biggest boot util compilations to date! Contents of disk:-

BB3 Germany, BB3 Magenta-White, BB3 Red-Magenta, BB3 Holland, Red-CyanBB3, Blue-White, BB3 Red-Blue, BB4 Red Bootfilter V1.01, Multiboot V1.0, UltimateBootblockWriter, Bootloader V1.0, Bootcontroller V1.8, Bootblockgenerator V2.0, Scrollmaker II, Viewboot, Deluxe Boot, Brush Bootmaker, Bootem V1.1, Bootup, Makeboot, Grandboot V1.0, Bootgenerator V1.5, Telstar Menu V1.0, Mega Boot V1.3, Bootleg V2.1,

Xboot.doc, Bigboot (Malta). BB3 Purple, BB3 Green, Bootwriter USI, BB3 Yellow, BB3 Blue, Bigboot, BB3 Red, Bootwriter HCS, Antivirusboot, Bootboy I, Bootletter, Bootchecksum, Bootmaker, Bootune, Programboot, Autoboot, Bootback V1.0, Bootintro, Full Screen Boot, Bootem, Bootcheck, Bootcopy V1.1, Bootgirl, Booting Up, CCS Boot df0:, Jumping Bootwriter, BB3 Green-White, CCS Boot df1:, BB3 Cyan, BB3 Red-Yellow, BB Copy Installer, BB3 White.

PU122 PRINTER DRIVER GENERATOR *
=====

If you can't find the driver you require, make your own. Old, but very useful! <Requires Relokick (QU968) to run on a 500+/A600/A1200 etc.> But it is VERY usefull.

PU129 ACU MEGA DEMO MAKER * +
=====

This program is not so much for actually creating the demos in your megademo, but is used to help make the creation of your NDOS disks less of a hassle! This program has been designed to be used specifically for making megademo disks. This program allows you to convert your file to absolute code & to write this code to the tracks of a floppy disk. It works on all crunched files & all standard data code hunk structures. For those of you familiar with the old "TrackWrite" program this is basically an improved re-write of TrackWrite. Good!

PU144 AMIGA SYSTEM TESTER V14.1 * +
=====

This program, despite its age, can come in very useful. The program has many useful features. When buying second-hand equipment or testing expansion boards, this program can come in very useful and will detect many nasty faults that other wise may have resulted in costing you a lot of money.

PU170 PENDLE EUROPA UTILITY DISK V5.0 * +
=====

This is much the same as PENDLE EUROPA UTILITY DISK V4.0 only with a few new files and buggs removed etc. Brilliant large collection, about 209 utils. <To many to list here! It's on the CD so just de-pack, and take a look!>

PU175 AMIGA FOX D.T.P V1.10 * +
=====

This is an update of the first Amiga PD Desk Top Publishing program. Many new features over the old Word processor, Graphics Editor, Text Editor and lots more.

PU192 OPTI-UTILS.2 * +
=====

This is another set of the hottest utils on earth from the OPTIMIST. Good alternative to workbench, copy, delet, format, etc. etc. Main contents of disk:-

IMPLoder v4.0 Far better than Powerpacker compression!
 PD COPY v3.0 A disk copy program (not by D-MOB).
 TEXT ENGINE v1.0 Nice front end word processor!
 DISKMASTER v3.2 A directory opus type clone.
 FIXDISK v1.2 Restores damaged disks.
 FLASHDISK v0.3a Disk optimiser.
 EYMAPED v1.1 Re-design key map, set up hot keys.
 FORMATTER v2.7 Great formatting/auto formatting!
 POPINFO v4.0 Pop up system info at any time!
 ANTI VIRUS MENU Menu of virus killers.
 SYSINFO v2.36 Check Mem, system and drive speed!
 BOOTX v3.72 Very comprehensive virus checker.
 PPSHOW v1.2 Show pics packed with Power packer.
 UTILITY BOOT v6.1 Boot virus checker.
 LASTHOPE v27.5.91 Restores damaged disks.
 CALCKEY v1.0a Simple & useful calculator program!
 DIRR Replacement of the DIR command!
 IFF2ANSI v3.0 Convert IFF/ILBM pics to ANSI format!

PU197 CONSOLE MENU SYSTEM * +

=====

Control Console (or Console for short) is a program for creating and (mainly) using disk menus. Before you say "c'mon I've already got one of those!", just let me tell you about this one. comparing this to other disk menu programs from the grim to the pretty good I'd say that although they each have their useful features, none have everything, in one simple to use package. Console is different, an all singing, all dancing disk menu program and so here's a list of the main and if not somewhat groovy features of the program:-

- * Each selection can be Executed, Run or Launched
- * Shrink feature to squeeze the menu to the top right of your Workbench screen
- * Up to 5 separate menu screens all linked as you like
- * Up to 40 separate selections per menu
- * Each selection can carry out up to 4 CLI commands
- * Command Line Parameters can be specified after selection of a gadget
- * Full built in gadget-driven menu editor
- * Menus can be optionally created in a text editor/word pro.
- * Each menu can be optionally titled
- * Gadgets can launch programs or batch files, fade to another menu or just contain some descriptive text
- * Menus saved as a short ASCII text file, thereby taking up very small disk space
- * PAL and NTSC compatible

PU214 SUPER POWERPACKERS * +

=====

This disk contains lots of utils for use with power packer

and all the versions of power packer you could ever want!
Contents of disk:-

PowerPacker V2.1a; PowerPacker V2.2a; PowerPacker V2.3b;
PowerPacker V3.0a; PowerPacker V3.2; PPlay 2.0c; PPSHOW V1.2;
PPmore V1.8a; PPtype V1.1; PowerPackerPatcher V1.1; PPloadSeg
V1.0; PowerSnap V1.1; PowerPacker V3.0b; Titanics Cruncher
V1.2; PowerPacker V4.0 Demo; PAnim; Decrunch; PPmore V2.0.

QU038 CROSSDOS V4.02A * + Y

=====

This program will convert your text files from any PC to any Amiga computer and back the other way (Amiga to PC). It's an MS-DOS file system for the Amiga and will allow you to read MS-DOS/PC-DOS and Atari ST Disks on the Amiga. You can also format disks (Version 2.0 or higher) directly from AmigaDOS. This is an update to a slightly earlier disk in the library. <Only get this if you have something less than an A1200.>

QU039 NORTH C V1.3 (A) * + Y

QU040 NORTH C V1.3 (B)

=====

NorthC version 1.3 by Steve Hawtin, Welcome to NorthC, the latest update on the public domain 'C' environment for the Amiga that I am aware of. This disk contains all you need to compile and link 'C' programs, all the necessary documentation is included on the disk. You are allowed to copy this disk and distribute copies, provided you charge no more than a reasonable copy fee. However, you may not copy the "Blink" program without "Blink.doc", the "A68K" program without "A68k.doc" or the "NorthC" program without "Bugs.doc". This is an updated version of an earlier disk in our (WONDERFULL) library.

QU043 DUNGEONSAVE II * + Y

=====

It's dead simple really.....just boot up this disc, choose which level of Dungeon Master you'd like to see/view/do/die in, press the appropriate key and wait for the relevant file { DMGame.dat } to be copied over to the root directory so that the Dunge Mast game disc knows what or where you want to do or see { or die in !!! }

QU049 SONIC DEVELOPMENTS CONVERTERS PACK * + Y

=====

Converts various file formats to and from the Amiga, PC, Atari etc..

Converters

64ConvKoalaIFF (KoalaPad>IFF) PC-Converters
NeoIFF (NeoChrome>IFF) -----
PiAIFF (LoDegas>IFF) Graphic Workshop

PiBIF (MedDegas>IFF) VGIF (& Docs)
 PiCIF (HiDegas>IFF) Format MS-Dos Disk
 HamSharp (GIF>HAM) ReadMe About PC Installing!
 AmGIF (HAM>GIF)
 PetASCIICnv (ASCII>ASCII)
 MacView (MAC>IFF)
 VirtGIF (GIF Displayer)
 Convert (24 Bit Files)
 IFF2PS (IFF>PostScript)
 Animbridge (Anim>Anim)
 Kefrens IFF Converter (IFF/Raw)
 Arcane IFF Converter (IFF/Raw)
 MegaConverter (IFF/Raw/ST)

QU052 FLASHING BYTES:RAIDER'S RIPPER DISK * + Y

=====
 Loads and loads and loads of music related software. Most programs are rippers, about 45 bits of useful stuff in all. The disk operates from a nice flashy musical menu system. Contents of disk:-

Actionripper + doc; David Whittaker Ripper; Flash-Ripper;
 Fraxion Ripper; Future Composer Ripper + doc; Futurefinder;
 Future Sound Ripper; JamCracker Ripper; Lvts System; Mark II
 Soundripper; Megamon + doc; Mega Soundcracker; Multi-Ripper;
 Muzakripper; Noisemon + doc; Noisepacker + doc; Noisetracker
 ModuleRipper; Rom-Crack + doc; Rasputin's Resident Ripper;
 Sargon Soundtracker-Ripper; Sidmon-Ripper;
 Sidmon-soundripper; SSound-Hacker; Soundmon-Ripper;
 Soundtracker Utilitie; St-Data Ripper; Supra Ripper; The
 Final Music-Ripper; Thief + doc; United Forces Ripmon; XC
 ModulesRipper; 3rd Day Ripper + doc; BitplaneHacker + doc;
 BitplaneSearcher + doc; GFX-Rip.

QU093 SOUND TRACKER CONVERTER * + Y

=====
 How useful does useful get? This program converts Soundtracker modules to executables. (simlair to the program on "PU224").

QU097 ATARI ST EMULATOR * +

=====
 New and improved version, now loads lots more of the various ST programs. This disk is very good but sad! (ATARI, mega big fart to that for a name)!

QU125 SCENERY CONSTRUCTION KIT * + Y

=====
 Generate as much fractal landscape scenery as you like!
 Contains the following:-

Genesis demo, landscape, landbuilder v3, cloud 9.

QU155 ARP V1.3/CONMAN V1.4 * + Y

=====

On this disk you will find the complete ArpRel3.0 release including the full user developers guide, and ConMan V1.4. ARP V1.3 is the official AmigaDOS resource Project (ARP) release. ARP makes many improvements to AmigaDOS and makes your system easier to use the CLI.

QU171 BIT TEC 200 UTILS * + Y

=====

203 This time! As usual with these large utils compilations the quality of some programs are lacking somewhat in quality. However 203 files makes for yet another record breaker!! The major >>>BIG<<< Contents:-

60Hz, BSG, Decrunch, Add21K, ByteKiller, DefjamPacker, AddMem, ByteKillerHacker, DesCoder, ADSR, Call, DiskClear, AllocAbs, CheckVectors, DiskFormat, AmiCopy, CHKV, DiskTroy, AmigaTool, ClearMem, Dmouse, Ares, ClockDoctor, DOS Format, AutoBootOrg, CloseScreen, DragPack, BSG9 Protector, CLRV, Echo, Boot'em, CLS, EdCheck, BootController, CodeRescuer, Edsays, BootGame, ColdBoot, FastFiler, BootGenerator, Color, FastFonts, BootIntro, Colour, FastLoad, BootLeg, CopperMonitor, FastSmoothDirs, BootMaster, Crunch, FF PicCon, Border, CrunchMaster, FixSaddam, Bounce, DataMaker, FlashPack, BPL Hacker, DataRipper, FlashRipper, BlueStripes, DC.B Maker, FloppyKiller, FractalGenerator, LVR, NukeSaddam, FreeMem, MasterCruncher, OverKill, GfxMem, MegaBoot, PAL, GMC2EX, MegaPack, PatchLoadSeg, GfxDelieverier, MemChec, PiccyMenu, HamLab, MemClear, Play590, HDiskProtec tor, MemPeek, PleasureBoot, HQC, MenuMaster, PLST Adder, HunkConverter, MessyFMT, PopDir, IFFCR, MetalBoot, PowerPlay, ILBM>RAW, Mod4>8, PowerMenu, Implode, MouseClock, PPanim, JoyGrab, MousePause, PPloadSeg, JumpType, MuzakRipp, PPMore, Keyclick, NewLook, PPshow, KeyTest, NewTopaz, PPTYPE, Kill, NoFastMem, PressKey, Kill'em All, NGC, ProKiller, LamerDefence, NIDP, Prompt, LightningText, NoRipper, Protec, LoadScreen, NTSC, Psound, Qview, SoundConverter, TextFinder, Relokit, SoundHacker, TimeCruncher, Reset, SoundOn, TNM Cruncher, RestoreIt, SoundSystem, ToggleLED, RSI Cruncher, SoundSystemII, TriangleCrunch, RSTV, SPM, TryIT, RunBack, ST Ripp, Turbo, SD BootInstall, ST Ripper, Type, Select, Stars, UltimateRipper, SetPic, StartUp, UltimateTool13, SetPrompt, ST DataRipper, UltimateTool14, Show, STMOD2EX2, UltimateStars, ShowBoot, STpacker, U.C.C., Showing, Stripes, Ushow, ShowPrint, Stripper, UtilityBoot, SIDMON Ripper, SuperCopy, Vcheck, SIR, SuperCruncher, VectaCheck, SlavePacker, SuperView, VectorBoot, Slayer, SyncroPacker, VectorCheck, SmusCopy, TetraCrunch, Vectors, SongPlayer, TetraPack, Vhunt, Virus X, VirusHunt, VirusMemKill, VirusProtector, VirusSlayer, VirusTerminator, VScan!, Wait, Window, WinSize, Xcolor, Zap2Icon, Zap, Lbytes.

QU172 EDIT KEYS * + Y

=====

The Amiga Format magazine said this was the most user friendly keymap editor they have ever seen to date! Enough said eh! There is also a nice little program called "CheckPlus" that will help solve some of those A500/+ compatability problems, very handy!

QU191 B+W PICTURE CONVERTER * + Y

=====

Do you need to add a touch of colour to some black and white images? If so, this disk is for you!

QU203 THE 600 BUSINESS LETTERS * + Y

=====

For all of you too lazy to type, this disk holds 600 standard business letters. The letters are in ASCII format and will load into almost any word processor. You can print them as they are or edit them.

QU222 FLASHING BYTES - LEGAL TOOLS VOLUME III * + Y

=====

Blit-a-copy; Pacman copy; Sanity copy; Menu-Maker; Copper Paint; BPL; Ham Lab; Noise Player; SD Install; Slave Packer; Fractal Generator; Aload2; View 80; Clockdoctor; VirusX; Speed; Metal Boot; Mempeeker; Terrain Editor; C-64 Emulator.

QU241 CED (C FrontEnd Editor) V1.00 * + Y

=====

C FrontEnd Editor - or CED to its friends - is a multi-purpose text editor designed for the production of source code (A simple text editor for programmers). The general idea is that you type up your source code using this program and then run your compiler via a shell window with this program still running in the background. Why would you use this text editor instead of the many already available on the PD scene? well one advantage of this program is that it runs on the workbench screen and therefore there is no need to switch back and forth between a custom screen and the workbench screen, the only text editor that I have that uses the workbench screen is TEXTRA which although its text handling functions are good I don't like its requesters, especially the file requester, and it hasn't got that many features, although it does have search and replace which this doesn't as yet. Anyway its up to you which text editor you prefer. Author:Andrew P. Lunn, Version:1.00

QU253 NCOMM V2.0 * + Y

=====

A communications program based around Comm v1.34. Has many very nice enhancements over it's predecessor! Certainly worth having if you use a modem! Probably one of the best and most popular terminal programs in the library! This

version is a fully functional official release with no features disabled. <Old ways still the best! We still use this one more than Term!>

QU263 DEE JAY CRUNCHERS * + Y

=====

A very large selection of file/disk crunching utilities, some very good some not so good! Contents of disk:-

BLACK AND DOCKER V2.1, DEFJAMPACKER V3.6, BYTEKILLER V1.2+, DISKCRUNCHER V1.0, BYTEKILLER V1.3, DOUBLE ACTION V1.0, BYTEKILLER V2.0, DRAGPACK V1.0, BYTEKILLER V2.03, DRAGPACK PROF V2.52, BYTEKILLER V3.0, FLASH SPEED CRUNCHER V1.0, BYTEKILLER V3.0 WINDOW, HIGH PRESSURE CRUNCHER, BYTEKILLER PROF V1.0, HQC COMPRESSOR, CRUNCHMASTER V1.0, IMPLODER V3.0, COMPACK V0.1, IMPLODER V3.1, CRUNCHMANIA V1.4, IMPLODER V4.0, CRUNCHMANIA V1.6, ISC AMIGA V1.5, CRUNCHMANIA V1.7, MASTER CRUNCHER V3.00, DEFJAMPACKER V3.2, MAXPACKER V1.2, DEFJAMPACKER V3.5, OMEGAPACKER V1.3, PACK IT V1.0, POWERPACKER V2.2A, RELOKIT V1.0, RED SECTOR V1.4, SMF COMPACTOR V1.0, SPIKE CRUNCHER V1.5, STONECRACKER V2.99, STONECRACKER V2.99D, STONECRACKER V3.00, STONECRACKER V3.10, STONECRACKER V3.11B, STONECRACKER V4.01, STONECRACKER V4.01B, SUPERCRUNCHER V2.7, SYNCROPACKER V4.6, TETRACRUNCH V1.02, TETRACRUNCH V1.1, TETRAPACK V2.1, TETRAPACK V2.2, TIME CRUNCHER V1.7, TIME CRUNCHER V2.2, TIP CRUNCHER V1.1, TITANICS CRUNCHER V1.1, TITANICS CRUNCHER V1.2, TNM CRUNCHER V1.1, TRY-IT V1.01, TURBO SQUEEZER V6.1, TURTLE SMASHER V1.3, ULTIMATE PACKER V1.1, ULTIMATE PACKER V1.1B.

QU301 DELTA MUSIC EDITOR V2.2 * + Y

=====

This is a simple, but very effective chip music sequencer. This program produces music similar to the Sonix and Future Composer sequencers. If you are not one for composing listen to some of the demo tunes, they are totally brilliant! By far some of the most classic tunes from the C64 that have been used in many intros on the Amiga, nostalgia attack!

QU316 TWIN EXPRESS V1.1A * + Y

=====

Will allow you to connect two Amigas or a PC and an Amiga together. Copy files from one machine to another and control one machine with the other. Runs at 144000 baud rate that's 10 times faster than the fastest modem. A PC version is available from the author.

QU329 PASSWORD PARADISE * + Y

=====

Some guy has typed just about every single level password for every computer game ever released as of 1993. I can only say one thing, this must be either true commitment or true obsession!

QU340 NUMPAD (A600 ONLY) +

=====

Emulates a numeric keypad on some Amigas when the CAPSLOCK is on. This may be of great use to A600 users wishing to use perspective mode on DeluxePaintIV, because the A600 has no numeric keypad. There are also many other programs that use the keypad and this will help you to make proper use of them on the A600.

<Oh, Dpaint perspective mode I love you!>

QU360 DOC FILE PROTECTOR * + Y

=====

DFP will protect your ASCII files using a combination of numbers 1-255. This process can be used upto 20 times giving No chance of anybody being able to guess the correct numbers in your sequence. If anyone in your family is a nosey git and always looking at your text files, this is for you!.

QU364 PROTRACKER V3.1 * + Y

=====

This is the very latest version as of today. Many enhanced features over version 2. New features include an all new looking improved GUI, more user cusomisation, better sample editing and effects facilities, support for new enhanced module format and old module formats, extra sample banks plus much much more! <Less features than higher versions, but also less bugs!>

QU399 A1200 WB HACKS (AGA) + Y

=====

Some great little workbench hacks for your A1200, for when there is nothing better to do. Good fun!

QU402 BOOTX 5.23 + Y

=====

Latest version of BootX, the ultimate bootblock checker tool.

QU411 THE PARNET SETUP * + Y

QU412 THE PARNET SETUP

=====

If you would like to run two Amigas on a network and access the hard drive, CD-ROM drive or floppies of the other machine, get these disks and you're away! All you need now is the cable!

QU421 ACTION REPLAY IV (A1200 ONLY) Y

=====

An Amiga software impementation of the ACTION REPLAY CARTRIDGE. Most of the functions are there like FREZER, COPY, LIVE-TRAINER and so on, plus some added AGA features.

As yet this is probably the most powerful disassembler software on the AGA machines. <A500/500+/600 version also available, 1.00 a disk at the mo!>

QU422 SHADOW SAMPLE MAKER V3.1 * + Y

=====

This is an update of this brilliant program that was featured on one of the earlier disks in the library. The idea of this program is to make samples without actually having a sound digitizer, very good!

QU423 BBASE II V5.5 * + Y

=====

Brilliant and simple to use database application with various features over the last version on disk "QU303".

QU428 RAYSHADE V4.0 * + Y

QU229 RAYSHADE V4.0

QU430 RAYSHADE V4.0

=====

I know that what the world of the public domain really was lacking in was a really good ray trace graphics package. Well, here it is the 1st really good tracing package available via PD. Designed for Unix mainframes like the 7CPU Cray S.P.A.R.K Centre, the program was ported to the Amiga.

QU441 D-COPY 3.1 * + Y

=====

Thinking of buying X-Copy? Stop and try this, backs up where commercial copiers can't cope! An update of best Public Domain copier on the Amiga. No new Features over version 2 but now has some bugs removed! A few points to help you get started:-

TOP LEFT CORNER = QUIT

SPD = SPEED OF COPYING (DOESN'T MAKE MUCH DIFFERENCE!)

SRC = SELECTION OF YOUR SOURCE (READING) DRIVE

DEST = SELECTION OF YUR DESTINATION (WRITE) DRIVE

START/STOP = I WON'T BOTHER !!!

START = START TRACK 0-82 (0/1 = WHICH SIDE)

END = END TRACK 0-82 (0/1=WHICH SIDE)

DEF = DEFAULT SETTINGS

0/1 = WHICH SIDES TO COPY

NAME = NAME OF DISK IN SELECTED SOURCE DRIVE

VERIFY = RETRY TRACK IF AN ERROR IS FOUND

ERR = RETRY A TRACK WITH AN ERROR

SYNC = LEAVE IT AT THE DEFAULT SETTING !!!!

ATT = HOW MANY VERIFY ATTEMPTS BEFORE MOVING ON

DOSCOPY1 = NORMAL WORKBENCH COPY

DOSCOPY2 = WORKBENCH COPY WITH CORRECTED ERRORS

DOSCOPY3 = AMIGA DOS COPY BITMAP COPY

NIBBLECOPY1 = MORE POWERFUL COPIER THAN DOSCOPIES

NIBBLECOPY2 = VARIATION ON MODE 1

NIBBLECOPY3 = MS-DOS COPY
CHECKDISK = CHECK SOURCE DISK FOR ANY ERRORS
SPEEDTEST = ALIGN DRIVE SPEED CORRECTLY
RAM = USE RAM TO STORE DATA (RAM COPY)
KILL = KILL OPERATING SYSTEM FOR MORE AVAILABLE RAM.
DRIVE = SWITCH ON ALL DRIVES AND DISPLAY NUMBER OF DRIVES.
CHK = CHECK COPY FOR DISK ERRORS.
FMT = FORMAT 1-4 DISKS AT A TIME!
CRUNCH MENU FEATURE.
NEW SAFECOPY MODE!
NEWVIRUS CHECKER SUPPORT!
THATS IT !

<The 3 main copiers in the office are SuperDuper, Xcopy, & Dcopy. Dcopy is the best one when we need to use nibble copy wich is not as often as I used to, hmm nostalgia aint what it used to be!>

QU447 SOUNDMAN JUNIOR + Y

=====
This looks like a 16bit sample editor, but not having a 16bit sound card on any of our machines, it's rather hard to tell. <Don't worry it is a 16bit sample editor, honest it is!>

QU448 VMORPH 2.30 * + Y

=====
Brilliant version of this some what classically good morphing software. I must say, however, that if you want to put this to good use you will probably want a fast machine with lots of RAM, a hard disk will also be useful.

QU470 MENU MASTER III * + Y

=====
MenuMaster is intended to add a friendly front end to a collection of programs assembled on a single disk, (or hard drive). It allows the user to select and start a program (or programs if multitasking) without ever needing to access the CLI at all. Any program or command that can be started from the CLI can be included in the menu, which has a total of 32 selection options (or 24 in NTSC mode). There are several shareware/public domain programs similar to MenuMaster, but this one is still unique, in that it has its own built-in editor. The author was prompted to write this program because after making program additions or similar alterations to his own utility disks, he then had to use a separate menu maker program or text editor to modify the menu options. Now, with the built-in editor provided by MenuMaster, changes are quick and simple!

QU480 1200 HD PREP Y

=====
If you bought a machine without a hard drive and decided to add a hard drive later, the hard drive may not have had an

installer disk. Without an installer disk you are somewhat in the shit, because you may not be able to make proper use of your hard drive :-(. This disk will allow you to install the system software from your original workbench disks, partition, prep, format and low-level format your hard drive :-). A must to all new A1200 hard drive owners! Easy to use too.

QU498 LOCKPICK V2 * + Y

=====

After the publishers ripped off the author with the release of version 1. The programmer releases version 2 as PD! Lockpic remover the protection from many different games so they can be backed-up. Sort of a pirate heaven I guess, Hurmmmm!

QU502 X-FONT PROFESSIONAL * + Y

=====

This is the best font editor around! If you would like to create your own colour fonts for use in Deluxe paint, DTP applications etc. You will probably want this!

QU522 ADDRESSPRINT V4.0 * + Y

=====

This is probably the best label printing utility around. If you are wondering why you can't stick with a plain old word processor to print address labels, well the answer is simple. This program saves a lot of time because you can print your labels without having to re-configure your word processor every time you want to print a label.

QU523 THE DESIGNER V2.12 * + Y

=====

The Designer is a unique program for creating background graphics and level maps for games. By using The Designer, and any paint program, you will be able to design backgrounds and level maps quickly, easily and effectively, making the task in hand a lot more enjoyable. The Designer has been created to help you in every possible way, making your programming more hassle free. This is version 2.12 which is an update on one of our earlier disks in the library.

QU527 D.I.C.E V2.06.15 2.06B + Y

QU528 D.I.C.E V2.06.15 2.06B

=====

DICE stands for Dillon's Integrated C Environment. A front end, pre-processor, C compiler, linker, assembler, and support libraries. Features ANSI compatibility, good code optimizations, autoinit. Before the main is called, user routines can be called up during startup.

QU539 FAST INTRO MAKER + Y

=====

Two very useful and easy to use tools for your Amiga, hot as hot gets! Contents of disk:-

BootJob Do anything to a boot block including saving as executables!

FIMIntroMaker Use it to create your own intros in a few minutes, Good!

QU541 UEDIT V4.0 + Y

QU542 UEDIT V4.0

QU543 UEDIT V4.0

=====

Popular editor by the late Rick Stiles. Rick wishes, the entire program, including source to be placed in the public domain so that it may continue to grow. This part contains the editor, config and support files, and lharc'd documentation. Uedit is a completely customizable editor with a learn mode, a command language, menus, hypertext, on-line help, a teach mode, split windows, copy and paste, undo, spell-checking, many word processing features and more. This has the power of CygunsED and Emacs, with the word procesing power of Wordworth, plus the power of a command language to meet the standard of Arexx, all mixed into one brilliant package! Totally amazing program for the price of a few pence, Good eh! <Oh, nice very nice with sugar on the top!>

QU545 RSI DEMO MAKER V2.0 * + Y

=====

Version 2.0 of the superb "RSI DEMO MAKER" by Red Sector, has now been released as public domain! This is probably the best demo maker ever to be made, you should be able to produce some superb professional looking results with this program! The demo maker is operated from a groovy front end GUI, so no programming skills are required! "RSI DEMO MAKER V2.0" really is a doddle to use once you get the hang of it! The Demo maker has some excellent features, too many features to list here!

PLEASE NOTE: You may like to check out some of the following disks from our library for use with this program:-

QU166 RSI HELP DISK - Help disk on how to use the RSI DEMO MAKER. The commercial version originally came with a printed manual and the demo maker is difficult to use without the manual, so the help disk is seriously recommended!

QU107 & QU108 RSI DATA DISKS - Contains 32 point fonts, 16 point fonts, noise tracker

music, vector stars and star fields. These two disks are for use with the RSI DEMO MAKER.

QU553 CREATE ADVENTURE GAMES V3.1 + Y

=====

This is a program for creating your own roleplaying adventure games. This is one of the better disks of its kind to have landed in our disk boxes. Very good and very popular title!

QU578 ASGARDS MEGA CHEATS + Y

QU579 ASGARDS MEGA CHEATS

QU580 ASGARDS MEGA CHEATS

=====

Well Asgards relay gone mad this time! LOADS 'N' LOADS 'N' LOADS 'N' LOADS 'N' LOADS of cool game cheats.

QU581 COLOUR SWAP + Y

=====

This really makes life a lot easier at last! This program sorts out your pictures by swapping the double colours in your picture for the double colours in your palette.

QU614 HDCLICK V2.7 + Y

=====

Latest update of probably the most popular hard disk menu system that has ever landed it's way to the Amiga. All you have to do now is decide whether to use this or install PROGRAM LOADER featured on one of our earlier disks in the library. <Only included for those of y

QU639 AMIGA_E V2.1B + Y

=====

An Amiga specific E compiler. E is a powerful and flexible procedural programming language and Amiga E a very fast compiler for it, with features such as compilation speed of 20000 lines/minute on a 7 Mz Amiga, on-line assembler and linker integrated into compiler, large set of integrated functions, module concept with 2.04 includes as modules, flexible type system, quoted expressions, immediate and typed lists, low level polymorphism, exception handling plus much much more!

QU640 BEGINNERS GUIDE TO AMIGA E + Y

=====

This Guide gives an introduction to the Amiga E programming language and, to some extent, programming in general. For those of you not familiar with Amiga E, E programs look very much like Pascal or Modula-2 programs, but E is based more closely on C. Anyone familiar with these languages will

easily learn E, only really needing to get to grips with E's unique features and those borrowed from other languages. This guide is aimed at people who haven't done much programming and may be too trivial for competent programmers who should find the 'E Reference Manual' more than adequate.

QU644 AREXX REFERENCE MANUAL + Y

=====

This is a manual for the powerful Arexx Amiga OS language. As you have probably noticed there is nothing much at all in the way of a manual from Commodore that contains much information about Arexx. Arexx is in actual fact your Amigas built in turbo charger, but many people simply delete it from workbench altogether! Arexx allows you to program your machine to perform many wonderful system tasks that are simply not possible with the CLI or Workbench. If you want to learn Arexx get this disk!

QU670 GUIDE TO COMMS + Y

=====

Contains Learn comms & Big Dummies Guide To The Internet in archived format!

QU680 POWERCACHE V37.115 + Y

=====

PowerCache is a new style, user friendly, completely configurable cache program that both delivers top performance and has a neat Intuition user interface. It can be used as both a read/write cache and as a traditional read-only cache, so it will not handicap your drive during write operations, as certain other currently available disk caching utilities do. It will in fact speed up write operations just as it does read operations.

QU695 POSTSCRIPT INTER V1.7 + Y

=====

An excellent Postscript interpreter for the Amiga which implements the full Adobe Language.

QU697 AGRAPH V2.0 + Y

=====

A-Graph brings the world a cheap Amiga program to draw Bar, Line, Area and Pie charts, for reports or presentations, in a user-friendly way. A-Graph needs 2 other files to run, both found in the libs: drawer. These are diskfont.library and mathtrans.library. If AGraph doesn't run first time, check that these files exist. If not, simply copy them over from your workbench disk to your A-Graph disk.

QU703 DISK PRINT V3.51 + Y

=====

A label database which prints and stores disk labels for 3.5 and 5.25 disks. Primarily created as a combined database and print utility for FD disks, it includes easy-to-use label library functions (like printing labels for a whole FD series in one turn or multiple print of one label) and labels for most FD disks which are available within a few mouse clicks. Features include a fast search routine, user-definable label layout, different label sizes, intuition-based disk directory read-in and a lot more. Very configurable. Works fine with every printer connected to the parallel port and AmigaOS 1.2, 1.3, and 2.x. Shareware, Author Jan Geissler. This disk is an update of an earlier disk in the library.

QU705 PRO C MANUAL V3.0 (DISK 1) + Y
 QU706 PRO C MANUAL V3.0 (DISK 2)
 QU707 PRO C MANUAL V3.0 (DISK 3)
 QU708 PRO C MANUAL V3.0 (DISK 4)
 QU709 PRO C MANUAL V3.0 (DISK 5)
 QU710 PRO C MANUAL V3.0 (DISK 6)
 QU711 PRO C MANUAL V3.0 (DISK 7)
 QU712 PRO C MANUAL V3.0 (DISK 8)
 QU713 PRO C MANUAL V3.0 (DISK 9)
 QU714 PRO C MANUAL V3.0 (DISK 10)
 QU715 PRO C MANUAL V3.0 (DISK 11)
 QU716 PRO C MANUAL V3.0 (DISK 12)

=====
 The biggest and best manual for the Amiga C language on disk! Why buy a book when you can have it on disk? I always say there is no search button facility in any book, but there is in a good old text reader! <Yawwwwn!>

QU720 SNOOPDOS 3 + Y

=====
 This program is the most useful thing that I have ever seen! The basic idea of snoopdos is to use it as a fault finder. Snoopdos monitors system activity and when the machine can't find a library or file required by a program, snoopdos lets you know what went wrong! This program is very useful to packers and hard disk users! A knowledge of the Amiga is essential in order to use this program to its full advantage.

QU759 NICKS PREFS V1.0 + Y

=====
 Major enhanced replacement for IPrefs! Allows you to display any IFF picture in the main Workbench window, lets you edit the clock pointer used by programs when they are busy, you now have the ability to mess with the public fields of the trackdisk. This in many ways brings the features of workbench 3.0 to OS2 users. However this may be of great use to 3.0 users because it does have some stuff that OS3 does not have, good!

QU760 BASE V1.1 + Y

=====

Base is a CLI command usefull to programmers, for integer conversion between Decimal,Hexidecimal,Octal and Binary number bases. Base also converts keyboard characters to ASCII decimals (also Hex and Oct).

QU776 AMITCP V3.0b + Y
QU777 AMITCP V3.0b

=====

These two disks contain an archive of all the Internet software you need to get up and running on the Internet. As soon as you have got your account setup with which ever service provider you choose you can use this software, which will allow you to log on to sites and FTP files without having to mess about with CLI commands etc. However there is one catch! The catch being you will need to have an extensively good knowledge of CLI and have a hard drive on your system in order to use this program. Full documentation is in the archive contents, but I really do recommend that you do not try to use this program if you are not an expert user of the Amiga.

QU822 ICON TOOLBOX + Y

=====

Create your pictures in a paint package, then load them into this package which will create special effects and turn your pictures into very large, or small icons. This system is very effective even with 4 colour icon images. Check out the glass of water in the examples directory!

QU823 VISUAL ARTS V2.0 + Y

=====

Visual Arts 2.0 is a new powerful GUI designer. Features includes: Menu and List manager, Object Master, Insert custom codes into any GadTools or GadTool Menu items, primitive drawing tools such as rectangle, circle and lines; Supports AppWindow and MultiProcessing windows. Add AREXX to any program, custom images, custom images for button, PopupMenu, get any IFF colour map and use it in your program, colour palette and over 40 custom patterns for fills. V2.0 now supports Context Sensitive. An intuitive interface unlike other GUIs, unlimited windows can be opened, supports PAL, NTSC, EURO, VGA, AGA screen modes, user preference, automatic history and time interval saving, user configurable source output, and many more features.

QU829 DIY REKO + Y

=====

DIYreco stands for Do-It-Yourself-reco. It is an ImageFX Arexx macro, which almost automatically makes the creation of Reco cardsets for use in KlondikeAGA. This program saves you loads of time and work. However I guess part of the fun in creating Reco card sets is all the time you normally spend on

all three legs looking at those nice pictures of Cindy Crawford ;-D.

QU833 FW PATCH 030 + Y

=====

This patch speeds up FinalWriter 3.0 on all 68020/030/040 machines like the A1200, A3000, A4000. Things like font rendering and internal arithmetic will be up to 400% faster!

QU839 MAIN ACTOR V1.55 + Y

=====

MainActor is a full featured animation program. You can create ,edit, time and play animations of any size on your native Amiga chipset, or your graphic card (if supported). Program is archived in LHA format, so hard drive recommended. Features:-

- Intelligent caching/tracking, MainActor can cache your animations and picture lists, if you have not enough memory it will directly access your data from any device. This makes it for example possible to create, edit and play a 400MB animation on your 2MB Amiga.
 - If you run OS 3.0 or higher, you will get an extra speed bonus on animations by the use of the new graphic routines. For OS2.0/2.1 users there are specific routines in the modules, which will give them the best playback speed possible on their system (and my knowledge :)).
 - Under OS 3.0 you will get the extra features of showing pictures or playing animations in a scrollable, resizable window on your MainActor or Workbench screen. The colors will be properly adjusted to your screen attributes.
 - The modules have play routines of their own, so it will be possible to redirect the input/output of special modules to graphic boards or othe hardware.
 - The play routines support a timecode per frame option. A sound module (per frame) option will be there in one of the next releases.
 - MainActor has a totally user reconfigurable GUI. The settings of your sessions can be saved, this includes the size/position of windows as well as the status of the projects.
 - MainActor has an arexx port, nearly all functions can be accessed through it. You can for example scale or dither whole animations on the fly through the use of an image processor, scripts are included.
 - MainActor lets you setup and save nearly everything concerning the display mode for playing an animation or showing a picture. For example you can set the X/Y
-

offsets, the display mode ID of your screen (view) etc.

- MainActor supports localization (wb 2.1+ required).

QU852 EXOTIC RIPPER V3.0 + Y

=====

This program is for detecting the largest variety of musicformats available for the AMIGA. Detection is possible in both a dynamic buffer you can read any data to and in specified valid system memory ranges. At the moment a total of 82 different Soundformats can be detected. ExoticRipper offers a CLI like console interface to the user. If the Regtools Library is present in LIBS: reading and writing checkdata or modules is performed via filerequesters. ALWAYS REMEMBER: ExoticRipper is an address ripper and not a brain replacement project! The authors take no responsibility in breaking your machine. ExoticRipper's aim is to make you boldly hear what no man has heard before, good eh!

QU858 MULTI TOOL V2.1 + Y

=====

Multi Tool or MTOOL for short is another DirectoryOpus clone with one or two features that set it apart from other operating systems of the same nature. As well as the normal copying, moving, viewing and making directories, MTOOL offers the following extra features:-

- * The layout gives as much room as possible for the file lists.
- * The action gadgets are between the file lists. Compared to other programs, there are considerably fewer gadgets with considerably more complex functions.
- * Another listview above the action gadgets can be toggled between different options lists. This can be used to select your current device or to perform special user-defineable actions.
- * Programmed to be conformant to the "user interface style guide". MTool needs OS2.0 (V37.xx). Newer OS versions are detected and used (i.e. localization with OS2.1, system busy pointer with OS3.0)
- * With all of its complexity, MTool can be installed and set up very easily. There's a prefs editor where you can define everything by mouse.

QU859 DIGITAL ILLUSIONS + Y

=====

Digital Illusions is a highly professional image processing program. Not only is it capable of processing still pictures, but it will also let you create stunning animations from ordinary flat pictures using a powerful 'In between'

technique. Very good!

QU867 AMIGA POINT V2.1 + Y

=====

The disk AmigaPoint_2.1 is a compilation of necessary software which is needed to get a FidoNET point up and running on the Amiga.

QU880 PFS (PROFESSIONAL FILE SYSTEM) + Y

=====

The standard AmigaDos filesystem (OFS) is not very fast. Commodore has tried to improve the performance of their filesystem a number of times. Workbench 2.0 added the fast file system (FFS), and now, with Workbench 3.0, we have the fast file system with directory caching (FFS-DC). This makes directoryscan faster but writing to disk and directory-operations like delete and rename are slower than ever. PFS is a filesystem that does better. The author used the knowledge he gained from his computer science study to make it as good as possible.

The professional file system (PFS) has the following features:-

High performance

- write: 3-5 times faster
- read: 50% faster
- directoryscan: 10-20 times FFS, 3 times FFS-DC
- delete/rename/protect etc: 10-20 times faster

Other features

- full AmigaDos compatibility Link Compatibility
- upto 10% more data on a disk
- better faulttolerance Link Faulttolerance
- parallel access almost without performance loss
- disks NEVER get invalidated

This is the first version of the filesystem that supports harddisk partitions. Partitions up to 31MB are supported. Both double and high density floppy disks are supported.

QU885 MR BACKUP V2.20 + Y

=====

MRBackup is a hard disk backup program for the Amiga. It provides a wide range of services to support Amiga file management and backup/restore of files to/from hard disk. Files can be backed up to:

- * Floppy disk, in AmigaDOS format
 - * Floppy disk, in a special "fast" format
 - * Any sequential file or device (local or networked) in "fast" format
 - * SCSI streaming tape
-

A saveset catalog file is created for each saveset, allowing quick retrieval of individual files when necessary. Should the catalog file become damaged or lost, MRBackup can recreate it by scanning the saveset. MRBackup is designed to behave well in your Amiga's multi-tasking environment. It does not "take over the machine". A unique feature to MRBackup is the use of the Amiga's speech capabilities

QU905 DELITRACKER V2.14 + Y

=====

Delitracker makes it's return to the scene bigger and better than ever before. Delitracker is a very powerful GUI controlled workbench application that plays virtually every music module format there is, good eh!

QU919 DOSMAN + Y

=====

DosMan is the definitive and complete online AmigaDOS manual. Many people are still using 1.3 and in many cases some people are now running two kickstart versions with hardware ROM swapper, so this guide caters for workbench 1.2/1.3, 2.04/2.00/2.01, 3.00/3.01 good eh!

QU920 SCOUT + Y

=====

Scout is a tool that allows you to monitor your computer system. It displays many different things -- like tasks, ports, assigns, expansion boards, resident commands, interrupts, etc. -- and you can perform some certain actions on them. For example you can freeze tasks, close windows and screens, release semaphores or remove locks, ports and interrupts. Through AmiTCP it's also possible to use Scout as an TCP/IP service. The program supports MUI and AmiTCP, but you can use nearly all implemented functions through shell parameters. Therefore it's not necessary to install MUI for using Scout, but you will need MUI, if you want to use Scout with its graphical user interface.

QU924 SUPER DMS V2.0 + Y

=====

This adds a front end GUI to the DMS (Disk Masher System). This comes complete with the Parcon DMS program and full documentation. For those of you who don't know DMS, it compresses a floppy disk into a file which can be very useful for archiving and BBS downloading etc. This is version 2.0 and basically knocks socks off SUPER DMS V1.4.

QU925 TRANSITION V1.0 + Y

=====

This is a very fully featured image converter with a few nice processing tools too boost! Supports IFF, GIF, PCX, JPEG, BMP, PMB+. Dithering, greyscale and Emboss plus more are all

available. Will work with AGA or ECS.

QU941 EASY CALC V2.0b + Y

=====

This is probably the best spreadsheet application on the Amiga. When you 1st load it up it looks like any other spreadsheet. Something else you also notice is that due to some rather brilliant coding it is extreamly fast! As far as speed goes this rivals the current commercial systems. There have been loads of optios added since the older version and new attractive GUI has also made it's apearence. Also on the disk is some ARexx stuff to make this program even better!

QU954 NOSTROMO CHEATS V5.00 + Y

=====

The best and probably the last in the series of this popular cheats disk series. This time we have over 1200 cheats, mad eh! One other thing, this version has some superb art work and weard samples mixed in for good measure.

QU970 FES BASIC PROGRAMMING LANGUAGE + Y

=====

FES Basic is an implementation of the BASIC programming language on the Amiga Computer. It's Features include:-

- * Fully integrated environment: Programs can be run from the editor.
 - * "Intelligent" editor: your programs are automatically indented, reserved words made into upper case, and some syntax checks are made as you type the programs.
 - * Fast execution, FES basic out performs several every interpreter that I have managed to test and even a (commercial) compiler.
 - * On line help. When typing a program pressing HELP gives a description of the command by the cursor, usually including a brief example.
 - * No Line Numbers
 - * Rich selection of control constructs:-
 - FOR...NEXT
 - REPEAT...UNTIL
 - WHILE...WEND
 - DO...EXIT...LOOP
 - Block IFs
 - SELECT...CASE
 - PROCedures
 - * Support for AGA chipset. Yup, this is probably the first basic with 16 million colours.
-

- * 100% Assembler code for run-time interpreter.
- * Small Code, Interpreter only 36K bytes.
- * Cheap. You should not have had to pay for this version.
Registering for updates is only 15.

QU971 SUPERDARK V2.1A + Y

=====

This is another fully functional modular screen blanker this time by Tom Soft with loads of different module blankers to keep you amused and amazed by your Amiga! The GUI is very easy to get to grips with and the program is a doddle to install on your hard disk (a hard disk is advised for this one).

QU972 ADVANCED UTILITIES II * Y

=====

A disk focused on the real serious power users. Contents of disk:-

CompressDisk Doubles capacity of hard drive!
Enforcer A completely new enforcer from Commodore.
KeyMapEditors Programs to edit KeyMap, setup hot keys etc.
ReOrg Defragment the hard disk.
Restaure A Undelete tool.
SCSImounter A SCSI mount utility.

QU973 UDRAW V1.0 + Y

=====

A drafting tool that is bitmap oriented rather than object oriented. The original intent with UDraw was to provide a mechanism for the rapid drawing of schematic diagrams. However, UDraw has applications beyond this original intent. Makes heavy use of "clip boards", files which contain clips of various items that are displayed simultaneously but behind the work area, parts of which can be lifted off and pasted to the working screen. Author: Ron Stefkovich.

QU976 DEVELOPER + Y

=====

Contains the official Commodore developers kits for the Amiga Guide and Commodore Install utilities. A must for developers, a useful bit of kit for the casual user. Brilliant as always!

QU984 GAD TOOLS V2.2C + Y

=====

Reqtools.library is a standard Amiga shared, runtime library. The purpose of ReqTools is to make it a lot quicker and easier to build standard requesters into your programs. ReqTools is designed with Commodore's style guidelines in

mind, all requesters have the look-and-feel of AmigaDOS Release 2.

The library has been inspired by req.library (by Colin Fox & Bruce Dawson) and Commodore's own asl.library. You will find it shares a lot of the features with these two libraries, while it has some additional ones as well. While asl.library was great in look-and-feel it lacked quite a bit in the power department. This power is mostly available in req.library, but this doesn't fit in too well with AmigaDOS Release 2. So the idea for a new requester library was born.

ReqTools features the following requesters: a query requester, a string requester, a number requester, a file requester, a font requester, a palette requester and new in release 2.0 of ReqTools a volume requester and a screen mode requester.

QU986 AMIGA LIBRARY GUIDE + Y

=====

This disk is truly the best thing since sliced bread! The disk contains an Amigaguide database of just about all the system libraries around! The database shows the name of the library and a good description of what it's purpose is. Thank you, thank you, thank you, to the author (D.Elgaard) for putting together the most useful piece of HyperText I have ever come across etc, etc, etc. >-))

QU989 TEXTPLUS V5.0 + Y

=====

TextPlus A TeX frontend word processor. TPP provides facilities for tables, lists, mailmerge, footnotes, inclusion of iff-graphics, an ARexx-Port (122 commands), printing ie. the printer.device (no TeX needed for this), and full OS2.xx/3.xx compatibility. Makes use of PasTeX, Georg Hessmann's Amiga implementation of TeX, or AmigaTeX of Radical Eye Software, which is supported from now on. New features: user definable menus, keymap, and macros; completely localized (available languages: english, deutsch); clipboard support; AppWindow, AppIcon; 11 new ARexx commands. Author: Martin Stepler.

QU1022 N.D.U.K V37 + Y

QU1023 N.D.U.K V37

QU1024 N.D.U.K V37

QU1025 N.D.U.K V37

=====

Programming Tools. Portions of the Commodore Native Developer Update Kit that can be licensed for separate distribution. Includes the fd files, libraries, startups, C include files, and tools. Does not include the autodocs. This material copyright by Commodore-Amiga Inc, is included under license from Commodore, and has restricted distribution conditions. It is allowed to make copies from the CD-ROM for

personal use but not for re-distribution. See the files included with the distribution for further details.

QU1031 NOERRORS V1.3 + Y

=====

NoErrors is a simple to use, Gadget driven program. Its main function is to hide physical disk errors from floppy disks and hard disks, so these disks can then be used without DOS showing read/write errors. Physical errors are actual hard errors on the disk surface. These errors will not format. On floppy disks this normally means that you throw the disk away. On some hard disks, you can remap these areas to good areas. NoErrors overcomes this problem by allocating these areas to a file, and writing this file to the disk. DOS will never look at these areas unless specifically requested, but as the file name of the file is an unprintable character this will never occur.

QU1042 DELUXE SIGNITURE CREATOR + Y

=====

On This disk we have Deluxe Signature and Coat of Arms Creator. On here is a selection of hand drawn letters for use in your new computer signature! All you will have to do with this disk is to simply note down the numbers of the letters you want then load paint package and you will find the letters stored in a drawer on this disk called letter-brushes. So now you can have a signature to be proud of, good eh!

QU1052 QPD ADVANCED C64 EMULATORS DISK #1 Y

=====

Blast into true nostalgia with this disk! The emulators on this disk will be a lot more accurate than the existing A64 package. Contents of disk:-

Frodo First post-beta release of a new multitasking C64 emulator for the Amiga. OS2.1 and a 68020 (or better) are required. as well as copies of the original C64 ROMs, which are included. Frodo will require a fast A4000/060 machine with a graphics board to achieve a good speed! My A4000/040 has a Picasso with 6mb RAM and Frodo works just fine at about half speed :-).

AFX-64 C64 Emulator for Amiga with 68020 or higher. (both 2.0 and 3.0) sucks IMO. And I think the Amiga deserves good emulators like the PC has. I've seen Frodo now - good try, but way slower than AFX-64... I think this one probably beats it.

MagiC64 MagiC64 is a C64 emulator for the Amiga, which tries to emulate a real C64 in an exact manner. Loads of features including Complete emulation of the 6510-CPU including illegal opcodes!

QU1053 SIEGFRIED COPY V1.2 * + Y

=====

A new diskcopy program. This tool appears to have all the regular options and facilities that most copiers have these days. However I can't be too sure on that note because the entire documentation and the program itself is for those who are fluent in German! One thing is for certain this copier has some excellent sound effects and music that with the exception of the old "Blitter Copy", other copiers don't have!

QU1058 EPU DISK STAKKER V1.7 + Y

=====

You can double space your hard drive using EPU. This tool will compress everything written to the hard drive and decompress it as it is used. The entire process is pretty much invisible to the user, especially if used on a fast machine.

QU1059 SECTOR EDITING UTILS + Y

=====

This disk contains an excellent selection of Sector, Track, Device and Binary editors, Splitters etc. Contents of disk:-

AZapV2.21; BrikV2.0; BsplitsV1.0; CacheItV1.0; DeviceLockV1.2; DfragsV3.12; NewZAPV3.3; TrackdiskPrefs v1.0.

QU1070 QPD IMAGE TOOLS + Y

=====

A collection of goodies collected over the past year or so, compiled by >>ME<< (so naturally the compilation quality is brilliant!) for all you graphics heads out there! Contents:-

GIFKIT V1.0 - Allows you to do visual crops, resizing, flips and rotates of GIF images. GifKit fits the images on a 640x400x2 screen so 1280x800 GIFs' can be manipulated without using large amounts of RAM.

PICCON V2.50 - To aid developers to include graphical images in their programs. You can cut out any portion of a loaded picture and save it to disk in a variety of formats. Supported formats include: ordinary/interleaved bitplanes, chunkypixel, blittermask, Amiga sprite, IFF/ILBM, WBicons, SuperNes/Famicom and Sega MegaD/Genesis charactersets + variants. You can save the palette in various formats too. Plus more!

svoJPEG V2.3 - For superview.library V6+. Allows switching between 8/24 bit output, writes JPEG (24 Bit) from 1-8 and 24 bit.

ZGif V0.4 - Very fast 16/256 colour GIF viewer. 68020 &

68000 versions.

ZGIF_DRVR V1.0 - Driver interface for the ZGIF GIF image viewer. Allows you to view up to 400 GIF's with the click of a mouse button!

ZGIFDatatype - Replacement for the other GIF datatypes. What makes it considerably better than the others? Speed! On an A1200 it will load GIF's using multiview approximately the same speed as IFF/ILBMs!

I2LW V1.0 - A simple 3D object converter. It takes as input an Imagine group of TDDD objects and outputs a LightWave object.

QU1073 QPD GRAPHIC CONVERTERS + Y

=====

Yes I've done it again with another collection of graphics tools collected over the past year or so, compiled by >>ME<< (so naturally the compilation quality is brilliant!) for all you graphics heads out there! This time there is so much software I have had to put this lot in LHA format, will require Hard Disk and knowledge of the CLI. Contents:-

AmiGIF - Convert IFF to GIF

APCD - Converts PhotoCD pictures to IFF/ILBM format.

ART-Pro V0.641 - Gfx-converter for coders. It's currently able to convert IFF-Brushes into different formats, like RAW, Raw Blit, Sprites and more.

CConvert V1.82 - Convert IFF files to raw bitplane data. It features options to create sprite data lists or interleaved bitmaps. It can generate RAW files as well as linkable object files.

DLtoGL - Converts .DL files to .GL anim files.

DT2IFF - Converts any picture to the standard IFF-ILBM format.

GFX2GROB V1.0 - Convert IFF <-> HP-48 series pocket calculator GROB format.

IFF2Icon - CLI util that let's you convert Icons from IFF/ILBM-brushes.

IFF2aSCII - Converts black and white IFF pictures to ASCII pictures.

IFFTrasher - IFF Converter for GFX programming V1.01

Features: AGA 64 bit wide sprites, Output BINARY/ASM-Source. IFF-ILBM, RAW, RAW BLIT. Plus more! ImageTools - Do various manipulations on IFF images.

LoadMPEG - LArexx-MPEG decoder for MainActor and AdPro.

MPEG - Assembles and disassembles MPEGs.

MPEG_Encode - MPEG-1 Video Software Encoder.

MTVLoader - Loader module, load RayShade native output files into ImageFX.

TIFF2IFF - Converts TIFF files to Amiga IFF.

QU1082 FIG + Y

=====

Is a menu-driven tool that allows the user to draw and manipulate objects interactively on the screen of a Sun Workstation. It can only be run within the SunWindows environment and requires a three-button mouse. File specifies the name of a file to be edited. The description of objects in the file will be read at the start of fig.

QU1085 REFLEX + Y

=====

This is a very interesting program. It uses an artificial intelligence system to create a persona for your Amiga. This means that you can talk to your Amiga and get an intelligent response (well some times anyway). The system is quite good fun, excellent, :-D, bizarre even!

QU1087 AUTOBOOT V4.0 + Y

=====

AUTOBOOT is a very small program which makes the task of setting up a stand alone autobooting disk very quick and very easy. Require a 2nd floppy drive.

QU1099 QPD GOOD STUFF + Y

=====

A selection of lots of good stuff that I have collected over the past year or so, good stuff! Contents:-

Math Plot - Function plotter with lin/log plot, complete KS 2.0 interface and ARexx support. Needs mtool.library (included).

PowerSnap - Allows you to mark characters anywhere on the screen and paste them somewhere else, eg. in CLI or a string gadget. Snapping and pasting text is all done using the mouse, good!.

PowerCalc - Workbench realtime 3D/2D graphing calc for OS 2.04 881/882/040+.

EasySTAT - Rather like a spreadsheet in order to store statistical information and then create charts etc. Very good.

CALCULATOR - A simple calculator program.

QU1100 QPD PHONE UTILS + Y

=====

Micro Phone Number Locator - Intended to decode the STD and area code of a phone number and display the area where the phone number originates. Fully included support for the new STD(01) codes that changed throughout the UK in 1995.

TeleBase V2.614 - Database for addresses and phone numbers. It will dial your modem for you, print envelopes, labels, and

phone lists. TeleBASE will also receive Caller ID messages with the appropriate hard/firmware. A full featured ARExx port is also included. WB2.0 Commodity.

QU1119 QPD GOOD STUFF #2 + Y

=====

Yes, I've done it again with another brilliant bunch of goodies, good eh! Contents of disk:-

A-Lock A hard disk password protection system.
 FindFile Search dirs for a (user specified) file name.
 SuperDuper Fastest disk copy program on the Amiga!
 AFCopy_v4.0 File management application, good!
 SingleFile Specialised file and directory management.
 SYSinfo Test the system and drive speed etc.
 Anticiclovir Good virus killer/vector checker etc.
 SmartCache Disk caching system to speed up disk access.

QU1150 ELECTRICS DIGITAL DESIGNER V1.0 + Y

=====

Electrics Digital Designer is used for the design and testing of digital circuits (PCBs etc.). Electrics consists of the following three modules:-

Schematic module - Drawing the design.
 Simulator module - Simulating the design.
 Viewer module - Viewing simulation results.

Noteworthy features:-

- Wide variety of schematic symbols.
- Multiple signal levels and drive strengths for more realistic circuit behavior.
- Very long simulation history recording.

QU1162 QPD TRACKER CLONES AND RIPPERS Y

=====

All the protracker clones, most of which have never even appeared on any of the earlier disks in our library, good eh! Contents of disk:-

Protracker V1.2f - This version of Protracker allows you to Hook up 2 Amigas via serial port to play 8channels via a NULL modem cable, they are synced up to each other with in one 50hz field, good!

MaxTracker - This Protracker clone allows you to PLAY MODULES EVEN IN FAST-Memory, when XDMA Mode is on (Setup 2 screen), and DMAWait can be done without any processor loop, so samples play even with a 68040/25 or 33Mhz.

New tracker - Full OS2/3 look Protractor clone, supports most screen modes and has some unique features!

JackTheRipper - This is another sound ripper for the Amiga, not quite as good as ExoticRipper but still worth a look at!

QU1166 QPD CD-AUDIO UTILITIES + Y

=====
Contains various tools for playing CD audio discs in your CD-ROM drive:- Contents: Interplay4.0; CDplay; CD-Player; PlayCDDA; CDDA.

QU1168 QPD DISK TOOLS + Y

=====
Contents of disk:-

SCSI Mounter Removable media partition mounter for KS2.0+.
QDisk Show space (in bytes) of all drives.
Disk Spare Trackdisk.handeler, store more data on disk.
Free Space Fuel gage meters to show space on all drives.
Set Buffers Set buffers of drives from Workbench or CLI.

QU1169 QPD GOOD STUFF #3 + Y

=====
I'm back with more of the same quality goodies that appeared on the last good stuff compilations! Contains some very useful utilities, good eh! Contents of disk:-

ScreenClock - Data & time (optioal mem meters) in any screen bar. AmigaGuideWriter - Hypertext creation system for AmigaGude documents. CheckGuide - Checks AmigaGuide files for common errors. ClassAction - Determines a file format and then allows do an action to it. SysiHack - Enhances gadgets in window corners, I use this on my system!
KingCon1.3 - Replace the CON: & RAW:, adds some VERY useful features. Scopy - A faster, more powerful replacement of the "COPY" command. SayTime - Will use the speak Sound Test - Sends short test signals to set up monitor speakers etc.
NoNTSC - Converts NTSC-Screens to PAL-Screens.

QU1170 QPD GOOD STUFF #4 + Y

=====
Well I seem to be doing a lot of compiling of these "GOOD STUFF" disks lately, (he says as another disk pops out the A4000's drive!) stay tuned there's more top notch stuff to come! Contents of disk:-

Magicmenu - Gives a 3D look to the pulldown menus on workbench, good eh! CalcDeluxe - Scientific calculator in a window type thigy. Useful. TextCvt - Convert PC text documents to pure ASCII format. CycleToMenu2.1 - Turns standard Cycle gadgets into popup style menus. SwapButtons - Swaps the mouse buttons for left handed people. MoveV2.2a - Move files to or from any device/directory UNIX style, good!
PSInfo - Another memory meter to play with! SwazInfo - Improved replacement of the Workbench icon information tool.

AlphaSpell - Fast efficient spelling checker for text files.

QU1171 QPD GOOD STUFF #5 + Y

=====

You see, I said there would be more of this series! This time the best has got better and the disk has taken on a new image, I have made all the icons the same type, because everyone said they looked messy! Only the latest and best this time too, good eh! Contents of disk:-

ASL - ASL library V42.0, now totally configurable, excellent!
Cable-Files - Text files listing Cable Television franchise etc.
DevsManager - This is a Mac like extension manager tool, good eh!
FSList - list functions & structures from source code in CygunsED.
IconConvert - Convert icons between different palettes, change icons depth.
Leagues - Record valuable info about football teams in a league.
Lottery - Generates 6 random numbers in a small workbench window.
MonED - Monitor Spec Editor.
Perplexity - Encrypts files so that no one else can attainment access.
ReadRDB - Allows you to save the RDB of hard disk to a file.
WBAlias1.0 - Mac style program aliases for any program, drawer or volume!

QU1172 QPD GOOD STUFF #6 + Y

=====

Well I think I will take a "break" from doing any more of these compilations before my floppy drive does! Lots of the usual usefull goodies that you all love so much, good eh! Contents of disk:-

AmigaData - An excellent database program!
ECSLaunch - Helps Multiscan owner run software that screws screen modes.
DecimalRead - Simlair to Hexread in Dopus, but outputs in decimal.
DiskSpare3.0 - Replacement trackdisk.device, lets you store more data!
EpochOrganiserJNR - A computerised personal organiser.
Extractor - A UUencoder/decoder to make life easier on networks etc.
MorseCodeTrainer - Converts the text you type into audible mores code.

QU1174 SCRIBBLE DEGRADERS + Y

=====

Well I guess you could say that this disk is something of a late comer to the library, but what it does it does well! The basic idea behind the disk is to allow you to run as much old non A1200 software as posible. The idea is nothing new and nor is this disk, but this disk has quite a good selection of utilities, loads from workbench, and generally does the job very well. This disk is very simlair to "QU968 QPD EMULATION DISK" the only real diferance is that this disk runs from workbench, the "QPD EMULATION DISK" runs from a CLI menu ("SCRIBBLE DEGRADERS" also contains a few dedicated type patch programs etc.). Contains the folowing: Degrader; Fakemem; Embedder; KillAGA; RunLame V1.28; ReKick + docs. AGAfixes for PowerMonger WW1, JWWS, Powermonger and R-Type.

QUI200 QPD SYSTEM & MEMORY UTILS + Y

=====

This is another compilation, compiled by who else but "me", so of course the compilation quality is of an excellent standard! The focus this time is on those ever useful benchmark/meter type tools, that show useful info about your Amiga. This type of thing comes in terribly useful when you have to show off to your friends, demonstrating how your Amiga can totally thrash their machine (be it MAC, Amiga, or PC) unless your machine is a slow one. Very interesting, useful and jolly good fun to play about with! Contents of Disk:-

AIBB6.5 GUI based benchmark type program.
DashBoard Funny program to show info on a dashboard!
MemGauge A simple memory meter.
MIPS Another benchmark program
MSM constantly monitors various System Lists.
RSCP A SCSI hard drive performance tester.
SYSINFO324 Easy to use GUI based benchmark type program.
TinyMeter Another memory meter.

=====

Oh what fun it was to type all this text. Over the years I have had a lot of it to type! Seems like the end of an era! Or is it?

1.13 Slideshows & image oriented stuff

AGA
ANIMATIONS
DEMOS
DISK MAGAZINES
EDUCATION
FONTS
GAMES
KLONDIKE
MISC
MUSIC
QUARTZ BEST-OF

[SLIDES]

UTILS

M A I N

+4432 JOHN LENON SLIDES

One for all the Beatle fans out there!

+4510 (ABCDEF) SUNTEAM:MANGA WORLD PACK

It's a slideshow, it's a game, is a megademo, it's educational, it's full of Manga, and more to the point it's in our library! The only regret I have is that I hadn't included these disks in the library a bit sooner!

Disk #1: Contains a conversion of the superb ESWAT game from Saga. Eswat is a game in the style of the good old scrolling street fighting games, like RoboCop, Double Dragon etc. The game on this one kept me playing for hours!

Disk #2: Educational, your chance to learn some Japanese! Full sampled speech 'n' all!

Disk #3: The 1st slide show, yes please! Contains various stills from the film, including some pictures of those sexy Manga babes (drool)!!!!

Disk #4: The 2nd slideshow disk, yes sir I'll take two please! Plenty more stills including lost of Manga violence and some more pictures of those sexy Manga babes (drool)!!!!

Disk #5: MANGA/AKIRA VIDEO! More animation and slideshow stuff, tells a sorry with pictures etc. COOL!

Disk #6: TROOP JUGERNORT! The 1st part of this disk is a megademo that tell a story and then you are presented with a commercial quality game with Street Fighter II/Manga style graphics! You have to fight a pack of wolves etc. COOL!

1.14 Utilities

AGA

ANIMATIONS

DEMOS

DISK MAGAZINES

EDUCATION

FONTS

GAMES

KLONDIKE

MISC

MUSIC

QUARTZ BEST-OF

SLIDES

[UTILS]

 M A I N

+3879 ZXAM V2.0b

This is a very fast 020 only spectrum emulator. This program performs an emulation that is as close to the rubber doormat style Sinclair Spectrum as close gets! The program still loads all the old snapshot files from the older emulators. This is version 2.00 and now has an ECS version with the bugs fixed. This version now runs a lot faster than before. If you have some fast ram on your A1200 emulation will run at the correct speed, music runs at the corect speed and so does everything else, very good! ** WORKS ON ANY MACHINE WITH AN 020 PROCESSOR ** ** FASTRAM RECOMMENDED **

+3885 MESSYSID V3.0

With this disk you are able to read and write to PC floppy disks with your Amiga. Using SID 2 as the GUI makes this a superb package which is VERY simple to use.

+3887 VIRUS WORKSHOP V5.4

This is the best Virus checker/killer on the market.

+3889(AB) ANIM PRO V1.0

An excellent package which allows you to create complex animations using Deluxe Paint pictures. Very easy to use.

+3890 F1-GP EDITOR V3.01

With this editor you can customize your copy of MicroProse's Formula One Grand Prix (or World Circuit).

+3894 VARK CLI UTILS #9

AbReset, AGA, AlgoMusic, AudComp.000, AudComp.881, AXF-64, Blast, BplRipper613, CDSpeed, ChipPeek19, ClearRAM, DiskReset, DiskSpeed, Fill, FlickV1.5, FlushLibs, FSplit, IntroMaker1.3, JBplay, KeyMod, LX, Memsucker, PatchASL, PatchPAL, ResRun, ResRunCheck, S60II_1.03, SCopy, ScreenGrab, ScriptMaker, SCSISpeed, ShowFile, ShowIcon, Und64, ZIP.

+3897 THE ULTIMATE DISK MAG CREATOR

DMC can be used by anyone who wishes to release catalogue disks, disk mags, letter disks etc. Your own graphics, sounds and text files can be used and the whole thing will become your very own personal utility. You can then freely spread your production to anyone who wishes to use it. Charge whatever you like! Release it via PD/Shareware/Licenceware. For those of you who have ever wanted to produce magazines or even catalogue disks for your PD library, then DMC is the program for you. This version is a DEMO version of an F1 Licenseware GOLD product.

+3898 TEXTENGINE V5.0

TextEngine is a raw text processor allowing text to be entered, formatted, and then printed using standard built-in printer fonts. It has been designed with simplicity and speed in mind but still boasts a number of powerful features making it ideal for editing reports, E-Mail, and programs alike. Since its last release (version 4.1), TextEngine has undergone a total rewrite. Although no major new additions have been made, every feature of TextEngine has been improved to increase useability and flexibility. Here then are some of the more significant features of this new version:

- The GUI has been brought bang up to date by replacing the old fixed font Intuition GUI with a fully font sensitive GadTools system. Since TextEngine now uses the Workbench screen instead of its own custom one, it adapts itself to your font, screen mode, and palette settings, blending in seamlessly with your working environment.
- The length of a document is limited only by the amount of memory your machine contains, the same applying to the cut & paste buffers.
- 11 type styles are still available, but now they are represented within the document by more meaningful symbols (e.g. bold text is represented by an inverted B character). Also, page margins are now overlaid on the text editing window allowing for easier positioning of text on the page.
- BOOPSI slider gadgets in the window borders allow quick and easy movement around long documents.
- TextEngine now supports the Workbench AppWindow feature, allowing documents to be loaded by simply dragging their icons onto TextEngine's window.
- The 36,000 word spelling checker has been made more intelligent and now gives meaningful suggestions for the correct spelling of a word. Also, words can now be corrected automatically by the spelling checker instead of having to type corrections in by hand.

+3903 TURBOCAT PRO V1.1c

TurboCAT-Pro is used to compile and edit a complete record of what disks you have and, probably more importantly, what is on them. It is probably unique in that the database for all the disks stored by the program is held in memory while the program is running. This means that you can obtain data about your collection without having to wait for what seems like hours on other programs while the data is accessed from individual data files. This program has many features which are accessible from the main screen. Most importantly after compiling and saving your database(s) you may wish to search for a particular file. This can be done by clicking on the 'Search' button, which takes you to the 'Search' screen. At the top right hand corner of the window is a field into which you may type in the name of the program or file that you are looking for. If it is in the root directory of any of the disks which you have catalogued using TurboCAT-Pro, then the search routine will find it, tell you which disk it is on, and offer you the option of viewing the entire contents of that disk. You may then print any results that you obtain.

+3910 DIARY 2000

Diary-2000 is an interlinked modular system of hypertext script files which give you a five-year desk diary to the end of the year 2000. The system is linked to a text editor to enable you to create, edit and save diary pages (one for each day) plus other pages of information such as public holidays, anniversaries, correspondence log files, etc., etc.. You can also call-up your Address Book (or database prog.), Accounts (or spreadsheet prog.), your Word Processor, the Calculator and Clock (if you have one installed on your system). You can also display your favourite pictures (or animations), one for each month of the year. The program does not rely on pull-down menus for its operation. Everything can be effected by clicking the left mouse button ONCE on inter-active screen boxes, making it both quick and very simple to use. If you use Diary-2000 to enter another program (database, word proc., etc.) all the menus and facilities of that program will operate as normal. Similarly, when you are in the Diary-2000 program, the pull-down menus relating to the hypertext (AMIGAGUIDE) program are available.

+3916(AB) IMAGESTUDIO V2.2.0

ImageStudio is written for the casual graphics user who wishes to convert or manipulate various graphics formats on a modest Amiga system. There are several commercial offerings available, however the casual user is paying a lot of money for many facilities and options they would probably never use.

+3917(AB) PRO FOOTBALL V1.1

Pro Football is the latest creation from Ali Prior, the guy who brought you Pro Gamble, Pro Lottery and Bookie Beater. Pro Football is a pools prediction program which tries to

work out the outcome of football fixtures based on previous matches. Many features are as you would expect - there are some however that are quite unique. Pro-Football handles non-league games as well as it does league ones, and the statistical info held is geared up for this - so don't worry about using Pro-Football for cup-ties etc. This is a DEMO version.

+3923 EXECUTIVE V1.0

Executive adds a UNIX-like task scheduler to your Amiga and provides similar services as programs like Job Manager or SPY system. Executive is a client-server application. The server is usually started when the machine is booted. It will install the scheduler (optional) and collect statistics of CPU usage. Clients are used to query information from the server.

+3924 TEE TO GREEN V1.4

An excellent golf scoring utility. Features include:- Will allow as many courses on file as you can fit on the disk. As many scores as you like for each course. Stableford rounds and Normal rounds put in with ease in same file. Every type of round will be taken into account. Even if you have 17 zeros. Handicaps worked out as to Royal and Ancient guidelines. Handicaps can be set to be worked out automatically or only changed when you want. Each round saved is saved with the handicap at the time of the round. Every round entered can be viewed with a simple date selector. Lovely eye pleasing graphics and extremely user friendly.

+3925(AB) PAGESTREAM 3.0H 2 PATCH

This is the follow on patch after Patch H. This is a major update and includes lots of bugfixes etc.

+3927(AB) NAVIGATOR V2.0

Navigator is a virtual reality system for the Amiga computer. It allows you to walk/drive and fly around a computer generated world in realtime. An 020 processor is required to use this program.

Applications include :

- architectural walkaround systems
 - 3D titling
 - 3D computer games
 - Flight simulators
 - Racing games
 - virtual art gallery
 - prototyping
 - music video's
 - product presentation
-

The NAVIGATOR WORLDVIEWER can be used in the following ways :

- live at your presentation
- to make a videopresentation
- to make colourprints
- for design and analysis purposes

+3929 ACCOUNT PACKAGES

Financial Accounts (V1.40) is a high quality accounts program for the Amiga. It was made for all you Amiga owning people to keep track of all your spending and much more ! With Financial Accounts you can set up regular transactions (direct debits), a budget, and keep track of your investments. Financial Accounts can also be used to help run a small business by using its VAT features. Input and output VAT reports can easily be obtained.

Ultra Accounts (V2.0) is a fully featured home accounts program, which uses a specially designed, easy-to-use user interface.

Features include...

- Debit & credit standing orders.
- Timed transfers.
- Common events - allows you to store pre-defined details of commonly used transactions & transfers.
- Reminders - reminds you about important events (e.g. birthdays, or paying your income tax bill), optionally linked to common transactions.
- Transactions entered from timed events can be edited or erased *without* duplicate entries being created.
- Graph functions, including future projections from timed events.
- Optional password protected files.
- Optional minimum & maximum balances for each account.

And lots more....

+3930 (AB) GRAPHIC WORKBENCH V1.0

Graphic Workbench is a program that places a backdrop of your choice into your WBPattern, and whatever backdrop you have chosen a set of corresponding icons will be added as your partition icons. The excellent program WBVerlauf by Christian A. Weber will also be added and set up so it blends in with your backdrop. Each backdrop will have it's own WBverlauf configuration.

+3931 MAGIC WB ICONS

438 Magic Workbench drawer icons for you to use.

+3932 BACKDROPS & STARTUP PICS #13

Lots of superbly hand drawn Amiga related Hi-Res piccys for

you to use in your Startup Sequence and as WB backdrops.

+3933(ABCD) NEW ICONS BACKDROPS

261 backdrops spread over 4 disks for you to use with the Newicons package.

+3934 REMDATE V2.1

Remdate is a superb Diary / Address book / Calender / Phone book, etc.

+3936 NEW UTILS #13

HippoPlayer (V2.20) is a multiformat module player for the Amiga. HiP has good support for Screamtracker]I[, Fasttracker 1 & 2, Taketracker, and Multitracker modules (from here onwards referred as PS3Ms), meaning that you can listen them with a 68000 Amiga with listenable quality. All are played by the famous replayer by Guru. HiP was the second program to use the PS3M-routines after Guru's own player.

VirusChecker (V7.17) is a program that can be used on any Amiga that is running Workbench 2.04 or better. Virus_Checker is designed to hunt out Amiga viri and kill them dead. It also scans memory on startup and checks all suspect vectors. It also checks certain memory locations every 2 seconds for infection.

+3938 LYAPUNOV V2.0

Lyapunov 2 is a multitasking multi-fractal generator. In the current release, there are 21 different fractals to choose from.

+3940 VARK CLI UTILS #10

8n1.Device, Agraconv, Bootselector, BSBlank, BSprite, CheckVal, Fitter, IM.000, IM.030, LightUp, MagiC64, MemDisplay, ModemCalc, ModemCALLER, PAM, PatchTestWPA8, PatchWPA8, ST, SysBoot, SysGetModeID, TapGIF, TL.000, YCur2IFF.

+3945 ROBS HOT VIRUS KILLERS 2

Virus_Checker (V7.18) is designed to hunt out Amiga viri and kill them dead. It also scans memory on startup and checks all suspect vectors. It also checks certain memory locations every 2 seconds for infection.

Virus Z II (V1.23) is the latest version of one of the most popular virus killers on the market to date.

+3949 ABACKUP V5.02

ABackup is a program which allows you to backup data from

your hard disk. It can be used on any Amiga model, providing you have Kickstart V37 or higher, and at least 1 Mb of memory.

+3950 F1 GP EDITOR V3.03

With this editor you can customize your copy of MicroProse's Formula One Grand Prix (or World Circuit). Originally, it was intended just to make an editor similar to the ones for the PC which would simply allow you alter the colours of cars, pit crews and helmets and change the way the computer drivers drive and respond, making F1GP more difficult. But, as you will discover, F1GP-Ed can do a whole lot more than that. In fact, it is safe to say that this editor is the most powerful F1GP/WC editor in existence, easily out-performing the editors for the PC version. Hence, the revised aim of F1GP-Ed is to allow users to make F1GP more realistic and more playable, by using a familiar easy-to-use interface.

+3953 PROZODIAC 2000 V1.0

The purpose of this program is to offer a tool that is very versatile and totally configurable to those who enjoy the practice of astrology. This tool should only be used for entertainment purposes, any other use remains responsibility of the user. This program assumes that you have some knowledge of astrology and the AMIGA operating system.

+3955 PAY ADVICE ANALYSER V5.0

Easy-to-use pay analysis program which is easily configured to deal with the way deductions are made from your salary. Useful for investigating just how large a slice of your hard earned cash ends up in the hands of the tax man, or to make sure that your employer isn't deducting more from your wages than he should.

+3959 PATCHES DISK

Patch CrossMAC versions 1.00, 1.01, 1.02, 1.03 & 1.04 to V1.05. Patch CrossDOS versions 6.00, 6.01 & 6.02 to V6.03. Patch Typesmith V2.5 & 2.5a to V2.5b.

+3960 VIRUS WORKSHOP V5.6

This brand new version of the ever popular virus killer includes tons of new features and bug fixes.

+3963 EXECUTIVE V1.30

Executive is a UNIX-like task scheduler for Amiga. It also has plenty of other features previously available only in larger operating systems. Executive improves the responsiveness of your Amiga. No longer running a CPU intensive program causes the whole machine to slow down. You can start many CPU intensive programs and the machine still

feels as fast as before. Executive also includes many useful client programs which let you control tasks and monitor what's going on in your system. The most notable changes in this release are:

- Meter, a new client for registered users. Meter displays all kinds of system information in a small, customizable window.
- System is now scanned during installation for programs in the ExecutivePrefs Magic Wand list and these are added to the preferences file automatically. Existing preferences file is also updated.
- Some changes were made to all schedulers. I have especially spent a lot of time improving the Queues-scheduler. The changes I have made make it the best scheduler in Executive. It's a real killer now.
- There's now a Common problems -section in the docs.
- Server now defaults to using CIA-B timer on 68020+ machines so the CIA-A timer is left free for programs that aren't wise enough to use CIA-B timer if CIA-A is reserved.

+3964 IMAGE FX PATCH

This patch will update ImageFX V2.1 to V2.1a.

Also on here is a new GIF loader and saver for ImageFX. The GIF saver includes a couple of enhancements from the original version. It now has the ability to save interlaced GIFs, and it supports making a transparency color.

+3965 FILER V3.24

Filer is an Intuition controlled file manager for OS 2.04 and newer. You can use Filer for copying, deleting and renaming files or creating directories. You can create, list and extract archives with it or use it as an universal viewing tool. Filer even is able to control your whole system as a replacement for the Workbench. Some of Filer's features are:-

- Font-sensitive, resizable and Style Guide compliant GUI
- ARexx interface
- Highly configurable
- Keyboard support
- Class support
- Archive support

+3968 MADHOUSE V1.1

Have you got a screen blanker? Yes? Here is another one. Out of hundreds of screen blankers, there are three or four which are modularly with different blanker-modules. They all have some nice effects, but they all have some very stupid one's. Here is a modularly screen blanker which has many good effects, and other effects will follow. The main-program, Madhouse, is *VERY* configurable and has a lot of options. But look at them yourself. This program requires MUI.

+3969 SYS SPEED V1.2

 Results from the most speed testing utils are pure nonsense or simply don't tell you anything about the true speed of your machine. That's the reason for SysSpeed, it shows you the speed of any sections of the computer (CPU, FPU, Memory, Harddisk, GFX-Chips) because the true speed depends not only on your CPU, it's also a result from the speed of RAM, Harddisk and so on... All selected tests has been chosen so that SysSpeed examines all circumstances. This program requires MUI to run.

+3970 STAR STUDIO

 The Star driver is a software for controlling a printer with the Amiga personal computer with the purpose of creating high quality output.

+3971 MORE PRINTER DRIVERS

 Ansi 364, Atari_SMM804, CalComp_PlotMaster, CanonBJC600 (Works with BJC 4000), Centronics739, Centronics739a, Citizen_120D, Citizen_120D+, Citizen_124D, Citizen_124D-Epson, Citizen_124D-NEC, Citizen_PN48-Epson, Citizen_PN48-NEC, Citizen_ProDot24-Epson, Citizen_ProDot24-NEC, Citizen_Swift24-Epson, Citizen_Swift24-NEC, Citizen_Swift24x-Epson, Citizen_Swift24x-NEC, CitoH_8510A, CitoH_8510S, CitoH_8510SC, Diconix_150, Diconix_300, EpsonQC, EpsonQCW, EpsonQW, EpsonXC, EpsonXCW, EpsonXOW, EpsonXW, Epson_FX850, Epson_FX850-turbo, Epson_LX800, Epson_LX800-turbo, Epson_MX80, Epson_Stylus800, Fargo_PrimerA, Fargo_PrimerAPro, HPGL, HP_LaserJet_4, HP_LaserJet_4L, HP_LaserJet_Plus, HP_PaintJet_Colour, HP_PaintJetXL_Colour, IBM_ProPrinter, IBM_ProPrinter_XL, MannesmannTally_180, MannesmannTally_80, NEC_P3, NEC_P6, NEC_P6Colour, NEC_P7, NEC_P7Colour, Okidata_292, Okidata_ML-182, Okidata_ML-192, Okidata_ML-292Colour, Okidata_ML-293, Okidata_ML-293Colour, Okidata_ML-390, Okidata_ML-84, Qume_Letterpro_20, Seikosha_Plus, Seikosha_BP-5500AI, Seikosha_BP-5780AI, Seikosha_MP-1350AI, Seikosha_MP-5350AI, Seikosha_SL210AI, Seikosha_SL230AI, Seikosha_SL532AI, Seikosha_SL210AI, Seikosha_SL92AI, Seikosha_SP-1900AI, Seikosha_SP-2000AI, Seikosha_SP-2415, Seiko_5300, Seiko_5300a, Sharp_JX-730, SpectraStar, Star_Gemini15X, Star_SB-10, ST_Okimate, ST_OkimateColour, Tektronix_4693, Tektronix_4695, Toshiba_341, Toshiba_351, Xerox_4020B&W, Xerox_4020Colour, Xerox_4045.

+3973 IMAGE ENGINEER V2.1a

 Image Engineer is a freely distributable image processing application. Image Engineer can for tasks varying from converting images between different file formats, rendering 24 bits down to standard Amiga screen modes, and enhancing badly scanned images. What you can uan attach pictures and

text files to Notebook Items and use certain Codes and Commands to adapt Notebook to a wide variety of tasks.

+3974 SUPERVIEW V5.10

SuperView is a program that has been designed for the purpose, to display any kind of graphic as fast and as comfortable as possible. Fast means not only fast in reading and displaying but also in calling and using the program. Highest possible flexibility is implemented via the external Driver-System, consisting of the superview.library, the SVOjects, SVDrivers and SVOperators. These intentions resulted in a bundle of features and options you have access to when using SuperView and installing it to your System.

+3975 SCION V4.09

This is a specialised database for keeping track of genealogical information. It features a full, easy to use, Intuition interface. The programme is totally non-sexist and secular in nature, and correctly handles multiple marriages, "unconventional" marriages, adopted children, and unmarried parents. The printed reports include descendant and pedigree charts, personal details reports, family group sheets, index lists of people and families, and many others. Free-form note files can be created using any editor, and IFF pictures can be viewed using any IFF viewer, from within the programme. Other features include dynamic on-screen ancestor and descendant charts, extensive on-line context-sensitive help (using "AmigaGuide", © Commodore Business Machines), flexible "regular expression" searching, and multiple ARexx ports with extensive command set. Locale support for alternative languages. Can be used with PAL or NTSC. Works with floppy and/or hard disk drives, although a hard disk drive is STRONGLY recommended.

+3976 DIRECTORY OPUS 5 UTILS #1

MWB_DOpus is the essential add-on for all users of Directory Opus 5 - even if you're not interested in MagicWorkbench icons, we're sure you'll find something useful and interesting! In fact, even if you don't use DOpus5, you might like some of this!!

Here's a brief list of what's inside the current version:

- New/updated DOpus5 ARexx scripts.
 - 'C' and Assembler Utilities:
 - Add new/missing functions to Directory Opus 5.
 - Icon and palette manipulation (including a program to remap 8-colour MWB icons to work on screens of greater depth).
 - Many, many high-quality MWB lister-toolbar icons to greatly improve the look of your DOpus5 (also perfect for ToolManager docks, too).
 - Replacement MWB icons for DOpus5 program, iconified listers, etc.
-

- Some nice background patterns made specially for Directory Opus.
- A 100k AmigaGuide:
- Many invaluable hints and tips on perfecting your DOpus5 setup.
- A full hypertext guide to the contents of the archive.
- Information on ordering DOpus5, and how to contact GPSoftware.
- A template to aid in the creation of your own icons.
- A few cool fonts.
- A survey, the results of which will go back to GPSoftware.
- ...and some more bits and pieces for you to find and enjoy. :-)

+3977 DIRECTORY OPUS 5 UTILS #2

DopusList (V?.?) This little AREXX script opens or closes two listers (DOpus4-style). It remembers the last used path for both when you close them and uses those paths the next time you open them (much like DOpus4 was).

DopusReg (V?.?) A new register module for people having problems running Opus 5 with the Ami-Filesafe System.

OpusCDIconPatch (V1.0) OpusCDIconPatch allows you to give your CD-Roms with Opus 5.x new Icons, new Iconplace and new Window size for the CD-Icon.

OpusFTP (V1.0) OpusFTP is designed to make access to the internet's FTP sites with Directory Opus 5 as simple as using your own hard drive.

And finally 3 arexx scripts. Heres a list of what they do:-

PlayCDDA_YACDP.dopus5:- CD player interface for Directory Opus V5.11 & SCSI-2 CDROM's. The DOpus5 lister can display songnames and CD title, of course you once have to enter the names (about 150 CD texts are already included); If your CD-ROM is able to send audio over SCSI bus you also get the following: Realtime stereo playback of audio on your Amiga, Ability to save (parts of) songs as stereo 8SVX (8bit/22KHz) or CDR (16bit/44KHz).

PlayHifi_DT.dopus5:- Sound player interface for Directory Opus V5.11. Play MPEG Layer 1&2, AIFF, WAVE, CDR and more over 14bit Amigaaudio or MPEG over 16bit PeggyPlus MPEG-Card. Only for DOpus5 filetypes. All filetypes are found in this package.

PlayHifi.dopus5:- Sound player interface for Directory Opus V5.11. Play WAVE, AIFF & more over 14bit Amigaaudio. Play MPEG Layer 1&2 over 14bit Amigaaudio or over PeggyPlus MPEG-Card.

+3978 F1-GP EDITOR V3.10

With this editor you can customize your copy of MicroProse's

Formula One Grand Prix (or World Circuit). Originally, it was intended just to make an editor similar to the ones for the PC which would simply allow you alter the colours of cars, pit crews and helmets and change the way the computer drivers drive and respond, making F1GP more difficult. But, as you will discover, F1GP-Ed can do a whole lot more than that. In fact, it is safe to say that this editor is the most powerful F1GP/WC editor in existence, easily out-performing the editors for the PC version. Hence, the revised aim of F1GP-Ed is to allow users to make F1GP more realistic and more playable, by using a familiar easy-to-use interface.

+3979 F1-GP ACCESSORIES

On this disk you'll find some useful utilities for use with MicroProse Formula One Grand Prix (known as World Circuit in the USA):-

+3987 LIGHTDRIVE V1.0

LightDrive is a professional-quality utility designed specifically to drive disco or stage lighting using the Amiga parallel port. However, other applications are possible, such as motor control, controlling house lighting while on holiday and so on. To use LightDrive you will need a parallel interface, preferably with mains-switching capability. If you do not own such a unit, details of where to purchase or how to build one can be found on the disk.

+3991 MUI V3.1

MUI is an object oriented system to create and maintain graphical user interfaces. From a programmers point of view, using MUI saves a lot of time and makes life much easier. Thinking about complicated terms like window resizing or font sensitivity is simply not necessary. On the other hand, users of MUI based applications have the ability to customize nearly every pixel of a programs interface according to their personal taste.

+3992 MUI V3.1 DEVELOPERS KIT

If you want to use MUI seriously for creating your own GUI's, then you need this part of the package as well.

+3997 PRO LOTTERY 96

This is a completely re-written version of the original Pro-Lottery that was released shortly after the start of the UK lottery. It has been designed around suggestions put forward by the users of the original. If you are looking for a lottery program that can guarantee you a win every week, and will make you a millionaire overnight, then I'm afraid Pro-Lottery isn't for you! If on the other hand, you like the idea of more often than average, multiple wins (ie: not just winning one tenner, more like 10 X tenners in one

winning week) then get this program.

+3998 PRO GREYHOUNDS V1.1

Pro-Greyhounds is a very easy to use program. You'll need specialist racing paper, such as the Sporting Life or Racing Post, as the Daily papers don't give enough form detail for the dogs. We recommend that you use the Sporting Life - it contains the best coverage. Whereas in horse racing, the emphasis is on finding the winner, in greyhound racing, it is more desirable to find the dogs that will finish 1st, 2nd & 3rd, not necessarily in order. With this in mind, Pro-Greyhounds has been designed to concentrate on finding groups of winners rather than individual ones.

+4001 REMDATE V2.2

Remdate is a superb Diary / Address book / Calender / Phone book, etc. This is a program that will remind you of people's birthdays so you don't forget to send them a card. Neat idea don't you think!

+4004 LSD LEGAL TOOLS TNG #1

Font Prefs V2.01, Graphics System Monitor V1.3, Magic Colors V1.0, MakeDir V1.0, Mouse Position V1.2, MultiCX V2.28, Personal_Gif_io.Library, Picture In Picture V2.2, PubFiction V1.0, Reboot V2.0, Reminder V1.1, Repack V3.3, Text Styler V1.00, Undelete V1.1.

+4005 LSD LEGAL TOOLS TNG #2

Auto Assigner V1.12, Contact Master V3.1, File Crusher Pro V1.51, Find V36.2, HKLock V36.8, Icongrid V1.0, Nicefont V37.2, Patch Wbench Pens, Protracker Support, Startup Director V1.8, Stat V36.2, UL - Logoff V1.3, UND64 V38.4, Unpacker V2.0, VInfo V36.3.

+4006 LSD LEGAL TOOLS TNG #3

Dialer V1.0, ID2Comment MUI V1.03, NComm1 New Look Font, PC2Amiga V3.2, Serial Buffer, SmoothGuide V1.3b, SuperPass V2.1, TBClock V1.10, Winplay V1.3.

+4010(ABCD) THE ULTIMATE LIBRARIES COLLECTION

Have you got a program which is asking for a library that you have never heard of ??? Then you need this 4 disk set. On here are 176 libraries which covers probably every library you will ever need.

+4012 GRAC V2.0

This is an F1 Licenseware demo of the extremely popular GRaphic Adventure Creator. The full version is available from us at £6.99 + p/p.

+4016 CRON UTILS

AmiCron (V2.5), CronTask (V1.10), CyberCron (V1.5), TimeEvent (V1.1), TPTCron (V??.?)

+4017 LSD LEGAL TOOLS TNG #4

Express (V2.0), TBClock (V2.1), Clicker (V1.0), XFD Package (V1.10), DTView (V1.3), SuperDuper (V3.14), Floopy Device (V1.0), Puzzler, Fms Device, MultiCX (V2.37).

+4018 LSD LEGAL TOOLS TNG #5

APPTrashcan (V1.0), AutoPeg (V2.0), Aweb (V0.5a), CPUload (V2.0), Dms Dir (V0.0), Floptical Toolkit (V37.01), HDoff (V0.0), Icon Copy (V1.0), Iff-2-Ascii (V0.0), Loves (V1.0), Modem Draw (V1.0), Module Packer (V0.25), Patch Control (V2.1), Task Bar (V1.0b).

+4022 LSD LEGAL TOOLS TNG #006

AMountains (Vx.x), AnimBuild (V1.0), CD-Top (V1.0), Clock Watcher (V1.1), GSV (Vx.x), HD Off (V1.33), MT-Ram (Vx.x), STRIP (Vx.x), TaskBar (V3.0b), WBStartup Plus (V2.5).

+4023 LSD LEGAL TOOLS TNG #007

CCB (V1.1), FastMode, Hard Writer (beta), Iconify Gadget (beta), Mount Info, Scan Guide (V1.0), Time Connect (V1.14a), View, View Magic (V1.0), ZGIF Datatype (V39.16).

+4024 LSD LEGAL TOOLS TNG #008

AWeb (V0.6b), CD2MC (Vx.x), Floppy Fix (Vx.x), HDSleep (V1.1), Library Manager (Vx.x), MFTP (V1.33), PCReset (V1.0), PatchBlizMem (Vx.x), QBox (V1.16e), TruePub (V1.0).

+4025 LSD LEGAL TOOLS TNG #009

GUIAssigner (Vx.x), Caboom (V1.3), CDRun (V1.00), DirII (V3.2), Dialling Codes (V2.00), Icon Deluxe (V1.03), IfExists (V1.0), LZHUutils (V1.1), OptIcon (V1.9), WBad (V1.1), WBench CD Booter (Vx.x), XDms (V1.3).

+4028 PATCHES DISK #2

Photogenics V1.2 to V1.2a and FinalWriter V4 030 speedup patch. (N.B. The FinalWriter patch only works on US and German versions at the moment.)

+4029 ROBS HOT VIRUS KILLERS #3

VirusChecker V8.4, VirusZ V1.26.

+4030 SHAPESHIFTER V3.3

ShapeShifter is a multitasking shareware Macintosh-II

emulator for the Amiga computer. It allows to run Macintosh software concurrently to Amiga applications without hardware add-ons or modifications.

Some of the emulation's features:

- Color display up to 256 colors on AGA Amigas (16 colors on ECS) and up to 16.7 million colors on graphics cards
- Support for one or two monitors
- No MMU required, even runs on A1200
- Macintosh hard disks can be simulated in Amiga files or Amiga hard disk partitions [unregistered version has no hard disk partition support]
- Can use Amiga floppy drives, serial, parallel and SCSI ports from the Mac [use of SCSI not possible in unregistered version]
- Mac HD disks can be read directly with an HD floppy drive, Mac 720K disks can be used with any Amiga floppy drive. To use Mac 800K disks, you have to own CrossMAC and an original Mac drive
- Multichannel sound output and parallel-port sound digitizers supported
- Access to Ethernet networks
- Text clipboard sharing between Mac and Amiga
- File handler to access Macintosh volumes from the Workbench
- Speed comparable to a real Mac with equivalent hardware

Requirements:

OS2.1, 68020 processor, 4MB of RAM, HD floppy drive recommended. A copy of a Macintosh 512K or 1MB ROM and the Macintosh system software are not included, but required. The ROM can be read off of a real Mac by using a supplied program, the system software can be bought from Apple. Note, however, that reading the ROM is only legal if you have bought the ROMs or own a real Macintosh.

The most important changes in V3.3:

- The ShapeShifter settings can now be loaded and saved into arbitrary files
- The SCSI Manager supports LUNs (this especially affects ZIP drives)
- The "Newton Package Installer" works

+4031 VIRUS WORKSHOP V5.8

The latest version of this excellent virus checking tool.

+4033(AB) IMAGE STUDIO V2.3.0

ImageStudio is written for the casual graphics user who wishes to convert or manipulate various graphics formats on a modest Amiga system. There are several commercial offerings available, however the casual user is paying a lot of money for many facilities and options they would probably never

use. ImageStudio comes with a fully featured ARexx port, which allows the writing of macro scripts to automate repetitive processes and also allows communication with other ARexx aware programs. Again, ARexx has the reputation of being "something pretty difficult", so we've simplified the use of ARexx in ImageStudio by allowing the user to create, edit and run scripts entirely within ImageStudio - ImageStudio even provides a blank template as a starting point for each new script.

New features in this version include:-

- Changed distribution method to include a printed manual.
- Added CyberGraphX support for viewers and program preview.
- IFF-ILBM files can now be loaded without palette (CMAP) information. The palette will be left black, which fixes problems with HAM files which don't provide a palette.
- Fixed bug in datatypes IO module which caused annoying, but harmless, black lines to be displayed in the preview for images of 128 colours or less.

See other versions of ImageStudio in our catalogue disk for full feature lists.

+4034 TERM V4.5 000 VERSION

 TERM is a telecommunications program designed for use with any Amiga computer running Kickstart 2.04 or higher. Admittedly, 'term' is a fairly large program which consumes quite an large amount of memory when running. You need to have at least 2 MBytes of system memory installed if you wish to run the program. Please note that this is the bare minimum configuration. It is recommended that you run 'term' on a faster machine, i.e. plain MC68000-driven Amigas will have trouble running the program. It's features include:-

- Fast built-in VT220 terminal emulation
- Support for custom terminal emulation modules following the 'XEM 2.0' standard
- Operates in any display environment, supports all screen display modes
- Support for file transfer modules following 'XPR' standard
- File- and printer-capturing functions
- Review-buffer support
- Powerful phonebook and dialing functions
- 'Amiga User Interface Style Guide' conformant user interface
- Online-help (requires AmigaGuide package)
- Built-in 'ARexx' interface
- File upload list, which permits selecting the files to be transferred before the upload is started.
- Login script learn mode.
- Built-in keyword/response parser which makes it possible to have 'term' respond to BBS prompts and such with the user name, password, etc. without having to program the ARexx interface.

- Interface for external programs to rendezvous with 'term', taking over serial I/O processing (such as 'HydraCom').

There are dozens of new features in this version, far too many to list.

+4035 TERM V4.5 030 VERSION

This is exactly the same as the above version except that it has been optimized for 020/030/040/060 processors.

+4036 TERM V4.5 EXTRAS

On here are the Libraries, Documents, Extras and Locale for all versions of Term.

+4037 SUPERVIEW V5.32

SuperView is a program that has been designed for the purpose, to display any kind of graphic as fast and as comfortable as possible. Fast means not only fast in reading and displaying but also in calling and using the program. Highest possible flexibility is implemented via the external Driver-System, consisting of the superview.library, the SVOobjects, SVDdrivers and SVOoperators. These intentions resulted in a bundle of features and options you have access to when using SuperView and installing it to your System. SuperView in its current phase of development is a program, which has mainly three purposes:-

- Displaying of various Graphic File Formats, e.g. IFF-ILBM, IFF-ACBM, PCX, GIF, BMP (W*nd*ws), JPEG, PCD, TIFF, EPS, FBM (*nix), PNM (*nix), WPG (W*rdP*rf*ct), IMG (GEM), MAC (M*cPaint), C64 (Koala,Doodle), Targa, Pictor/PCPaint, SunRaster, SGI, IFF-YUVN, IFF-DEEP, WinIcon, QRT, PICT-2, UtahRLE, SVO and all OS3-Datatypes! Many of them with 24 Bit-Support.
Reads XPK- and PP20-packed data via Unpack.svobject.
- support of external GraphicCard-Drivers (SVDriver): e.g. ECS, AGA, EGS-Cards, OpalVision, PicassoII, Merlin, Retina, CyberGraphics
- Support of external operators (SVOoperators): e.g. Dither24Bit, 24BitToHAM, HilbertDither256, XOR, ExtractRed, ExtractGreen, ExtractBlue, ExtractGrayScales, TopToBottom, LeftToRight, Rotate, Scale50, AnyTo24Bit, Crop, CallPNM, OptimizePalette, RotateFree
- Writing/Conversion of most of these Graphic File Formats
- "Screen-Grabbing", which means saving Screens in most of these Graphic File Formats

Lots of new features in this version.

+4039 VMM V3.3

VMM implements a virtual memory manager for Amigas with a MMU. A localized user interface to enter all parameters and

to disable certain tasks and load files from using virtual memory is also provided. For the user interface MUI 2.3+ is needed. Among minor other enhancements and bug fixes V3.3 works on the 68060.

+4049 MUI V3.2

 MUI is an object oriented system to create and maintain graphical user interfaces. From a programmers point of view, using MUI saves a lot of time and makes life much easier. Thinking about complicated terms like window resizing or font sensitivity is simply not necessary. On the other hand, users of MUI based applications have the ability to customize nearly every pixel of a programs interface according to their personal taste.

+4052 LSD LEGAL TOOLS TNG #010

 AList (V2.0), ATN Packer (V1.01), Compress (V4.0), DeepX (V1.0), FullBench (V2.0), Galaxy (V1.0), KeyLock (V1.4), LibSearcher (V3.1a), MCed (V1.2), Next (V1.8), PoolWatch (V1.03), ProgBar (Vx.x).

+4053 LSD LEGAL TOOLS TNG #011

 CentreTitle (V40.11), DevsManager (V1.3), FastExec (V1.1), FindFile (Vx.x), FX (V1.05), MUIXanim (V1.0), NewBench (V1.5), NewPalette (V1.2), NewStartup (V3.64), OneFont (Vx.x), SysPic (V2.03), SystemTask (Vx.x).

+4054 LSD LEGAL TOOLS TNG #012

 FastIPrefs (V40.12), PGPToGUI (V2.0e), ScreenTest (Vx.x), StartMenu (Vx.x), StringReq (V1.0d), TCP-IP-Master (V1.5), Tiff (V4.03), Upper-2-Lower (V1.0), Urouhack (V0.8a), Wbstartup+ (V2.6), WWWCache (V2.1), XPKDopus5 (Vx.x).

+4055 LSD LEGAL TOOLS TNG #013

 ArexxSuperVisor (V1.20), ClassPatch (V1.0 beta), Figlet (V2.1.1), MultiCX (V2.43), ReadCDDA (V1.0), ShowIconMUI (V1.3), WaitVal (V1.0), WebCleaner (V1.0), XPKdmcb (V0.8), XPKdt (V1.0 beta), XToolBox (V1.1), Xtraktor (V1.4), Yada (Vx.x), ZipTool (V1.0).

+4056 AGENE V5.0

 A-Gene V5 is a genealogical data-base program capable of maintaining files on approximately 1500 persons and 500 marriages on a single floppy data disk. Larger data-bases can be constructed if you have a hard-drive. A-Gene logs details of a Person's birth/death/burial/marriage(s) along with baptism/confirmation/immigration dates, occupation etc. A-Gene also includes a built in text editor which is used to append "Free-form" notes/comments to any person's record in the Data-Base. A further feature is the ability to view digitised photos of persons/weddings etc. from within the

program. Persons and marriage records can be searched on Surname, Christian Name, Full Name, Birth Date, City and Country (or any combination thereof) as well as on the user definable codes.. Searches on surnames using the "SOUNDEX" code system are also possible. This version also includes Ordinances for members of the Church of Latter Day Saints. (Of interest to LDS members and others, the program includes a module to convert A-Gene files to the LDS GEDCOM standard (and vice versa) to enable the transfer of files to IBM PCs running genealogy programs such as P.A.F.) All text and menus in the program are held in ASCII text files and as such may be modified by the user to reflect their own requirements or may be translated into other languages without difficulty. Reports, which may be output to screen, printer or disk file in most cases, include Pedigree Charts of any person, Family Group sheets, Descendants charts for up to 50 generations and various lists of persons, marriages etc. sorted in various orders.

+4060 HUGE BASE V2.0

HugeBase is an excellent databse.

+4061 F1 GP ACCESSORIES V2

On this disk you'll find just about every useful utility (except F1GP-Ed) for use with MicroProse Formula One Grand Prix (known as World Circuit in the USA). Programs include:- SplitTime V1.5, AGPPerf V0.5i, GPDisplay V0.02, AGPLapTime V1.0, HoFPoints V3.0, F1GP-RES V1.0, F1GP-HFED V1.1, PatchF1GP V1.9.

+4062 F1-GP EDITOR V3.12

With this editor you can customize your copy of MicroProse's Formula One Grand Prix (or World Circuit). Originally, it was intended just to make an editor similar to the ones for the PC which would simply allow you alter the colours of cars, pit crews and helmets and change the way the computer drivers drive and respond, making F1GP more difficult. But, as you will discover, F1GP-Ed can do a whole lot more than that. In fact, it is safe to say that this editor is the most powerful F1GP/WC editor in existance, easily out-performing the editors for the PC version. Hence, the revised aim of F1GP-Ed is to allow users to make F1GP more realistic and more playable, by using a familiar easy-to-use interface.

+4063 LSD LEGAL TOOLS TNG #14

ArqReq V1.3, AWBench Start V1.5, Better Edit V1.3, Centre Titles V40.15, ChipMemPriority Vx.x, CRSnap V1.1, GetQual V1.0, HLConvert V1.1, LHAdir Dopus4, MakeDIZ V1.00.

+4064 LSD LEGAL TOOLS TNG #15

A-Start V0.5 beta, BootKoll V1.0a, Chip Peek V2.1, GrabKick V1.17, MemSpeed V1.1, NewReqLibs V1.5, NoFill NoDraw V1.01, Soft-Cat V2.03, SunRasterDataType V43.0, TaskBar V4.0.

+4074 LSD LEGAL TOOLS TNG #17

AmySTP V1.6a, BootDude V1.0 beta, Comment V1.00, FastBoot
V1.0, MVTFix Vx.x, Pro2Fast V1.0, Snoopsf Vx.x, Update Libs
V1.0, WW5 Catalogs Vx.x, Zoom Vx.x.

+4075 LSD LEGAL TOOLS TNG #18

AniMan V5.2, Dover V1.4, FastDecode V1.0, FastSinCos V2.0,
Huffman V1.0, PCHeini V0.2, Sort V1.49e, SplitFile Vx.x,
UUCoderWin V1.00, XpkLZX Libraries V1.0.

+4076 MENUS & MORE V3.21

With Menus & More (M&M) you are able to create graphic
orientated screen menus. Once you have installed your own
menu, you can easily call many programs from one central
screen. It's like designing your own workbench. Because of
the great amount of options, you are able to produce even
more than just menus - as the name of program indicates!

+4081 STEREOPTICON V2.0

If you want to see and create true stereoscopic images on
your Amiga, you don't have to spend £600 for a pair of
i-glasses. Stereopticon transforms normal IFF pictures into
true stereoscopic pictures viewable through simple home-made
red/blue glasses. The three-dimensional effect is immediate
and convincing and is experienced by everyone with normal
vision.

+4082 PRO ORGANISER V1.2

Pro-Organiser has been designed to be a feature-packed, yet
incredibly quick and easy to use personal organiser for Amiga
owners. No matter whether you're working, studying,
unemployed, or retired, you still have bits and pieces of
information that need storing in some kind of order -
addresses, phone numbers, diary events etc. etc.. There are
several other organiser-type programs available, but with
Pro-Organiser, the author has tried to achieve something
different, by replacing seldom used 'power-features' with
genuinely useful features, and by making the whole package as
'useable' as possible.

** GERMAN VERSION AVAILABLE. PLEASE STATE WHEN ORDERING **

+4084 MUI V3.3

MUI is an object oriented system to create and maintain
graphical user interfaces. From a programmers point of view,
using MUI saves a lot of time and makes life much easier.
Thinking about complicated terms like window resizing or font
sensitivity is simply not necessary. On the other hand,
users of MUI based applications have the ability to customize
nearly every pixel of a programs interface according to their
personal taste.

New features in this version include:-

- Help bubbles no longer block an application.
- Fixed refresh bug of prop gadgets in virtual groups.
- Fixed ARexx command INFO SCREEN.
- MUI could crash after disposing an application when ARexx was used.
- Fixed refresh of color wheels.
- Fixed crash when using Coloradjust objects with Kick 2.x.
- Fixed double redraw after window resize.

+4085 LSD LEGAL TOOLS TNG #19

Blitz AGA Anim Player (V1.0), Centre Window (V1.1), Fast Exec (V39.16), Hydracom MUI (V1.0), Maverick (V1.00), MultiCX (V2.46), Protracker (V1.2d), Radar Globe (Vx.x), StripHTML (V1.1), WBStart (V2.0).

+4086 LSD LEGAL TOOLS TNG #20

AFind (Vx.x), Blitz Calc (V1.0), Breq (V1.17), DoFile (Vx.x), GrabScreen (V1.1), MarsCon (V0.9b), Message (V2.0), TaskBar (V5.1), WBenchStartup+ (V2.7), ZSearch (V1.0b).

+4087 LSD LEGAL TOOLS TNG #21

Amos Unlocker (V1.0), Blitz CalcII (V2.0), BrickWall (V2.3), ClickForMenu (V1.10), ClockTool (Vx.x), DiskFull (V1.1), PortSwitch (V1.2), Reboot (V1.3), Scrambler (V1.0), XSize (V3.2).

+4088 LSD LEGAL TOOLS TNG #22

EasyFind (V0.18), FastCache (V1.1), Filter (V1.0), GUITCP (V1.1), Hackorama (Vx.x), MUI-Lists (V37.4), PC-2-AM (Vx.x), PsiloPlayer (Vx.x), SuperZ Modem LIBrary (Vx.x), Vectorama (V1.3).

+4089 LSD LEGAL TOOLS TNG #23

AssignList (V1.31), Bio-Rhythms (V3.0), File Select (V2.0), MapStation (V1.01), Menu Builder (V1.1), NoClick (V1.4), RenameMOD (V1.0), ShowPic (V1.00), TBreak (V1.4), ToolManagerUpdate (V2.1b).

+4090 LSD LEGAL TOOLS TNG #24

ActivityGraph (V1.3a), AwebFTP (V1.0), AwebMail (V1.0a), ClockWatcher (V1.0), KickRom (V0.3b), MultiCXPrefs (V3.04), RunC64 (V1.2), TolleUHR (V1.5), WhirlGIF (V2.00), ZipTool (V1.1).

+4092 NFA CLI PACK #1

CPULoad, Dilly, Dtack, Erase, FreakBoot, MagicMOD, MakeP00.rexx, MT-RAM, Multi-OS.device, NFAPlayCLi, NoClick, Reboot, RemLib, RunAnim, SC, Sham, UND64, VGB, WBColour,

Welcome!, ZapDisk. GOOD BUT WE DID IT BETTER ON SAMMY THE DOG UTILS, TE HEHE!

+4093 VARK CLI UTILS #11

AlertPatch, ARename, Arud, Avail, Blackborder, BootGauge, Break_10, Break_02, CEDPatch, ConfigAMosaic, DiskType, Easylink, Fassign, FastIPrefs, Find, FullBench, GetLastAlert, HDSleepV2, LoadWB, MakeLink, MemSpeed, MT-RAM, MultiReset, MultiResetPrefs, NPMV, PatchControl, PatchShow, PerfWatch, QLaunch, Rammer, MT-RAM, Reboot, Recase, Recover, RipKickROM, RNCDepack, RunC64.Amiga, Shcd, SlowBoot, Stat, StringReq, Taskbar3.

+4094 VARK CLI UTILS #12

AmiCD0, AmigaAGA-EVD, AmiMAC0, Base64Decode, Base64Encode, Breathless, BSP, FastExec, FastMode, IFF_TO_ASCII, MacRomTest, MenuBlaster, NewPalette, Packman-ev, PatchASL, PatchMem, PCReset, Pic2JPEG.Dopus5, ReadRDB, RipFile, Rustle, SWOSEd, TooT, TooTMerlin, UrouHack, WaitVal, WhizzHD-Install, Winkiller

+4095 NFA GAME PATCH PACK

A collection of hacks, cheats and editors for various recent and not so recent games.

+4107 GAME PATCHES 2

AlienBreed 3D 8 Channel Surround Sound Patch, SWOS Editor (V1.0), Breathless (V1.1) Xtreme Racing (V1.01).

+4110 VIRUS WORKSHOP V5.9

VirusWorkshop is the latest and possibly best Virus Killer on the Amiga. It will get rid of a large number of trojans, and is excellent for general file/sector checking on hard drive or on floppy. It will also check memory. A superb program that we ourselves at QPD use all the time! Kills all known germs, dead!!!

+4113 STUDIO 2 PATCH

This disk will update all Studio versions to version 2.10b. The installation program on this disk will update your installed Studio software. It will not change your original Studio disks. However, you do need your original Studio disks for this update. The update avoids changing your settings without permission. So you can update and continue as usual. The software will be updated in place.

Here is a list of the included new software:

- Improved printing program and CMS tools.
- New Workbench DeskDriver, DeskDriver4C and CanonBJ-EC software.

- New output modules for the printing program:
 - o Canon BJC 610
 - o Deskjet 6xx, 8xx, 1600
- New Deskjet 6xx, 8xx and Canon BJC 610 printer profiles for the printing program
- Minor fixes to the output modules:
 - o Fargo Primera (Greyscale printing fixed)
 - o Canon BJC 800 (DIN A3/US Ledger printing fixed)
 - o PCL_5C (some old PCL 5C printers had problems)

+4114 LSD LEGAL TOOLS TNG #16

CD Transfer (V1.0), BioRhythms (V2.0), Deaf (Vx.x), LowFrag (V1.2), Multi-Lha Dopus4 (V2.1), PC Keyboard (Vx.x), PPMS (V1.5), ReadRDB (V0.5), Remover (V0.2), WBEScom IFF (Vx.x).

+4118 LSD LEGAL TOOLS TNG #25

AddressBook (V1.2), AmircGreetz (V1.0), ArchimedesMouse (V1.0a), BoardsLibrary (V1.0), Chunker (V1.6), CyberWindows (V3.0), DrawSize (V1.33), ExpNameLibrary (V1.6), FileSize (V1.2), IRC (V1.3), JPegCodecs (Vx.x), LastGuru (Vx.x), MagicFile (V1.70), Make Pass (Vx.x), Mega Dms (V1.05), ModTime (Vx.x), MUI-AFSUndelete (V1.0), MWM (V1.01), One Hand (V5.41), PC Heini (V0.3), PS3M Recorder (V1.1), ReMail (V1.1), TXPalette (V1.0), ZGIFDataType (V39.18).

+4119 LSD LEGAL TOOLS TNG #26

AmircGreetz (V2.0), AppCon (V39.168), BackGround (V1.32), CXBaud (V0.1), DevilCheck (V1.0), DizIt (V1.0b), FeedBack (V3.1), GameDevice (V1.00), HDEnv (V1.4), HDSleep (V1.2), LastDateSpot (V1.0), LearnArrex (V1.1), MapEdit (V1.1), MCF (V1.0), MenuBuilder (V1.1), MindGuard (V2.05), MoodKludge (V1.3a), PhoneCost (V1.1), Remoteboot (V1.3), RMSDecrypt (V0.2a), SillyCalc (V1.00), SoundBox (V2.4 beta Rev2), Stega (V1.03), UMSSalv (V1.0).

+4120 LSD LEGAL TOOLS TNG #27

AAStart (V1.0), ABoot (V2.14), Activity (V1.0), Adagis (V2.0), Cy (V1.1), Deaf (V1.01), DefProtect (V1.1), ED_Menu (V1.3), ForceBorder (V0.2), FType (V1.0), IntroMaker (V1.3), IxeMul (V43.0), LhA_GUI (V1.13), MFTP (V1.34), MultiBlank (V1.5), OhWeh (V1.3), PatchASL (V1.1), PCHeini (V0.3), SCSI1230Patch (V39.1), ShadowStart (V1.1), SModem (V1.0r3), SpeakEasy (V1.0), SpeedLoad (V1.2), Splat (V1.0), ZSearch (V1.0b).

+4121 LSD LEGAL TOOLS TNG #28

Bangor Menu (V3.05), BlacksEditor (V1.01), CD-2-MC (Vx.x), CRSnap (V1.1), FastExec (V1.1), Find (V36.3), FlashFind (V1.2), FullBench (V2.0), GraphPaper (V1.1), HX Gui (V1.01), HyperCatExport (V0.02), MakeDIZ (V1.00), Patch Library (Vx.x), PatchOverScan (V1.1), Prop3D (V40.95), Recase (V96.1), Remover (V0.2b), Repack (V3.4), RipFile020,

StartupControl (V1.0), SystemPrefs (V3.5), TheChoice (V2.13), WRip (V2.3), X-Traktor (V1.41).

+4122 LSD LEGAL TOOLS TNG #29

BetterStartup (V1.2), Chunkit (V1.1), CompressRexx (V2.1), FinalWord (V1.12), GrabKick (V1.11), IFont (V1.0), Knack (V1.09a), Lottery (V1.1), MakeRecent (V1.00), MergeRec (V2.0), MUFS DO_LOGOUT (Vx.x), MultiCXPrefs~(V3.10), MWPOTD (V1.02), PatchSetFunction (V1.22), PhoneBook (V1.0), Protector (V1.8), PWD (V1.0), Qlaunch (V1.01), ReadComment (Vx.x), SlowBoot (V1.23), SmallCalc (V0.9), UrouHack (V1.4), Vesa (V1.1), WinKiller (V1.0).

+4129 WORD PUZZLE PRO V2.20

Word Puzzle Pro allows you to design puzzles very easily on your computer. The program can Print the screen, save the screen in 'IFF', or save the word and clue lists in ASCII. You can then manipulate the files using Art programs or DTP's. The program is most useful to Charities and clubs who can send out the puzzles to raise funds, etc. The program also has solve/search features which are useful to anyone with an interest in Word puzzles.

+4136(AB) PAGESTREAM 3.0i TUNEUP #3

The Print Font Specimens script did not work properly in 3.0i. This update fixes all known problems and increases the speed of the script. This updated script uses documents stored in the Macros directory to create font specimen sheets. This is much faster than building the document each time as the old script did. Several other parts of the script have been changed to improve performance. You must have PageStream 3.0i installed to use this tune-up.

+4137 ULTRA ACCOUNTS 3.0 & ULTRA PAYADVICE V1.0

This is a great compilation by Richard Smedly, an Amiga programmer who has sent in a great deal of good disks to this library, Tanks mate! Well anyway here is another great disk which contains two very good utils!

Ultra Accounts V3.0 - a fully featured home accounts program, with a specially designed easy-to-use GUI suitable for both beginners & experts.

Ultra PayAdvice V1.0 - an extremely intuitive & easy-to-use database program designed specially for keeping a computerized record of all your payslips.

+4146 LOG BOOK PRO DEMO

This program is a radio ham program. It was in Amiga Basic (TM) it was good but very difficult to use. So a few years past and someone decided now was a good time to rewrite it, so here it is. To start with the author wanted it to be

graphical and so easy to use that Children could use it. The Programmers two Children helped to design the interface (they where 7 and 9 at the time) anyway they like it now and I hope you do. Features:-

- Graphical Interface.
- Graphical Squares.
- HF and VHF modes.
- Speed Entry. (Macros for Entry)
- MHz Calculator.
- Listing of Countries worked and bands with totals.
- Dupe Checking & Partial Check (Partial on Competition Log only)
- Graphical Beamheadings. (* Is a utility Program)

Works on all AMIGA'S running WorkBench 2+ and 2Mb or more of RAM.

+4147 AMITASK V1

AmiTask is a program which puts a task bar at the bottom of your Workbench screen, allowing you to execute programs or script files from a single push of a button. There is another version of the program which uses a text display instead of brushes. This is also included on this disk. You can choose the icon for your application, and you can even design your own. The ones provided are Magic Workbench ones, requiring an 8 colour screen, but you can just as easily use 4 colour ones instead. It uses GadTools, therefore it will only work on Kickstart 2 & 3 or better.

+4149 AMIBASE4 V1.9

Amibase4 is the latest in the range of the Amibase databases. Amibase4 has been released as a serious upgrade to it's older brother - Amibase Professional III. Amibase 4 is shareware.

+4150 CARTOONSTUDIO

CartoonStudio is a true WYSIWYG (What You See Is What You Get), IFF- animation program. CartoonStudio allows you to add all kind of different events to your animations. With just a few clicks of the mouse you will, for example, be able to assign a soundsample to a particular frame in your animation or make a frame fade smoothly in. You use your favourite drawingpackage, which uses the IFF-Anim5 standard, to draw your animation and when finished use CartoonStudio to make your animation really stand out from the rest. As the name suggests, CartoonStudio is written with cartoons in mind. Therefore CartoonStudio will only accept lowres-animations with a maximum of 32 colours. This should be enough considering hires animations with many colours requires very much ram, so with only 2Mb ram or so you then will be able to make animations which only lasts for a few seconds. And look at the cartoons on TV, most of them also only use a limited amount of colours. Let's introduce some powerful features available in CartoonStudio:-

- * IFF-soundsamples, which can be played through any channel you like. You can also set the volume and the pitch at which the sample will be played. Looped soundsamples are supported.
- * Framespeed, change at any point in your animation the speed at which your animation is played. The speed is measured in Frames Per Second.
- * Wait, pause your animation for an amount set in seconds.
- * Fades, make a particular frame fade smoothly in or out.
- * Your finished productions can be easily played back in realtime using the stand-alone freely distributable CartoonPlayer program.
- * Create stand-alone self-running disks with ease. Use animations, edited with CartoonStudio as intro's to your games/demos.

To use CartoonStudio you need at least Kickstart 2.04 and 1Mb of memory, But if you really want to benefit from all CartoonStudios features, more memory is recommended.

+4156 BIOCALC V1.00

Do you often find that you have 'good' days and 'bad' days? Some days, you will be full of confidence, while at other times, you will be unable to do anything right. Wouldn't it be useful if you could somehow predict which of those days would be when? You would be able to plan your life much more easily. Biorhythms are such a way of predicting these good and bad days. Everybody has three cycles, or biorhythms, which each alternate between positive, or high (denoted by H), and negative, or low (L) phases. They are the Physical, Sensitivity (or Emotional) and Intellect cycles. Each cycle begins the day we are born, and takes a set amount of time to complete; 23 days for the physical, 28 days for the sensitivity, and 33 days for the intellect. Therefore, to calculate what stage each cycle will be in on a particular day, the number of days since you were born must be calculated.

+4157 HUGE BASE V2.1a

This is a very nice freeware database. Whether you've got names and addresses, millions of CD's, thousands of videos or you know loads of girls then keep track of them all with Huge Base. Huge Base is a must for all of your database needs. Keep all of those bits of data and pieces of paper in order no matter how small or how large the data is. Huge Base is guaranteed to advance by the second and stay with the Amiga, and the Amiga ONLY!

+4158 EASY ACCOUNT V2

This is a home accounts/personal finance management program. It does everything you would expect a program of this nature to do and is very easy to use! This is the only accounts package I have ever come across to include the option of

playing music in the background (and they say programmers are crazy)!

+4162 (AB) GRAIL

GRAAL (GRAPHIC ADVENTURE AUTHORIZING LANGUAGE) is a computer language that lets you create graphic adventures in a "classic" format using no more than a text editor and a paint/animation package. If you want to see what the result may look like, just play the Olaf 1 demo to which is also included on disk. The files that make up the demo adventure are used to show working examples of how to construct an adventure using all the available statements and commands.

+4164 AMIGA DOS GUIDE V2.0

AmigaDOS Guide V2.0 is the latest version in the AmigaDOS Guide software series. Version 2 includes quite a few enhancements over its predecessors, including more detailed information on each Command/Application etc. But although this is the case it is still only meant to be a reference guide only. The idea behind this software is that you have a reference manual which you can easily refer to if the need arises. And also one which doesn't eat up precious system memory and resources. The AmigaDOS Guide program has always been based around the Hyperbook system which although is fairly old now does have some advantages to it and compliments this sort of project perfectly.

+4168 F1GP-ED V3.20

+4169 F1GP ACCESSORIES DISK

With this editor you can customize your copy of MicroProse's Formula One Grand Prix (or World Circuit). Originally, this was intended to be just like an editor similar to the ones for the PC which would simply allow you alter the colours of cars, pit crews and helmets and change the way the computer drivers drive and respond, making F1GP more difficult. But, as you will discover, F1GP-Ed can do a whole lot more than that. In fact, it is safe to say that this editor is the most powerful F1GP/WC editor in existence, easily out-performing the editors for the PC version. Hence, the revised aim of F1GP-Ed is to allow users to make F1GP more realistic and more playable, by using a familiar easy-to-use interface. What you have here is the latest update of the V3 evolution :-)

+4170 MAGNUM OPUS V1.0

Magnum Opus V1.0 by Richard Lane. This package contains various items to enhance the popular program Directory Opus V5.11 or higher. Included is a complete set of replacement toolbar buttons and nearly 200 filetypes, together with extensive documentation in AmigaGuide format.

+4176 HARD DRIVE INSTALLERS #5

This disk will allow you to install various games onto the hard disk. The following can be installed with this disk: NigelMansell, Alienbash2, The3Stooges, RogerRabbit, Anotherworld, StarTrek25th, PM3-AGA, TowerofSouls, Bloodnet.
** SOME INSTALLERS MAY ONLY WORK WITH PIRATE VERSIONS OF THE GAMES **

+4175 WORDSWORTH PD 1.2

Some extra bits and bobs for the WordWorth word processor. includes extra: WwRexx, Examples, Wwtemplates, DStemplates and also Extras. The author of this program has also written a book about Wordworth, as yet it has not been published, he includes info about this on the disk. Good!

+4180 SOFT MEM V6.33

Have you ever felt the need for more RAM for your Amiga in order to run big applications? SoftMem, a revolutionary product for the Amiga computer, is just the right thing for you. Instead of having to buy new RAM, you simply run SoftMem which will compress your memory using some very sophisticated compression algorithms, which offer an excellent compression factor, and are still blazingly fast. SoftMem will automatically adjust the compression parameters, in order to make enough room to *double* your memory! In addition to memory enlargement SoftMem also reduces system load by rescheduling the running tasks. This is made possible by some patches to exec.library. Several years of development time have been used to create SoftMem. It has grown to quite a large program (version 6.33 has a size of 42KB!), a good prove for the many fantastic features it offers!! Also includes some other "MeMoRy DoUbLe" type tools: FakeMem, Mem+, memdoubler, MemoMile, MemoryExplosion!

+4182 HD BACKUP TOOLS #1

This disc contains a collection of tools that no hard drive user should be without. Including some commodore stuff! PD utilities + some more commodore stuff in the C: and LIBS: directories etc. Contents:-

Abackup V5.11 - Good hard disk backup program, that also supports XPK. DaillyBackup V2.34 - A program to auto backup certain files on the HD. Also includes Commodore programs:HDBackup, HDToolBox, BRU etc.

+4189(AB) MUI V3.8 & KINGCON1.2

MUI - MagicUserInterface, Version 3.8 - is an object oriented system to create and maintain graphical user interfaces. From a programmers point of view, using MUI saves a lot of time and makes life much easier. Thinking about complicated terms like window resizing or font sensitivity is simply not necessary. On the other hand, users of MUI based applications have the ability to customize nearly every pixel

of a programs interface according to their personal taste.
Hard drive required.

Also included on disk 2 is a copy of KingCON - a console-handler that optionally replaces the standard 'CON:' and 'RAW:' devices. It is 100% compatible, but adds some VERY useful features, such as..

- * Filename-completion (TAB-expansion)
- * A review-buffer
- * Intuition menus
- * Global preferences
- * Jump-scroll. (FAAST output!)
- * Asynchronous typeahead. (Optional)
- * Cursor-positioning using the mouse
- * MC68020-optimized version
- * And more...

+4190 PC TACK 4.0 DEMO

The Amiga is excellent. If you wish to run PC software but don't want to purchase a PC. This is where PC-Task is ideal. It allows you to run PC software making use of your Amiga peripherals and memory. This enhanced version breaks new ground by including advanced Dynamic Compilation, giving faster emulation than ever before. You can expect triple the performance in some programs. PC-Task 4 is the fastest software 80486 emulator for the Amiga. Note: This program requires MS-DOS, neither MS-DOS or Windows are included in this demo version.

+4195 UTILITY STASH #1

This disk was compiled by me "Matthew" of Quartz PD. This is the 1st in whatwill probably be a long series, due to the fact, that sadly, the "ROBS HOT STASH" series has now come to an end. I will be compiling any utilities I can get my hands on and will be squeezing and compressing them onto disks like this one! Contents:Assign Manager, FastIPrefs, FindItGUI, DMSui, GrabKey, MusicManIII, Graph3D.

+4200(ABC) ALPHA SPELL SUITE

A fast spelling checker. Use it with your text editor for checking a whole document or for interactive spell checking. Compressed, 40,000+ word English lexicon. Lexicons also available for many other languages. Wildcard matching. Reliable guessing of correct spellings. Easily create and customize dictionaries. Separate lexicons for case sensitive and case insensitive spell checking. GUI for the text editor XDME.

+4201 MAGNIFI CAD

MagnifiCAD is a computer-aided design (CAD) program, which allows you to produce drawings in 2D with the help of a variety of tools. Features include:-

- o Full Intuition GUI with online help for all functions.
- o 10 different drawing tools.
- o Line Styles, Hatching, Colors.
- o Unlimited number of Layers.
- o Unlimited number of entities in each layer.
- o Supports .DXF files for easy exchange of data with other programs.
- o Symbols.
 - New in version 1.1:
 - + Polycurve drawing tool.
 - + Topological levels (element, line, point).
 - + Mirror tool.
 - + Color and Depth Settings.
 - + Better printing.
 - + faster input handling.
 - + many other small improvements.

+4202 QPD SPEED COMMS

This disk has been compiled by "Quartz Public Domain". I recently purchased a fast "Premier V34+ (33600BPS) modem. The software supplied was NCOMM 2.0 and although it is not the most recent version (NCOMM 3.0), it is the most recent & fully functional version (NCOMM 3.0 was a shareware released with some features disabled). So generally speaking the software supplied does just about everything I want it to do and it runs quite smoothly on my A4000/040. I was happy with the modem setup, until I remembered that you can't run the modem at full speed using the standard Amiga serial port. BaudBandit.Device", or "8nl.Device" allows you to run the standard Amiga serial port at high speeds 336000 on a bad day / 38000BPS if you are lucky! On this disk you will find the following groovy stuff:-

BaudBandit1.4b Latest version of the speedy serial replacement.
 8nl.Device Another fast replacement for serial.device.
 8nl.Device.Ncomm The special NCOMM version of above.
 Ncomm2.0 The main terminal emulator it's self!

+4217 HARDWARE<->SOFTWARE

This disk contains a great deal of hardware info about the A1200, A3000, A4000. There is also some documents on the CD32 and some software related info (libs, devices etc.). A very good disk indeed!

+4218(AB) NEWICONS V3.0

The NewIcons Package is a revolutionary GUI enhancement system for the Amiga computer. It adds many new features to the Workbench that, we hope, will be standard in the next generation Amiga operating system. Specifically, it allows for a palette independent icon system whereby icons look colour correct on any system, no matter what your Workbench

palette is set to. It allows you to use icons in up to 256 colours, adds default icons for many, many file types, and works on any Amiga with OS2.04 and up. This archive is not "just another set of icons". This is a completely new concept, which we hope will revolutionize, and push in the right direction, the idea of GUI on the Amiga.

*** HARD DRIVE REQUIRED ***

+4219 SHAPESHIFTER V3.7

ShapeShifter is a multitasking shareware Macintosh-II emulator for the Amiga and DraCo computers. It allows to run Macintosh software concurrently to Amiga applications without hardware add-ons or modifications. Requirements: OS2.1+, 68020+, 4MB+ RAM, HD floppy drive recommended.

Some of the emulation's features:-

- Color display up to 256 colors on AGA Amigas (16 colors on ECS) and up to 16.7 million colors on graphics cards
- Accelerated graphics with CyberGraphX
- Support for one or two monitors
- No MMU required, even runs on A1200
- Macintosh hard disks can be simulated in Amiga files or Amiga hard disk partitions
[unregistered version has no hard disk partition support]
- Can use Amiga floppy drives, serial, parallel and SCSI ports from the Mac
[use of SCSI not possible in unregistered version]
- Mac HD disks can be read directly with an HD floppy drive, Mac 720K disks can be used with any Amiga floppy drive. To use Mac 800K disks, you have to own CrossMAC and an original Mac drive. ShapeShifter also supports the Catweasel controller.
- 8 bit stereo sound output (sound cards supported via AHI)
- Sound input with parallel-port sound digitizers
- Access to Ethernet networks
- Simple networking between two Amigas with PLIP
- Text clipboard sharing between Mac and Amiga
- File handler to access Macintosh volumes from the Workbench
- Speed comparable to a real Mac with equivalent hardware

The most important changes in V3.7:-

- ShapeShifter supports the Catweasel Floppy Controller for reading/writing Mac HD floppy disks.
- Fixed the audio bugs of version 3.6.

+4220 PCX DEMO

This emulation module emulates in its entirety all of the components that physically make up a real 100% compatible PC Clone. The following is a list of the components that are supported: 80x86 brand CPU (with built-in FPU), Video VGA/SVGA, Mouse, Floppy disk, Hard drive, Serial & Parallel port(s), Sound, Miscellaneous hardware! With that in mind,

we proudly present the world's fastest PC emulation, courtesy of the Amiga!

+4221 CLASS ACT V2.134

ClassAct provides object-oriented building blocks for your application in the form of Intuition BOOPSI classes available as either shared run-time or link-time libraries. As they are standard classes, they may be used with any application environment supporting BOOPSI. ClassAct is a complete GUI system in its own right, supporting everything from simple buttons to an advanced list management class, and includes a complete GUI layout system class that lets you create font-sensitive and resizable interfaces quickly and easily.

+4225 AMICDFS 2.38

AmiCDFS 2.38 is a CD-ROM disk filing system for the Amiga. It supports the ISO-9660 standard (single and multiple sessions), the Rock Ridge Interchange Protocol and the Macintosh HFS format. The CD-ROM drive is mounted as a DOS device (e.g. CD0:). You can access files and directories on a CD-ROM disk by the usual syntax, e.g. "type cd0:foo/readme.txt". AmiCDFS 2.38 has been developed with kind permission of Frank Munkert using his old AmicDROM 1.15 source files. AmiCDFS 2.38 is more compatible and faster than any other CD-ROM filing system for the Amiga including commercial ones!

+4226 XTRUDER V3.4

Xtruder is a virus killer with a range of unique features. First of all you are able to keep Xtruder up-to-date with the latest recognition of viruses much faster than most of the other virus killers which does not use external recognition code to find the viruses. This means that you "only" have to keep track of the newest filevirus.library and Bootblock.library to keep Xtruder up-to-date! Xtruder checks LhA and LZX archives unlike most other virus killers! Xtruder's main objective is to find fileviruses.

Requirements: Any Amiga with Kickstart 2.04+. Some features require Kickstart 3.0+ and really is recommended.

+4228 GFX STASH #1

Contains the following:-

aMiPEG V0.6 - MPEG Video stream player for the Amiga!
GIF-Toolkit V1.5.1 - For viewing and manipulating GIF images/anims!

+4230(AB) SUPERVIEW EL V5.71

SuperView is a program that has been designed for the purpose, to display, convert and process any kind of bitmapped graphics as fast and as comfortable as possible.

Fast means not only fast in reading and displaying but also in calling and using the program. Highest possible flexibility is implemented via a native modularian system, consisting of the `superview.library`, the `SVObjects`, `SVDrivers` and `SVOperators`. These intentions resulted in a bundle of features and options you have access to when using SuperView and installing it to your System.

+4233 GFX STASH #2

undl, makedl, pc2am, uvms, ts-i, iff_fx_aga, AVId, artpro (superb graphics converter), i2lw (Imagine to LightWave converter)

+4234 STFAX V1.360

Unfortunately MOST fax software provided with modems nowadays are just for MS-Dos and Windows, as usual. Thus, STFAX was born! The author has tried to put in STFax all the functions he thought he would need, like:-

- Nice, handy user interface
- Phonebook
- Scheduler
- Reports
- ARexx port
- Datatypes support for image conversion
- On-line help
- Printer driver to redirect all print-outs to a fax file

+4235 DREAM TERM V1.50

DreamTerm is a terminal emulator like that of NComm, Term etc. The great thing about this package however, is that it is as easy to use as Ncomm, with the features and power of programs like Term! It is also, probably, a lot faster than Ncomm or term! Features:-

- Hardware screen & serial for those who want maximum speed.
 - Xpr 2.0, 2.001 and external support, no internal protocols at all.
 - XEm 2.0 support for possibility to add new emulations without upgrading main file.
 - Internal Ansi/VT102 emulation for use with bbs systems, very fast.
 - Internal hex dump emulation, totally useless.
 - Prescroll to speedup scrolling.
 - Phonebook entry count limited only by available memory.
 - Possibility to crypt phonebook using xpk library.
 - Most options can be configured individually for every phonebook entry.
 - Profile for sharing options between different phonebook entries.
 - Uses MUI for windows allowing user (you!) to configure interface look.
 - Console can use any fixed size font.
 - Screenmode support.
-

- Real time input/output conversion.
- Configurable graphical toolbar.
- Online help.
- Locales for english and finnish

*** REQUIRES HARD DRIVE ***

+4236 CD CUTTERS #1

Ever wanted to cut your own CD-ROMS/CD audio disks well this disk has just the right tool for the job to help get you started! Contains the following:- Burnit V1.10 - Demo of the Burnit CDR-Software for the Amiga. MKISOFS - Create iso9660 filesystem with optional Rock Ridge attributes.

+4237 CD CUTTERS #2

Contains MKISOFS & MakeCD V2.2 - A superb CD mastering/cutting package!

+4238 GURUMED NETWORK ICONS 1 & 2

This is a collection of network icons for use with ToolManager V2. You can use brushes instead of icons if you use ToolManager V3.

+4240 ICON STASH #1

Collection of icons and icon systems.

+4241 VMM3.3A

VMM implements a virtual memory manager for Amigas with a MMU. A localized user interface to enter all parameters and to disable certain tasks and load files from using virtual memory is also provided. For the user interface MUI 2.3 is needed. This is only a very small update. It now contains a german documentation as people kept asking me for one. Apart from this only new locales and an updated version of the BGUI interface written by Emmanuel Doguet is included. *** REQUIRES HARD DRIVE + MUI VERSION 2.3 OR ABOVE ***

+4242 PC<>AMIGA V3.8

This program allows you to connect an Amiga and a PC by parallel or serial cable and access PC's drives and disks from Amiga as ordinary directories in the 'PC:' device. If you are thinking on splashing out a few tenners on Network PC, then look no further (this one will cost you a lot less!). Also included on this disk: ProNET2.1, Sernet2.4, hnet. NB. THE GUY WHO WROTE NETWORK PC ALSO WROTE THIS, AS A MATTER OF FACT NETWORK PC IS VITUALLY THE SME PROGRAM!!!

+4243 RO V1.26

RO is a new Intuition-controlled, fully user-configurable file manager/Dopus clone for OS 2.04 and newer. You can use

RO to copy, move, rename or delete files, and you can perform a filetype sensitive action command (e.g. show pictures or texts, play sounds, etc. with one single command button) on files via GUI. RO's mighty features will assist and help you on your daily work with your Amiga. With RO there is no need to learn those cryptic shell commands, because you have the complete power of your Amiga in one hand (the one you hold the mouse with)! Some features are:-

- uses MUI
- small executable
- highly configurable
- user configurable filetypes
- supports datatypes
- supports XPK, PP and ARCHandler
- path name completer
- more than 50 internal commands
- user menu support
- hotkey & hotdir support
- powerful arexx port
- very fast directory and file operations
- appicon launches progs for defined filetypes
- english, french and german documentation & catalog
- supports middle mouse button
- nice preference program
- dynamic listviews
- drag & drop

*** RO REQUIRES MUI VERSION 3.6 OR ABOVE ***

+4251 BLACKS EDITOR V1.02

A powerful, user-friendly, very configurable text editor, easily rivals Cygnus Ed! Give it a try... a look can explain better than thousands of words. The main features are:-

- * Multi-window. You can open as many windows as your memory allows.
 - * Configurability. You can define the layout of the menus, the function of every keystroke, the function of every kind of mouse click. Furthermore, each window can have different definitions.
 - * Lot of preferences. Too many to list here...
 - * SAS C Support. Easily arrange it for any other compiler or language.
 - * Backup. When you save a file, a number of backups can be maintained.
 - * Autosave. Files can be automatically saved at the interval you select.
 - * Advanced Icon Saving. A different icon can be saved, depending on the filename extension of your file.
 - * End of Line Handling. You can easily load or save files with EOL different from LF, for example files saved on PCs.
 - * Ability to use the keyboard in an IBM-style.
 - * Full Localization (only for 3.0)
 - * On-line AmigaGuide help (only for 3.0)
-

- * Optional "reqtools.library" or "asl.library" requesters.
- * Optional ARexx Macros launched at each BED start, document opening, or file opening.
- * ARexx support. There are 151 commands, usable in ARexx Macros or menus.
- * Fast powerfull edit functions with clipboard support.

ALSO ON THE DISK ARE TWO BINARY TO SOURCE CODE CONVERTERS:-
BIN2ASM & BIN2C!

+4252 ACIDMAN

ACIDMAN is an acronym for Amiga Caller ID Manager. It is a database and more program for people who have Caller ID modems, and also subscribe to a Caller ID service through their local phone company. For those of you who do not have Caller ID, fear not. ACIDMAN also comes with ACIDTEST, which will allow you to put ACIDMAN through it's paces, and determine if Caller ID is something you might like, and if ACIDMAN would be useful to you.

+4253 XPK V4.12

XPK is an interfacing standard between application programs and packer libraries. Every XPK application program can pack data with any XPK packer. Contains: V4.12 full XPK library distribution; V4.12 user's edition; V4.12 developer's edition; V4.12 source files. XPK compression is currently used in such applications as Abackup V5+, EPU, and Crunch Mania to name but a few! Quite honestly XPK is the best form of compression since sliced bread!

+4254 2.0 INSTALLER

Remember the WB3 install disk on #3857? Well this is the Workbench 2 version! Installs Workbench 2 to hard drive. For use on A600, A500+, A3000.

+4265 UTILITY STASH #2

Some very handy utils:- AFR V1.5 (Amiga File Requester), AssignerPro V0.3B, BenchTrash V1.1, EvenMore V0.3, DosPrefs V3.1.

+4268 AEMAIL V1.14

Internet Mail User Agent (Client), which can be used to retrieve mail from a POP Server and send mail to a SMTP server. It requires AmiTCP, or a TCP/IP stack that is compatible with AmiTCP, and AmigaDOS 2.1 or later. AEMail has been successfully tested with TCP/IP stacks used by AmiTCP, TermiteTCP, and Miami. AEMail can also be used as a "MailTo" agent in WWW browsers, such as Voyager and AWeb, which allow the user to specify such an agent for composing and sending email. NOTE: AMITCP IS ON DISKS +3450 (AB).

*** REQUIRES HD INSTALATION ***

+4269 ATAPI PNP300 + UPDATE V3.6

ATAPI PLUG N'PLAY package, which will enable you to use all the latest generation CD-ROM & ATAPI SSF-8020 drives on your Amiga IDE port! Specifications:-

- * CD-ROM IDE-ATAPI SFF 8020 compatibility
- * Support for 4 Drives
- * Software driver
- * Filesystem ISO-9660, Rockridge and HFS compatible
- * CD-AUDIO player
- * CDXL files player (Audio/Video)
- * Tracks downloader software
- * Preferences to make the device suitable for any CD-ROM drive.
- * CD³ high compatibility
- * SCSI_Direct() protocol support
- * SCSI-II emulation
- * AmigaGuide documentation
- * Programmers support

+4270 (AB) ARCHIVERS & PACKERS

Sod lha, Dms, and Powerpacker, these programs are much more powerful! AmiSnuffIt v2.0, ArcExt v1.0, Knack v1.12a, XPACKIT v1.7, Elzx v1.0, XPKDMCB v0.8, KPXCut v0.1B, XPKSHRI v2.2, DZA v1.2, DiskSqueeze v1.01, PackDev v1.8, XPKatana v1.1, MDC v1.43.

+4271 STACKER STASH #1

A great way to expand your hard drive and double the space on it with no special hardware. Contains:DEEPX v1.1, XFH v1.93, PowerDataPro v1.0

*** MOST PROGRAMS IN THIS PACK REQUIRE XPX LIBRARIES
AVAILABLE ON DISK +4253 ***

+4272 CANNON STUDIO V3.95

CanonStudio is especially recommended to all users using the Photo Ink cartridge of the new Canon printers. Note that only the registered CanonStudio offers you real Photo Ink output.

+4273 DB V3.4

Superb MUI based database application with RFF database file support! A partial list of db's features include:

- o GadTool based. (Use fields of string, checkbox and cycle type)
 - o Mouse and keyboard driven.
 - o User definable fields and layout.
 - o Multiple views of the same database.
-

- o The views can be designed through a simple to use GUI.
- o Commodore's Clipboard for flexible interaction with other programs.
- o AppWindow -just drag and drop database icons on db to load.
- o Online MenuHelp -Press HELP key when selecting a menu item.
- o Font sensitivity.
- o ARexx
- o ASL requesters for flexible loads and saves.
- o Localized
- o Dial numbers using a modem or loudspeaker
- o WB and Shell usage with Commodore's template parsing
- o Fast and flexible find function using AmigaDOS patterns.
- o Filter function.
- o Listview browser.
- o Fast & flexible sort function. Multiple sort orders can be specified.
- o 'Export View' and two standard ASCII export features.
- o Automatic ASCII import (tab-separated ASCII)

+4275(AB) JPEG V6A

This distribution contains the sixth public release of the Independent JPEG Group's free JPEG software.

+4276 GFX STASH #3

More graphics utils: Collector v2.5, GrabScreen v1.0, MassterGraber v1.2, RunAnim v1.1 (the only small yet fully functional AGA anim player!).

+4278(ABC) OMS-INSTALLERS

Installs Megademos to your hard drive! Contains the following installers:-

HD-Loader for SPACEBALLS' Demo: 9 Fingers
 HD-Loader for PURE METAL CODERS' Demo: Alfa Omega
 HD-Loader for TRSIs Demo: Artifice
 HD-Loader for MELON DEZIGNs Demo: Baygon
 HD-Loader for BUDBRAIN PRODUCTS Demo: Budbrain
 HD-Loader for JETSETs Demo: Black Box
 HD-Loader for BOMBS Demo: Motion
 HD-Loader for AXIS' Demo: Big Time Sensuality
 HD installer for Batman Group: Batman Vuelve
 Fileversion of BUDBRAIN PRODUCTS Demo: Budbrain 2
 HD-Loader for FUTURE MIRRORS Demo: Claustrophobia
 HD-Loader for OXYGENEs Demo: Control
 HD-Loader for CRYPTOBURNERS' Demo: Crash Test
 HD-Loader for KEFRENS' Demo: Desert Dream
 HD-Loader for ANARCHYs Demo: Digital Innovation
 HD-Loader for DIGITALs Demo: Day Of Reckoning
 HD-Loader for ANALOGYs Demo: Dyspepsia
 HD-Loader for PHENOMENAs Demo: Enigma
 HD-Loader for DESIREs Demo: Exile
 HD-Loader for KEFRENS' Demo: Guardian Dragon
 HD-Loader for CRIONICS&SILENTS' Demo: Hardwired
 HD-Loader for ANALOGYs Demo: Hysteria

HD-Loader for MYSTICs Demo: Ilex
 HD-Loader for ANARCHYs Demo: In The Kitchen
 HD-Loader for FACULTYs Demo: Lethal Dose 2
 HD-Loader for DIGITALs Demo: Lethal Exit
 HD-Loader for SPACEBALLS' Demo: Mobile - Destination Unknown
 HD-Loader for RAGES Demo: Maximum Overdrive 2
 HD-Loader for MOVEMENTs Demo: Minä Omistan
 HD-Loader for one of the KEFRENS' Multimegamix Musicdisks
 HD-Loader for RAGES Demo: Neural Assault
 HD-Loader for NIKKI CORRUPTIONS' Demo: Piece Of Mind
 HD-Loader for JETSETs Musicdisk: Overload 2
 HD-Loader for GODS' Demo: Olympe
 HD-Loader for COMPLEXs Demo: Origin
 HD-Loader for AXIS' Demo: Picturebook
 HD-Loader for MELON DEZIGNs Demo: Planet M.
 HD-Loader for the A1200 Demo: Point Of Sale
 HD-Loader for TALENTs Demo: QED 2
 HD-Loader for MAJIC 12s Demo: Ray Of Hope 2
 HD-Loader for LIQUIDs Demo: Reflex
 HD-Loader for ANDROMEDAs Demo: Sequential
 HD-Loader for DIGITALs Demo: Shakka Lakka
 HD-Loader for NOVAs Demo: Soho
 HD-Loader for SPACEBALLS' Demo: State Of The Art
 HD-Loader for REFLECTs Demo: Sound Vision
 HD-Loader for MAD ELKS' Demo: Technological Death
 HD-Loader for POLKA BROTHERS' Demo: Twisted

If you want any a copy of any of the above demos we can supply virtually ANY demo in existence, we have thousands of titles in the 17 BIT collection! My personal demo collection (which contains loads of stuff not in the 17 bit library), at present, contains about 700 disks or so!.

+4281 SPEED COMMS #2

Remembre "SPEED COMMS #1" on disk #4282. Yes? no? Well anyway this is the latest which will allow you to get the fastest internet and BBS access on the planet at full 33600+ baud rate! Contains the following goodies:-

AmTerm Most recent cool comms package on the Amiga!
 New8n1 Run standard serial port at 33600+!
 SerialPrefs V2.6 of the serial prefs replacement!
 hydraCommMUI New file transfer protocol!

+4283 WEB MAKER V1.1

WebMaker 1.1 is made for creating HTML pages very quickly and very easy. The main window is a textfield gadget, it's also an appwindow for dropping images, text files. Many windows to select the background-text-links colours, to see pictures, or to insert hyperlinks, or to make tables. Shareware, but 100% usable.

+4284 WEB PAGE MANIA #1

A collection of some very good WebPage/HTML creation

utilities:- MWM(MagicWebMaker)V2.02, WebFactoryV1.0.3,
WebDesignV1.6

+4285 CHAOS PRO

On the one side one could think that there are enough programs for creating fractalson the Amiga. But if you are looking at other platforms e.g. IBM PC with FractInt from the Stone Soap Group, then everybody is realizing quickly that the programs on the Amiga aren't as powerful as they seem in the first way: None of them is able to create as many different fractal types as FractInt and none of them allows changing as many parameters as FractInt. Well, FractInt surely isn't perfect, but it's good enough for a few ideas... If you have a look at this program, then you will notice, that ChaosPro is quite powerful and "huge". Constantly the users of ChaosPro have wondered themselves, why ChaosPro is Public Domain. Many other, much smaller, much buggier, less powerful programs are Shareware. Chaos Pro on the other hand is just totally awesome! *** REQUIRES HARD DRIVE, FILES SUPPLIED IN LHA FORMAT, LHA ON DISK ***

+4287(AB) CITADEL-68K BBS

Want to set up your own BBS? Yes! Then this is the disk for you! Contains all the files required to set up your very own home grown and hand crafted BBS! You do need: hard drive, modem, good knowledge of the Amiga OS.

+4290 UTILITY STASH #3

Now how does that saying go, Something old, Something new, Something Borrowed, something nabbed of the internet! Naar that can't be right! Any way here it is:-

ShowConfigEnh V2.0 , CheckDrive V1.0, GuideML(AmigaGuide -> HTML) V1.0, NoIconBorder V1.8, PowerWindows V0.9.1, MultiCX2 V2.63.

+4291 GROOVY MANAGEMENT TOOLS

System management utilities:- IDB (Icon database) v1.0. ClassActionMUI v3.3, ClassActionGAD 2.8 (auto performs certain tasks on certain file types!).

+4294 GFX STASH #4

An absolute corker of a utils disk, the gfx tools on this one are a must for any graphics user! Contents:-

XanimGUI v1.3, PhotoAlbum v3.0, QT(QuickTimeAnimPlayer) v???, Xanim v???.

+4297 MAGNETIC MEDIA TOOLS

A compilation of useful add-on bits 'n' bobs for hard or floppy drive users. One of the best utils on here a is a

small German tool, called DISKGRAPH - can very quickly show the fragmentation of a drive!

+4298 MAKE CD V2.4

-----.

A superb CDROM mastering package, for cutting your own CDROM's!

*** PROVIDED IN LHA, REQUIRES HARD DRIVE, REQUIRES CD CUTTER
DRIVE ***

+4299 GFX STASH #5

A superb compilation this time: EasyPrint v2.27, ProRen v2.0, ShowObj V2.2 (an essential program to preview imagine and lightwave objects!).

+4313(AB) LANGUAGE GUI V2.3

This was a recent submission from the author. The program is basically a cross reference database to learn other languages and so on. Enter something in English and then translate it to french, German etc. LanguageGUI (LGUI) is a 'Speaking' Language Graphical User Interface which has, hopefully, been designed to make your life a little bit easier when learning a 'Speaking' Language. LanguageGUI Files are in ASCII (Text) format, thus, it is easy to Insert or Erase an item. As far as I am aware, You can have as many Sentences, etc. as your Memory will allow. LGUI is set up for 1,500 Speaking Sentences, a Speaking Sentence can have upto 25 Syllables Lines Assigned to it. You can have upto 999 Syllables Lines (Each syllable line can have upto 25 Characters in it). Additional features include:-

- * About 99% of Memory is allocated only when it is needed and deleted as soon as it is no longer needed. Fast Ram will be used where possible.
- * You can have upto 22 Categories in each section (Sections = Words and Sentences), thus, you can learn about a certain subject when it suits you - As opposed to having all the Sentences in one category for example.
- * Functions - Such as: Character, Word and Sentence Delay. Reveal, Spell and In-Sequence/Random - to Test Yourself/Someone.
- * A SEARCH function that will search any type of LGUI Words/Sentences File item.
- * A VERY EASY TO USE G.U.I - In my opinion anyway.

+4314 STFAX V2.90

Unfortunately MOST fax software provided with modems nowadays are just for MS-Dos and Windows, as usual. Thus, STFAX was born! The author has tried to put in STFAX all the functions

he thought he would need, like:-

- Nice, handy user interface
- Phonebook
- Scheduler
- Reports
- ARexx port
- Datatypes support for image conversion
- On-line help
- Printer driver to redirect all print-outs to a fax file

+4341 LSD TNG #30

The long awaited LSD TNG disks are back! All the latest in useful utils! Contents:- AdagisII V2.1, Better Edit V1.4, Blitter Speeder Vx.x, Chunker V1.5, Clipper V1.0, CLS V1.0, DarkSound V2.5, Decrunch V1.0, Delay V1.0, Docket V3.7, Early Startup V1.0, FastMath V40.5, FMS V2.0, ForceMode V1.1, IEEE Fix Vx.x, IFF Library V23.2, JEyes V2.0, MultiCX V2.48, NoCare V1.5 Padlock Vx.x, PointerX V4.08, Quisel Menu V2.0, Recover V2.00, Wait Return V1.0. *** HARD DRIVE REQUIRED ***

+4342 LSD TNG #31

AIO V1.0, Amiga To NTSC V1.2, Ansi Hijacker Vx.x, BlocNotes V3.6, BootMon V1.3, BorderOff V0.50, CPResetRun Vx.x, FastMath V40.6, FastVoice V6.6, GrafPaper V1.1, ID V3.40, Lens V1.1, MegaCD V1.2, MPegA GUI V1.2, NewDir V1.4, PeelNewTools V1.5, Reset V1.0, SpeedInfo V1.0, Splat V1.0, TapeCover V2.20, Unrar V1.01, WaitValidation V1.1, WSam V1.3, XFD Password Vx.x. *** HARD DRIVE REQUIRED ***

+4343 LSD TNG #32

Alert Help V0.55, AmiStation V1.0, AniMan V5.2, Beep V1.0, Boards Library V2.0, Border Blank Vx.x, Control Pad V40.2, FastSinCos V2.0, FastWaitBlit V2.2, Input Lock V1.1, IR Slave V1.0, MacFind V1.0, MaxReset V1.0, MUI-AFS Undelete V1.2, OnGo V2.2, Patch Supervisor V1.1, PS3MRec V1.5, ScriptFile V3.0b, StartBar V1.0, Syspic V3.01, VersionWB V1.23, WBRReset V1.0, WinSound V1.2, XTender V1.97. *** HARD DRIVE REQUIRED ***

+4344 LSD TNG #33

Add DataTypes V41.4, BenchTrash V1.07, IR Slave V1.1, IRCRexx V1.1, Magic Exchange V1.14, Magic Eye V37.4, MaxLotto V1.53, My Format V1.0, OrpsW V1.2, Player Library V6.1, PointerX V4.16, Power Icons V1.0+, Reboot Vx.x, SBChecker V1.0, SearchGuide V0.8.2.1, Serial Prefs V2.4, ShapeDraw Vx.x, Sip V3.6, Startup Selector V1.2, Time V1.5, TSplit & TJoin V1.1, UnixDirs3 V1.4, UPD V1.0, VersionWB V1.27cu. *** HARD DRIVE REQUIRED ***

+4345 LSD TNG #34

Add DataTypes V45.2, BenchTrash V1.11, Caboom V1.5, Check

Drive V1.0, C-Interpreter Vx.x, Copper Demon V3.2, CPU Speed V1.6, Diagnosys V1.6, DiskSafe V1.12, Finder V2.05, GCopy V1.0, GMPPlay GUI V0.46, InfoBoot V1.02, Locale Time V1.0, Magic Exchange V1.18, Mid To Front V2.1, NoIcon Border V1.8, Raw Startup V1.01, Search Guide V0.8.2.3, Text Magic V1.0, ToolType Editor V1.2, UnixDirs3 V1.5, VersionWB V2.0, Video 6 V2.0. *** HARD DRIVE REQUIRED ***

+4346 LSD TNG #35

 2000 V2.3, A1200 Tower Reset Vx.x, ArcDest V1.0, BenchTrash V1.12, BinHex V4.0, BMPDT V40.7, CliCon V3.02, CMP V1.1, Cool Stars V1.0, FastBoot V1.0, Findit GUI V1.20, HappyENV V0.9, LHATidy V2.0, LZH Utils Vx.x, Magic Eye V39.4, Magnify V1.13, PIP V2.96, Poster Print V1.34f, RNDPat V1.0, SerPrefs V1.0, SoundDT V39.36, Tool Alias V1.02, UnixDirs3 V2.0, Window Change V1.0. *** HARD DRIVE REQUIRED ***

+4347 LSD TNG #36

 Activity V2.2, Assigner Pro V0.3b, CleverWin V37.4, CLICon V3.04, CPU Control V1.06, Degradar V1.30, Executive Fix Vx.x, Get Icon V1.2, IconWin V0.3, Mblank V1.19, More Tools V1.4, Obtain BetterPens V0.3, PPLib020 V37.6, PPLoadSeg V39.0, ProZ MUI V1.0, SimpleFind V1.1, SIP V3.7, SmartFile V1.1, Title Clock 1001 V1.12, TTManager V1.0, T.U.D.E V1.0d, VersionWB V2.6, YAC V1.0, YAIT V2.5. *** HARD DRIVE REQUIRED ***

+4357 HUGE BASE V2.1b

 Whether you've got names and addresses, millions of CD's, thousands of videos or you know loads of girls then keep track of them all with Huge Base. Huge Base is a must for all of your database needs. Keep all of those bits of data and pieces of paper in order no matter how small or how large the data is. Huge Base is guaranteed to advance by the second and stay with the Amiga, and the Amiga ONLY!

+4359 ULTRA ACCOUNTS V4.3a

 UltraAccounts is a home accounts program which has been designed to make things as simple and easy as possible - so much so that even people who don't know anything at all about accounts or computers should be able to use UltraAccounts without any problems at all.

NOTES FOR THIS RELEASE

- Bug fix: The window sizes & positions weren't always saved properly on some systems. Fixed.
- Bug fix: The "Options/Begin new file" function didn't work. Fixed.
- Bug fix: If you pressed the Cancel button in the file requester while saving your file, then it still saved your file anyway! Fixed.

REQUIREMENTS

It requires Kickstart 2.0 or better and at least 2 meg of memory to work properly. Ideally, it works best when used with Kickstart 3.0, hard drive, extra memory and an accelerator - but none of those are essential!

+4360 KPX 4.14a

XPK is an interfacing standard between application programs and packer libraries. Every XPK application program can pack data with any XPK packer. Contains: V4.14a full XPK library distribution; V4.14a user's edition; V4.14a developer's edition; V4.14a source files. XPK compression is currently used in such applications as Abackup V5+, EPU, and Crunch Mania to name but a few! Quite honestly XPK is the best form of compression since "squashed" sliced bread!

+4361 ZIG ZAG ZIP

Auto booting disk compilation, full to the brim with utils for handling Zip archives:-

UnTGZ V1.3 Small & efficient tar.gz unarchiver.
UnZip V5.31 Zip archive extractor util.
Zip V2.1 Zip archive creation util.
Packmaster V1.18 Multiple archive GUI (supports ZIP).

+4362 COMM WORLD!

Compilation of some unusual modem & internet utils, including an answer machine program for "Voice" Modems: Send Email V1.3, ProfiPacket V0.21, PhoneWizard V1.2.

+4363 VOYAGER 1.0

Voyager 1.0 is a freely distributable WWW browser for AmigaOS. Voyager 1.0 is released now as a free gift to the Amiga community. Main development efforts are currently gearing towards the release of Voyager 2.x (internal name is "V - Next Generation")

Its range of features covers:-

- o It's faaaast. On the average, Voyager outruns any other available Amiga Web browser by a factor of two.
 - o Supports the full HTML-2 standard as described in RFC-1866, including forms. it doesn't want to be a reference implementation, though, and tries to make the best even out of malformed documents.
 - o Supports many proposed so called HTML-3 extensions.
 - o Supports Client Side Image Maps.
 - o Netscape-Level 1 (NHTML) extensions, including <center>, floating images, background images and text coloring (both RGB and named colors).
 - o Supports HTTP access authorization.
-

- o Supports ftp, gopher and wais via proxy.
- o Supports news: usenet news reading and posting.
- o Supports interfacing to mail readers and telnet clients for mailto: and telnet: URLs.
- o Document cache with optional automatic last-modified-date-based verify.
- o Versatile hierarchical bookmark system, allowing export in HTML format, menu selection and drag'n'drop sorting.
- o Full support for true color displays with V43 datatypes.
- o Asynchronous network handling. Multiple windows.
- o works with Miami, AmiTCP, as225r2, inet225 and mlink.
- o can be used without a network package as a local file viewer (esspecially useful with client-side-image-maps)

Also included on the disk is AmFTPv1.52 a very fast and powerfull FTP package!

*** REQUIRES AMITCP (ON 3450) + MUI V3.3+ (FEATURED EARLIER IN LIBRARY) ***

+4364 VOYAGER-NG 2.70

 This release finally delivers the most technically advanced web browser available for the AmigaOS platform to the Amiga community, implementing latest web standards like internal PNG image decoding (the new standard for web graphics as proposed by the W3 organization), full strength 128 bit cryptography SSL secure transactions or HTTP/1.1 extensions. Major changes to Voyager since Version 1.0:-

- * Supports Frames as introduced by Netscape 2.x.
- * Supports Secure Socket Layer (SSL) encrypted http transfers ("https:" scheme). Uses full strength 128 bit encryption. Can use the MiamiSSL library provided with Miami 2.1 to support SSL even for US citizens.
- * Uses internal image decoding routines for JPEG, GIF and PNG. Visually incremental on-the-fly image decoding, leaving the program operational during decode. No more hassle with datatypes related bugs. Optimized memory usage. The routines are optimized for speed and are very fast. Full support of CyberGFX and Picasso 96 HiColor/TrueColor screens.
- * Supports HTML tables. Many more HTML commands and Netscapism's are understood (including FONT SIZE and HR WIDTH). Improved general compatibility with broken and nonstandard HTML code.
- * Supports versatile plugin interface for vanilla extensions
- * Shipped with a web search engine plugin
- * Supports T/TCP "TCP for Transactions" requests, allowing for much faster establishment of HTTP links to servers. This is currently supported by Miami 2.x only. Specified in RFC 1644. As far as we know, Voyager is the first browser on any platform supporting this!
- * Totally reworked preference setting. The transfer anim is now configurable, too.
- * Supports Shift & Click downloading of files even from servers with broken configuration which state that binary

data is of type "text/plain" (which happens frequently with .lha and .lzx files, because these suffixes are missing in many http server example mime.types files)

- * Popup menus for links offering link specific options.
- * Added internal SMTP send capability. Also supports mailto: forms now. Improved news handling.
- * Many minor enhancements, and of course All The Popular Bugs were fixed, too.

This is a shareware release, the program is fully functional with the only limitation being a half hour time limit, at which point the program will quit and have to be re-started by the user. The author will remove this limitation if he receives a shareware fee from you, and you will receive regular updates!

*** REQUIRES AMITCP (3450) + MUI V3.7+ (FEATURED EARLIER IN LIBRARY) ***

+4366 DREAM SCAN UTILS

It's a hard life trying to find a scanner software on the Amiga, but this may well be of some help!

+4367 DISK 'O' DODLE

Some very useful disk utils: IDE-FIX97 - un-buffered IDE 2nd drive; DiskSafeV1.15 - Disk validation protector; DoublerV1.1 - HD/DD FLOPPY DISK DUPLICATOR (very fast!).

+4372 DM-ARK

Enhanced version of DiskMaster for handling Archive files, LZX, DMS, LHA etc.

+4388 UTILITY STASH #4

More useful goodies:- MultiView v2.71, ScreenShuffle V0.2, Chamelon v1.0, InstallGUI v1.1, NewPassword v1.1, VirtualMem v1.2, StartBar - Win95 style task bar program), Associate V1.6.

+4391 CANONDISK V3.10

This disk includes the latest Canon drivers for following printers:- Canon LBP printers with CaPSL emulation, Canon BJC 880, Canon BJ 130. Additional drivers for the latest Canon BJ and BJC printers (BJC600e, BJC4000, BJ200, ...) are available from your Canon dealer or the Canon Hotline. Ask for the "CanonDisk for BJ/BJC printers". PLEASE NOTE: THIS NOW REPLACES +3143 CANONDISK V1.59

+4393 IXEMUL V45.1

This is ixemul.library release 45.1, a shared library that makes it possible to compile and run most Unix programs under AmigaOS with almost no changes. IXemul is part of the ADE

(Amiga Developer's Environment), a community effort to produce a complete development environment that is stable, available in source, and completely self-hosting. As of version 43.1, IXemul includes Jeff Shepherd's networking code. If ixnet.library (included) is installed then ixemul.library will use the networking functions from the ixnet.library, instead of the default dummy implementation. Ixnet.library works with AS225 and with AmiTCP. It supports both clients and daemons. A program that uses networking functions is completely shielded from the AS225 and AmiTCP differences by ixnet.library, which will take care of all the details for you. That means that there is no longer any need to provide two different binaries, one for AS225 and one for AmiTCP. Furthermore, it is relatively easy to add support for other network packages. Many emulators require these libraries as do programs such as Xfig! Included on the disks are the following:-

```
103K 26+IXemul 45.1 - 68000 library
105K 26+IXemul 45.1 - 68000 trace library
101K 26+IXemul 45.1 - 68020+fpv library
102K 26+IXemul 45.1 - 68020 library
101K 26+IXemul 45.1 - 68040+fpv library
102K 26+IXemul 45.1 - 68040 library
40K  26+IXemul 45.1 - various utilities
48K  26+IXemul 45.1 - various documentation
2.2M 26+IXemul 45.1 - developer's tool kit
2.1M 26+IXemul 45.1 - full source code
232K 26+IXemul 45.1 - TZ management files
```

*** REQUIRES HARD DRIVE, INCLUDES LHA + GuiArc FOR INSTALLATION ***

+4394 SPOT V1.3

Spot is a FidoNet-compatible tosser, scanner and editor for Amiga points. Spot is the best way to get a fido point up and running on the Amiga! FEATURES ETC:-

- * Requires Kickstart 2.04 or higher.
- * Supports new 3.0 features (newlook menus, memory pools,..).
- * Fully localized (Workbench 2.1 or higher).
- * Style Guide compliant.
- * Supports all current and future monitor modes.
- * Complete font-sensitive, user selects which fonts to use.
- * Keyboard short-cuts for most menus and gadgets.
- * All settings can be easily changed from within Spot.
- * Fast importing/exporting.
- * Automatically creates new areas for you, no tedious work.
- * Special fast message base format only a few files per area.
- * Optional - fully transparent - message base crunching.
- * Message list, powerful functions (e.g. search body text).
- * Message thread linking based on subject and MSGID kludge.
- * Support for multiple character sets (LATIN-1, IBM,...).
- * Built-in, fully asynchronous, Fido file request.
- * Multi-bossing and multi-domain capable.
- * Userlist editor. Every domain has its own userlist.
- * ARexx port.

* Clock

*** HARD DRIVE AND MODEM REQUIRED ***

+4400 MAXSBBS V1.54HR

This BBS software is not quite as advanced as some of the other various bbs packages available on the Amiga to day. However to an absolute beginner, trying to use some of the new BBS software can be a bit difficult to say the least! Whilst MAXSBBS may lack some of the nice features of the bigger BBS packages available on the Amiga, it makes up for in simplicity and ease of use! Ideal if you just want a cheap and chearfull BBS up and running on your Amiga!

*** MODEM AND HARD DRIVE REQUIRED ***

+4407 BLITZ CASE

The program can be used to construct Blitz Basic 2 programs using Computer Aided Software Engineering (CASE), which basically means that you build up the program using flowchart symbols to represent the various procedures, decisions, loops and processes. Of course, you couldn't simply build a complete program this way, so source code is entered into a text editor. This differs from the usual approach however. The source code for a particular program should be split into 'blocks' of code. These can be either a PROCESS (Can be used for anything), a PREPARATION (Generally used for routines involving initialisation) or INPUTS (Used for Input/Output routines) Each of these icons can point to a label in the source code. Eg, you could have a Process at the start of your program which referred to a label in the source code called INIT (a label is simply a line with the label name on it). Any source code found between the label INIT and the label INITEND would be included in the final source code. When you have finished the design of your program you use the Generate Code option to produce an ASCII listing of your program. This can then be inserted into the Blitz Basic 2 compiler for testing and compiling. Although initially hard to understand, Computer Aided Software Engineering is actually a very easy way to program since the actual structure is very easy to see on-screen. Close examination of the in-built example included with this demo (the source code generated from this can be found in the Examples drawer of this disk) will probably be very enlightening.

+4408 EXECUTIVE V2.0

Executive brings real multitasking to AmigaOS. Executive is a UNIX-like task scheduler for Amiga. It also has plenty of other features previously available only in larger operating systems. Executive improves the responsiveness of your Amiga. One CPU intensive application no longer causes the whole system to crawl. You can start many CPU intensive applications and the system still feels as if it would be totally idle. The Executive package also includes many

useful client programs that let you control tasks and monitor what's going on in your system. No similar programs for Amiga have been made before, so you may not exactly know what Executive is all about, but give it a little time and read the documentation and you won't regret it! Executive is the highest rated item of shareware CU Amiga magazine has ever awarded at 98%.

*** HARD DRIVE REQUIRED ***

+4425 DEVIOUS TOOLS #52

 Hey up chuck what's this? Ho looks like Quartz PD and the demo group LSD, have started another battle on the Amiga BBS scene! This is a utility pack with installers for all the various tools, I have to admit it does kinda make the latest LSD TNG DISKS look a bit sad really. You can listen to music whilst copying and reading about the utils from the super DLX menu system, COOL! Contains the following:-

Astart V0.87, AGA IFF v2.1, Amiga Zip FAQ v1.2, Ami PPP v1.0a, Batch Converter v1.0, Bitch Order v1.1, Bulletins v2.1, Cavader Disk Patcher, Dominator v1.5, EI CID v37.21, Filevirus.Library v37.2, Gadutil.library v37.2, Game Controller Emulator v1.5, HD Eximine v1.0, HunkWiz v1.32, LinkIt V1.08, MUI AFS Undelete v1.3, Nemac 4 Save game Cheat, Ruffian Cheats + manual, Short QT! v1.0, Smarty v2.2, Spreadmail v1.0.

+4426 JACOSUB V2.6a

 JACOsub is a program designed for displaying timed sequences of titles and graphics over a video. Professional-quality output and flexibility have been the primary goals since the program's inception. It was originally written for the Japanese Animation Club of Orlando (JACO) to lay English subtitles over Japanese-language films and television shows. The program has spread and grown in popularity due to its extremely flexible script format, clean multi-buffered title transitions. FEATURES OF JACOsub:-

- * Non-sequential events. Title time ranges may overlap. Unlimited independent title sequences may be displayed simultaneously.
 - * Fully integrated text-based script editor with optional user interface for title appearance attributes. If needed, video titles may be positioned graphically with the mouse.
 - * Handle all kind of time unit: SMPTE, PAL, 1/100 second...
 - * Extremely flexible timing script file format, allowing comments, blank lines, text directives, and global configuration commands. Scripts can be as simple or as complex as you want. Scripts may even include other scripts, so you don't have to re-time parts that you use over and over again.
 - * Complete script-based control over text position, margins, font, style, colors, palettes, backshadow, word-wrapping, and justification. You can even generate anti-aliased
-

outlines and shadows on mono-color text. Text appearance can be controlled through line directives or with C-style escape code inside the subtitle text.

- * Real-time script timing procedure allows you to time your script in small sections, and in independent tracks. The program offers intelligent calculation of title end times and forced gaps, leaving you free to concentrate only on title start times during timing. End times may be also timed separately from start times.
- * Display graphic images with the text. Time ranges for graphic images may overlap also. Graphics (IFF pictures or brushes) may be positioned anywhere on the screen. If you do not need to generate text over graphics, you can load IFF pictures independently of JACOsub's display. JACOsub supports AGA graphics. PCX files supported under MSDOS for stand-alone display without overlaying text.
- * Support for transition effects (for example, wipe, iris, blinds, roll), and smooth scrolling titles.
- * Multi video buffering and page switching. Many titling programs create a display in a hidden buffer, then blit it to the visible foreground at the proper time. But the duration of a multi-bitplane blit can be up to 3 video frames. This can cause disconcerting "flashing" or tearing effects. Many PD/shareware titling programs have this problem. JACOsub has a better way: It uses video-page switching rather than blitting, to move displays to the foreground. Images appear instantaneously during the vertical CRT blank interval. Blitting is only used to copy data between up to 7 hidden video buffers, never on the visible display.
- * You can make time shift and drift adjustments "on the fly" while your script is playing.
- * ARexx support (Amiga only) -- other programs can issue commands to JACOsub, and your JACOsub scripts can execute ARexx scripts while playing. You can even control JACOsub's editor through ARexx.
- * Genlock dissolves (Amiga only): You can control the Digital Creations SuperGen genlock faders directly from your script! GVP and Video Toaster genlock fades may be controlled indirectly through ARexx.
- * Robust compiler diagnostics for tracking down problems.
- * Support for 3rd-party script formats: TurboTitle (.tts), Phoenix Japanimation Society (.pjs), generic (.tim), Panimator (.pan), Subtitle (.sub), ZeroG (.zeg), and MacSubtitler (.scr). The Jconvert utility is provided to convert all these formats to JACOsub (.js) format. JACOsub can read .tts, .pjs, and .tim scripts without prior conversion. <thats all!>

+4431 EPSON & CANON PRINTER DRIVERS

All the latest printer drivers (yawn!) for 1997.

+4435 NUCLEUS V1.1a

Preview of the commercial multimedia package, looks good!

+4439 ARC + EXT + CONV

The ARC+EXT+CONV utils disk for extracting archives 'n' stuff! Assuming you know how to use your Amiga, (read the workbench manual if you don't!) then this disk is going to be fairly easy to use. The disk is split into 3 separate categories:-

ARC - The base binary CLI extractor utils (Yawn!), essential to extract/create archives. EXT - GUI's to simplify the use of the utils in the "ARC" directory. CONV - Converters to convert LHA to LZX from WORKBENCH, DOPUS or AREXX.

Hope this lot will be useful to you, I think it's about time we had these programs all together on one disk!

+4440 SUPERVIEW NG V7.17

SViewNG is a program that has been designed for the purpose, to display, convert and process any kind of bitmapped graphics as fast and as comfortable as possible. Fast means not only fast in reading and displaying but also in calling and using the program. Highest possible flexibility is implemented via a native modularian system, consisting of the superview.library, the SVOjects, SVDrivers and SVOperators. These intentions resulted in a bundle of features and options you have access to when using SViewNG and installing it to your System.

+4443 DISKSALV 2 REVISION 11.32

This is the SIXTH public release of the DiskSalv 2 program. DiskSalv 2 is a "Disk Salvage" program. It can recover data from a disk in severe trouble, it can fix a good portion of disk problems directly on the problem disk, and it can locate valid partitions on a disk with an unknown layout or damaged rigid disk block. It supports all AmigaDOS file systems through AmigaOS 3.1. The included "Cheap" manual details the basic functions available, while the commercial manual covers every little detail, theory of operation, and other good stuff. Quite frankly if you use this software along with the REORG (v3.11) utility on disk 2815 there is very little point in spending large sums of money on commercial disk tool programs!

*** 2MB FASTRAM REQUIRED ***

+4444 NEWICONS V3.1

It's simply ridiculous that, on a system capable of displaying a 256 colour Workbench screen, and with a pen arbitration system like the one described above, icons are limited to 8 colours. Various solutions have been proposed, ranging from "use some colours and hope they are right" to "allocate some pens and reserve them for icon display", but they all miss the point, which is:

Why should I, the user, have to care about the icon palette?

Why should I use a palette in a way decided by someone else?

NewIcons is a revolutionary GUI enhancement system for the Amiga computer. It adds many new features to the Workbench that, we hope, will be standard in the next generation Amiga operating system. Specifically, it allows for a palette independent icon system whereby icons look color correct on any system, no matter what your Workbench palette is set to. It allows you to use icons in up to 256 colors, adds default icons for many, many file types, and works on any Amiga with OS2.04 and up. If you have never used NewIcons before then you must be mad, it looks much nicer than MagicWorkbench, and tons better than the default 4 colour workbench icons. If you are a seasoned NewIcons user, make this your next upgrade there are a lot of new features in this latest version. This archive is not "just another set of icons. This is a completely new concept, which we hope will revolutionize, and push in the right direction, the idea of GUI on the Amiga. The system's features include:-

- * Allows up to 256 color icons on an AGA machine. (!)
 - * Color correct icons on an AGA system no matter what your palette is!
 - * Default icons for dozens of file types, automatically appear!
 - * Make a brush, convert it to an icon. It will appear on your workbench in the proper colors you created it in! Regardless of palette!
 - * Icon images are compressed to maximize disk space. They are uncompressed faster than you can say "NewIcons"!
 - * Also KS 2.04 compatible (16 color icon limitation).
 - * Fix that ugly Cross-DOS icon to look like a standard NewIcon.
 - * Unique icons for RAM-Disks and CD-ROM's that don't have icons.
 - * Beautiful, standardized Workbench icons, by artist Roger McVey.
 - * Comprehensive set of utilities to manipulate your NewIcons.
 - * Dithered icons selectable for users with fewer Workbench colors.
 - * Icons can be given a single tooltype, which will tell NewIcons to display a NewIcon image from elsewhere on the system.
 - * The source for deficons.prefs has been included!!!
 - * GUI enhanced Preferences program to configure all attributes!
 - * The NewIcons system is now a commodity!
 - * ReTargetable Graphics Mode! Store icon data in fast RAM!
 - * Borderblank option! Remember the Kickstart 1.3 days when there were no gray border boxes around the icons? This new option removes those silly looking boxes once again, and is user configurable.
 - * Faster icon rendering routines should speed things up even more.
-

- * Optimized newicon.library for '020+ machines. ZOOM!
- * DefIcons brainfile which recognizes many file types, .lzx, .png etc.
- * FREEWARE! Why would anyone want to pay shareware for icons?

+4477 PPAINT 7 DEMO

Demo of the commercial paint package, try before you buy!

*** RUNS FINE ON AN A1200/A4000, BUT NEEDS 2 MB RAM ON
A500+/A600 ***

+4478 MATHSCRIPT V3.0

This program is a mathematical equation editor. Like a word processor that lets you write text, MathScript is used to write mathematical formulas. It offers you a variety of mathematical and physical symbols and lots of objects like fractions, roots, brackets and matrices to compose formulas, which can then be imported into word processors or DTP applications to produce scientific documents. Great review in CU Amiga!

+4491 PHXASS V4.36

PhxAss V4.36 is a highly optimizing macro assembler for Motorola's 680x0 CPUs, 6888x FPUs and 68851 MMU (of course, the 030, 040 and 060 MMUs are also supported). It requires OS2.04 (V37) and 1 MB RAM as minimum. PhxAss: The standard 680x0,FPU,MMU macro assembler. GigaPhxAss: Identical to PhxAss, but source codes are not limited to 65535 lines. Quite useful for assembling huge Reassembler outputs. Most important features:-

- o PhxAss is FREEWARE.
- o Symbolic and Source Level Debugging. Possibility to enable Source Level Debugging for high level languages too.
- o Automatic generation of executables (if possible).
- o Creates relocatable Amiga-DOS objects or absolute code. (written into a file (raw or Motorola S-Format), into memory or directly onto disk).
- o Small Code and Small Data support (also support for __MERGED sections).
- o Listing file, Cross Reference Listing, Equates file.
- o Complete FP support: You can use complex floating point expressions.
- o Switches for ten different optimizations.
- o Locale symbols (xxx\$ and .xxx type).
- o Up to 36 macro parameters.
- o Support for Motorola's old and new operand style (even in 68000 mode).
- o locale.library usage (english, german, swedish, norwegian, italian, danish, dutch, hungarian and french).
- o Nearly all directives of the most popular assemblers like Seka, DevPac or AS (Aztec) are supported. Example:
INCBIN, INCDIR, CODE_C, REPT, RS, RSRESET, EQUR, REG,

OFFSET, XDEF, XREF, PUBLIC, OUTPUT ...

o PhxAss is able to stay resident in memory.

+4492 VIRUS WORKSHOP V6.0

Welcome to another new viruskiller on the AMIGA(C). This virus killer was programmed to help you to get rid of all the viruses hanging around. VirusWorkshop handles a big number of trojan horses, which try change the AmiExpress(C) mailbox programm and it is ideal for users, who just want to check their software in a very secure way for viruses and diskerrors.

+4493 GERM KILLERS

Amiga antibody against virus infection, kills all known germs dead! contents:-

VirusZ II V1.39 - This is the latest version of the viruskiller VirusZ by Georg Hörmann. Features: Can be used as background program that checks memory and inserted disks; Huge amount of user-definable settings configure it as you like; Different check mechanisms for files, sectors, vectors & bootblocks; can be controlled via ARexx; a 100% clean commodity without any system hacks; Style Guide conventions, provides you with keyboard gadget activation; supports Reqttools;

Xtruder V3.7 - Xtruder is a virus killer (would you have guessed!). Among some of the numerous features Xtruder have the most significant are the exceptional configuration interface and the LhA/LZX archive checking. Furthermore, Xtruder has report generating and checking capabilities, is very intuitive, has a font sensitive GUI, and an advanced ARexx interface. Features: Filevirus.library now up to version 2.13; Improved recognition for the BGS-9 viruses. Improved recognition for the Alfons Åberg 2.0 virus. Recognition provided for both the 4EF9 linked file and the trojan itself. Added recognition for the: ADO! Installer virus; AramDoll link virus and removal code for it; Circle Of Power 15 virus; Circle Of Power 16 virus; VT Trojan virus; Repair and Show CRC now remembers the last used path.

Virus Help Team Denmark:VirusWarning.Guide v1.7 - This guide was made to give you a better look of the files that have written warnings about. New warnings in this update of the guide: Virus/Trojan names in alphabetic order; Virus/Trojan archives in alphabetic order

+4494 LOGBOOK PRO II

Log book pro is an amateur radio program I'd do a review myself, but who better to describe the program than the man himself, a quick word from the author:- I first wrote a logbook with a friend he being a Radio Ham were I am not, this was in Amiga Basic (TM) it was good but very difficult to use. So a few years past and I decided now was a good

time to rewrite it, so here it is. To start with I wanted it to be graphical and so easy to use that Children could use it. My two Children they helped to design the interface (they were 7 and 9 at the time) anyway they like it now and I hope you do. Features:-

- * Graphical Interface.
- * Graphical Squares. (with callsign qsl Tx & Dx information)
- * HF and VHF modes.
- * Speed Entry. (Macros for Entry)
- * MHz Calculator.
- * Listing of Countries worked and bands with totals.
- * Dupe Checking & Partial Check (Partial on Competition Log only)
- * Graphical Beamheadings. (* Is a utility Program)

+4495(AB) KICK ASS UTILITIES V1.0

 Kick Ass Utilities V1.0, by some guy who really likes using his Amiga and the internet and who likes to download stuff and play about with utils and that kinda thing! This is possibly the best utility compilation I have seen all year, it's particularly good if you are a WB3.x (A1200/A4000) user because you will find lots of WB3.x enhancements!!!
 Contents:-

NSApatch-1.4 - SPEED UP Almost ANY Executable File!
 NDSpatch-1.4 - NSDPatch New Style Device standard!
 MultiCX2-2.75 - The ultimate Multi-Function-Commodity!
 Uninstaller-1.0 - Uses Installer logfile to remove files!
 Executor-1.0 - Selection menu for running up to 500 programs!
 MyFormat-1.0 - Replacement of the WB 2/3 Format command!
 Astart-1.21 - Alternative boot-up to save memory!
 WBScreen-2.10 - CLI program to open/close Workbench screens!
 CLIcon-3.5 - Versatile replacement for IconX!
 CLVRWIN-37.5 - Patch window open in fast smart refreshmode!
 COLOURCORRECT-1.0 - No flickering stripes on high-res screen!
 QuantumX-1.0 - Speeds up exec taskswitching!
 MaxReset-1.5 - Popular among owner with limited memory!
 NewReqLibs-1.8 - asl.library and req.library rewrite!
 SetPatch-43.6 - Enhance workbench to work at 100% power!
 FFS-43.14 - New filesystem, 64 bit, UID/GID + more!!!!!!
 GUI-4-UnZip-0.6 - little OS 3.x GUI for UnZip 5.1 or higher!
 SCSI_IDE-43.18 - Device 64 bit trackdisk RDB beyond 4GB now!
 MagicMenu-2.15 - Improves the Intuition menus!
 MUIExtend-1.1 - MUIExtend.library ease MUI creations!

+4496 MR ED! v1.20

 Old, but easy to use ANSI editor, does the job, and does it well!!!

+4497 SPECIAL ARMED SHEEP UTILITIES

----- Produced BY The SAS
 (Special Armed Sheep) What you have here is a collection of unusual, useful, and sometimes amusing utilities for the Amiga Computer contains the following Utils:-

Typewriter V1.0 - Emulate a typewriter (needs a printer)
Fakeboot V8.0 - boot from workbench maybe WB1.3 compatible
Fakeboot V9.0 - boot from workbench with Filerequester
CDPlay V1.0 - CDPlayer CD32 + keyboard or CD.device emulator
EasyLZX - LZX Archiving made easy

+4499(AB) CITADEL 68K BBS VERSION 7H21

Want to set up your own BBS? Yes! Then this is the disk for you! Contains all the files required to set up your very own home grown and hand crafted BBS! You do need: hard drive, modem, good knowledge of the Amiga OS. * Updated for better vortex checking and minor fixes!

+4500(ABCDE) HYDRA BBS VA15 0.74

A BBS (Bulletin Board System) is where you have a computer which acts as a file and message server. Generally it sits on the end of a phone line and other users call it and leave messages to one another and transfer files to and from the BBS. You can also have a BBS on the internet where people from all around the world communicate to your BBS via telnet. (HBBS Supports both, the latter only with a package called telser (not included). HydraBBS vs AmiExpress? HydraBBS was written to surpass the ageing Amiexpress system, here's a few reasons why you as a sysop should use it instead of LamiExpress:-

- * FULLY MODULAR If you don't like something, then you can change it!
 - * COOL SYSTEM UTILS and DOORS!
 - * Easy To Code Doors! The system is modular it's easy to access data!
 - * Converter to convert all your /X Icons to Text files.
 - * Can be run at the same time as /X (uses HBBS: assign rather than BBS:)
 - * Supports ALL XPR Transfer Protocols (as well as HydraCom)
 - * HBBS can be made to run without ANY sysop interactivity.
 - * Ever Had Modem Problems with /X ? Bet ya have! That's why HBBS's device config has the most complete set of configuration commands ever seen!
 - * Small CODE (due to the Modular design) = Low Memory Overheads!
 - * Written in C for maximum portability and ease of modification.
 - * Source Code Available! Yup, you heard right its included!
 - * Instead of millions of .info files have a few text based config files.
 - * Messages can have expiry dates!
 - * Send all kinds of mail to multiple users at the same time!
 - * Full Support for FILE_ID!
 - * Smart features in the doors that you'd never find in /X!
 - * Support for removable media.
 - * Totally Configurable from the users point of view!
 - * SuperQuick Logins! (via terminal program scripts)
 - * User Key Files, No Hassle Getting Validation on other BBS's
-

- * thanks to this cool idea!
- * Quick Resume of accidental lost carrier. So you don't have to sit through 20 ANSI screens and all your mail again!
- * Remembers flagged files after carrier loss
- * After uploading files you can select which conf they should go in!

*** HARD DRIVE AND MODEM REQUIRED ***

+4501 OPUS 5 MAGELLAN V5.62 UPGRADE

Directory Opus 5 Magellan version 5.62 Upgrade Patch This patch upgrades the DirectoryOpus 5 Magellan version 5.61 sold by GPSoftware and related distributors in 1997. There are TWO versions of Dopus5.61; one sold at the WoA show and one sold from GPSoftware after June 6th 1997. This patch archive will update either version.

+4502 VIDEO EASEL V1.38

A fast and flexible, program-able and expandible cellular automata machine, including Conway's LIFE plus over 70 (SEVENTY!) other applications of cellular automata, ready to use and collected from various sources (Scientific American alias Spectrum der Wissenschaft, Cellular Automata Machines by Toffoli & Margolus and other..). So what is a cellular automata then? Think of the computer screen as divided into tiny squares like the squares on checkered paper. Each tiny square is called a "cell" of the automata, and each cell can be filled with one of several defined "colors". The coloring of the square is called "the state" of "the cell".

+4511 SOFT AGA

The worlds 1st AGA emulator!!! They said it couldn't be done. After six gruelling months in development, over 350,000 lines of assembly code and 5325 cinnamon rats later, the power of the AGA chipset can finally be unleashed on your ECS Amiga. What's more, PWS' own custom HyperAcceleratron(TM) system has been combined to bring you the ultimate software upgrade for your computer: SoftAGA. Features include full AGA emulation including HAM8 on any ECS machine, and fully transparent operation. Emulation of any 680x0 processor is also supported. Now your WB2 machine can run AGA software, it's a bit slow on a standard 68000 but give it an 030 or better and you get a pretty good emulation.

+4512 SAMMY THE DOG UTILS CLI PACK VOL:001

A selection of all the most useful utilities 170 FILES on disk, many are CLI based allthoe some have a GUI! Just about every utility you could ever wish for! Includes a PLAY STATION EMULATOR and utils to SPEED UP every program on your AmiaG! There is also a Real Time Amiga Games Trainer + MORE! Disk compiled by MATTHEW / 17BIT MAN of Quartz PD!
CONTENTS:-

FILE NAME	VERSION	DESCRIPTION
-----	-----	-----
AddBuffers	V38.1	Replacement of the workbench command.
AllocP	V1.0	BetterAlloc (AllocMEM/AllocVec) PATCH
APCopy	-	Small & Fast error checing file copy.
ART	V1.0a	Amiga Real Time (GAMES) Trainer C00L!
CentreEcho	V1.0	Auto center echo command replacment.
DirText	V1.0	ANSI text in your dirs, C00L!
Dt	V1.10	Check sectors & files on floppies.
DU	V1.01	Lister based on the Unix utility.
FastRAD	V1.1	Force RAD: to use FAST RAM.
Find	V36.3	Fast CLI based filefinder.
Fr	-	File REQs with ANY mcommand.
LED	-	Turn the Audio filters on/off.
LMJoin	V1.2	Workbench Join command replacement.
Ls000_36	-	U*nix list util, for WB1.3 (Yuck!).
Ls000_39	-	U*nix list util, for WB2.x
Ls020_39	-	U*nix list util, for WB3.x 60820.
MegaEcho	V1.0	Telex type echo + centering.
Move	V39.00	Move files/dirs across devices etc.
NoClick	V2.0	Stop the drive heads from clicking.
NSA-Patch	V1.4	SPEED UP Almost ANY Executable File!
NSDPatch	V1.4	NSDPatch New Style Device standard!
NSDQuery	-	Sub-program for the above.
Play16	V1.2	8/16 bit sound file player/spooler.
Play16'040	V1.5	040 version of the above!
PREFS	V40.1	Ye oldie prefs program!
Psxal.exe	V1.0	Play station Emulator, C00L!
Report	40.2	Bug & Enhancement Report Generator.
RESET	-	Hard reset via software.
Runback	-	Run programs in background.
ShellScr	V1.2	Shell on 80 colum public screen.
ShowBoards	V1.3	Show info about expansion cards.
SCopy	V1.08	File copy with progress indicators.
SetPatch43.6	V43.6	Updated setpatch (for all machines).
ShowOBJ	V2.1	TDDD/LightWave/LWOBJ object viewer.
SimpleFind	V1.6	Nice informative search tool.
Siren	V1.01	Siren thing (we use it in DOpus)!
SlowEcho	V1.0	Telex style echo command.
SortCopy	V1.06	Tiny dirctory/link copy program.
Split	V1.2	Split command replacement.
UUdecodex	V1.02	UU en-coer (for E-mails).
UUencodex	V1.02	UU de-coer (for E-mails).
Verify	V1.1	File verify utility.
.VERIFY	V1.02	Cylinder version of above.
ZDir	V2.0	Enhanced mdir command replacement.

+4514 FRODO V4.1

A free, portable "C64 emulator". Some of the emulation's features:-

- This emulator focuses on the exact reproduction of special graphical effects possible on the C64, and has therefore relatively high system requirements. It should only be run on systems with at least a PowerPC/Pentium/68060.
- Frodo is capable of running most games and demos correctly,

- even those with FLI, FLD, DYCP, open borders, multiplexed sprites, timing dependent decoders, fast loaders etc.
- 6510 emulation: All undocumented opcodes, 100% correct decimal mode, instruction/cycle exact emulation.
 - VIC emulation: Line-/cycle-based emulation, all display modes, sprites with collisions/priorities, DMA cycles, open borders, all \$d011/\$d016 effects.
 - SID emulation: Real-time digital emulation (16 bit, 44.1kHz), includin filters (only under BeOS, Linux, HP-UX, MacOS and AmigaOS).
 - 1541 emulation: Drive simulation in directories, .d64/x64 or .t64/LYNX files, or processor-level 1541 emulation that works with about 95% of all fast loaders and even some copy protection schemes.
 - Other peripherals: Keyboard and joystick (real joysticks (only under BeOS, Linux and AmigaOS) or keyboard emulation).
 - The full source code in C++ is available.
 - Frodo is freeware. Why pay >\$40 for a C64 emulator?

*** REQUIRES IXEMUL LIBRARY, AVAILABLE ON DISK 4393 ***

+4515 HOW TO CREATE AN AUTO BOOT DISK

If you don't know how to do this, or if you have forgotten! This disk is for you! This is a great way to learn how to compile a disk for inclusion in our library! You don't actually need to program to create a PD compilation disk. You can use other peoples, utils, games demos and so on, and then compile them onto an auto boot disk. When you have done that you can submit the disk to us here at Quartz PD for inclusion in our library! The rewarding than about this is that you will achieve your ultimate fame!

+4517 STASH PACK #1

This one is another compilation by our top mail trading contact, Wizz Ball of Apathy. Basically there is a music database thing, some disk salvage/reorg utils, a HEX editor, latest version of VrusZ II, a replacement DIR command, and a program for show-offs called "What I Got" which displays info about your hardware expansions etc.

+4543 ADVANCED CLI COMMANDS

Contains various collections of CLI Commands to improve the Amiga DOS/SHELL/CLI environment.

AKCC V5.0

=====

A packet of CLI-/Shell-Commands for the Amiga, which is intended to make working with the AMIGA, especially for experienced users and programmers, but also beginners, somewhat easier. AKCC is intended to be additionally used with other existing CLI-/Shell- Packets (e.g. with those from ARP or Commodore). There are as well programs which just replace similar ones, as well as programs, which are

completely new.

0Utils

=====

This archive contains some more or less useful small CLI programs with full intermediate source. following is a list of the current commands.

MSDOS For AmigaDOS 3.6

=====

Quite simply this allows you to use MSDOS 6 commands on your AMIGA, most of which are conveniently shorter and there are a few extra commands. You can also use the UNIX style DOS thingummies . and .. for current and parent directories. Oh, yes, and the nice * wildcard too. (MSDOS....? Naaaa AmigaDOS! :-)

+4545 VIRUS WORKSHOP 6.7

Welcome to another new virus killer on the AMIGA(C). This virus killer was programmed to help you to get rid of all the viruses hanging around. VirusWorkshop handles a big number of trojan horses, which try change the AmiExpress(C) mailbox program and it is ideal for users, who just want to check their software in a very secure way for viruses and diskerrors. VirusWorkshop uses for decrunching the mighty XFDmaster Library by Georg Hoermann(*) .

+4546 GERM KILLERS #2

Amiga antibody against virus infection, kills all known germs dead! contents:-

VirusZ II V1.40 - This is the latest version of the viruskiller VirusZ by Georg Hörmann. Features: Can be used as background program that checks memory and inserted disks; Huge amount of user-definable settings configure it as you like; Different check mechanisms for files, sectors, vectors & bootblocks; can be controlled via ARexx; a 100% clean commodity without any system hacks; Style Guide conventions, provides you with keyboard gadget activation; supports Reqtools;

VTTEST v3.00d - New version of this superb German virus killer. As far as I am aware this is the 1st to reconise the new Bokor1.06-LVirus and the HitchHiker 4.23 virus. Currently, most other virus checkekers will not detect these viruses. They may be on your system already!

+4547 BBeSt OF THE REST #1

Just some of the best scene utils, downloaded from some of the hottest BBS systems (hence the name - BBeSt). Many of the programs are very good and are NOT ON AMINET, because Aminet is to slow and lime to get all the latest scene stuff! I'd especially like to thank Digital Candy for this one! Contents:-

AmiB00t v1.0 - Displays a boot up message :-).
 LessSeek v1.2 - No more validation problems dureing startup!
 FastKiller V1.10 - Guess what, a VIRUS KILLER! Kill em all!

 ** SCALOS V1.0 - 100% REPLACEMENT WORKBENCH **

 Valcheck - Lets you know if files need to be validated.
 BlitzView v0.9 - A picture viewer.
 Softmem - Our most popular utility, double your RAM!
 WBF1 v1.1 - COOL WB hack, F1 Racing in a window!

+4548 VBO ANSI UTILS DISK

The Very Best Of ANSI editor utils! Contents:-

CLEO V2.1 - This program have a nice GUI to allow you to convert text data in various formats: PC ASCII , PC ANSI, Amiga ASCII, Amiga ANSI. The only restriction is that you can't convert ASCII to ANSI, because you'll need an ANSI editor to do this.

Luminus V1.0 - WORD FROM THE AUTHOR: I got to writing Luminus as a request from my wife, who enjoys designing~ANSI pictures and animations, and after using TheDraw on her MS-DOS machine,~found no suitable alternative for the Amiga. The few programs we ran across~were sorely lacking in features and/or friendly operating interfaces. As I~have recently learned, there are actually quite a few available, but alas,~none that suit her particular tastes. And so was born Luminus. Luminus' features include:-

- Operates in any display environment (supports any screen display~available in the display database).
- Amiga User Interface Style Guide compliant.
- On-line help (requires AmigaGuide).
- Built-in AReXX and Workbench~App support.
- Supports all ANSI BBS codes.
- Ability to load and save IFF and ASCII (ANSI) files.

DIEd V2.4 - Crates animation effects on ANSI files etc.

+4549 MAGNUM OPUS V2.2

Do you own Directory OpusV5.x or Directory Opus Magellan ? Fed up wondering what a file is, what produces it, how it can be used, then this is for you. Magnum Opus is the Premier filetype package together with extensive AmigaGuide format documentation for use with Directory Opus 5.5 & Directory Opus Magellan. Also included are a set of replacement toolbar button images and some icons. The minimum version of Directory Opus required is V5.11. However, owners of V5.5 & Directory Opus Magellan will be able to take advantage of the enhanced features.

+4550 UTILITY STASH #5

The latest stash of superb utilities and tolls 'n' stuff:-

MettaTool v40.5 - MIME Mailer, Visage v39.17 - pic viewer.

+4551 MADS V1.4

Muti Archiver/Dearchiver System. Makes the extracting of downloaded archives (.LHA .LZX etc.) EASIER. Originally based loosely on a program called GUIArc, (a FreeWare program from about 1993, which had listers like SID or Dopus). MADS is a whole-new-program-all-together. It is now bases on~ArcExtract, because of it's easy drag & drop system and the way it looked.

+4552 XE SUITE

Disk tools programs for working with file archives + much more!

+4553(AB) LANGUAGE GUI V2.34

This was a recent submission from the author. The program is basically a cross reference database to learn other languages and so on. Enter something in English and then translate it to french, German etc. LanguageGUI (LGUI) is a 'Speaking' Language Graphical User Interface which has, hopefully, been designed to make your life a little bit easier when learning a 'Speaking' Language. LanguageGUI Files are in ASCII (Text) format, thus, it is easy to Insert or Erase an item. As far as I am aware, You can have as many Sentences, etc. as your Memory will allow. LGUI is set up for 1,500 Speaking Sentences, a Speaking Sentence can have upto 25 Syllables Lines Assigned to it. You can have upto 999 Syllables Lines (Each syllable line can have upto 25 Characters in it). Additional features include:-

- * About 99% of Memory is allocated only when it is needed and deleted as soon as it is no longer needed. Fast Ram will be used where possible.
 - * A VERY EASY TO USE G.U.I - In my opinion anyway.
 - * You can have upto 22 Categories in each section (Sections = Words and Sentences), thus, you can learn about a certain subject when it suits you - As opposed to having all the Sentences in one category for example.
 - * Functions - Such as: Character, Word and Sentence Delay. Reveal, Spell and In-Sequence/Random - to Test Yourself/Someone.
 - * A SEARCH function that will search any type of LGUI Words/Sentences File item.
-

1.15 What ???

Where to contact me ?

E-mail : - hibisch@hotmail.com
 - hibisch@yahoo.com

WWW : - www.chez.com/hibisch

Note that I am not a member of Quartz / 17BIT nor Epic Marketing.

I made this AmigaGuide version for my own use and wanted to share it with you.
